

SECTION II - PATTERN

T 25. GROUPS

Patterns competitors will be organized into groups according to gender, age, degree, according to the categories as listed in Schedule 1.

T 26. ELIMINATIONS AND DECISIONS – INDIVIDUAL

(Former U8)

- a. The pyramid system of elimination will be used.

<i>World Championship</i>	<i>World Cup</i>
<p>b. Competitors will compete 1 to 1 and will perform two (2) Designated Patterns appropriate to their degree (see Article T.27).</p> <p>c. i. The first Designated Pattern will be randomly chosen from one of the last three patterns appropriate to their degree (see Article T.27).</p> <p>ii. The second Designated Pattern will be chosen randomly from all the remaining patterns appropriate to their degree (see Article T.27).</p>	<p>b. i. Colored Belt Competitors will compete 1 to 1 and will perform one (1) Designated Patterns appropriate to their rank (see Article T.27).</p> <p>ii. Black Belt Competitors will compete 1 to 1 and will perform one (1) Designated Pattern in the elimination rounds and two (2) Designated Patterns in the final round, appropriate to their degree, (see Article T.27).</p> <p>c. i. For Black Belts, the Designated Pattern (or first Designated Pattern in the final) will be randomly chosen from one of the last three patterns appropriate to their degree (see Article T.27).</p> <p>ii. The second Designated Pattern in Black Belts final will be randomly chosen from all the remaining patterns appropriate to their degree (see Article T.27).</p> <p>iii. For Coloured Belts, the Designated Pattern will be randomly chosen from one of the last three patterns appropriate to their rank (see Article T.27).</p>

- d. The Jury President shall randomly draw the designated patterns electronically.
- e. In the event that two competitors clash (come into contact) during the performance of their pattern, the competitor that is found to be responsible for the clash will receive a score of zero (0) points for that pattern.
- f. The Umpires shall give a score between 0 and 10 points, after having deducted points for errors, for each pattern performance based upon technical content, power, balance, breathing and sine wave.
- g. The competitor having obtained the majority of umpire votes and with a minimum of two (2) Umpire votes in his favour, shall be declared the winner and shall advance to the next round of competition.
- h. In the case of a draw, an additional Designated Pattern will be randomly chosen from the remaining appropriate patterns and must be performed until the winner is decided.

T 27. PERFORMANCE- INDIVIDUAL

(Former U8)

- a. 1st degree will compete with 1st degree with the designated Patterns being from CHON-JI to GE-BAEK.
- b. 2nd degree will compete with 2nd degree with the designated Patterns being from CHON-JI to JUCHE.
- c. 3rd degree will compete with 3rd degree with the designated Patterns being from CHON-JI to CHOI-YONG.
~~In the case of Pre Juniors 3rd degree will compete with 2nd degree with the designated Patterns being from CHON-JI to JUCHE.~~
- d. 4th, 5th and 6th degree will compete with 4th, 5th and 6th degree with the designated Patterns being from CHON-JI to MOON-MOO.
- e. In the case a new black belt pattern category needs to be defined with competitors bearing different degrees (eg. 3rd and 2nd Dan) in that category, the pattern pool from the lowest rank is used.
- d. Fouls for the scored pattern will be given by the Jury President, indicated by the Center Referee and will result in a deduction of 1.0 point from each Umpire score (see appendix 1 – scoring procedure).

World Championship	World Cup
	e. 4th — 3rd Gup will compete with the Designated Pattern being any one from CHON-JI to JOONG-GUN. 4th — 3rd Gup will compete with the Designated Pattern being any one from CHON-JI to JOONG-GUN.
	f. 2nd — 1st Gup will compete with the Designated Pattern being any one from CHON-JI to HWA-RANG.
	e. 4 th and 3 rd Gup will compete together in a category. 4 th Gup will compete with the Designated Pattern being from CHON-JI to JOONG-GUN. 3 rd Gup will compete with the Designated Pattern being from CHON-JI to TOI-GYE.
	f. 2 nd and 1 Gup will compete together in a category. 2 nd Gup with the Designated Pattern being from CHON-JI to HWA-RANG. 1 st Gup will compete with the Designated Pattern being from CHON-JI to CHOONG-MOO.
	g. In case two colour belt competitors with different ranks competing against each other in the same bout, the designated pattern will be chosen from the pattern pool of the competitor with the lowest rank in that match.

T 28. ELIMINATIONS AND DECISIONS – TEAM

a. The pyramid system of elimination will be used.

<i>World Championship</i>	<i>World Cup</i>
<p>b. Both teams shall perform one (1) optional and one (1) designated Pattern in the following order Team 1 – 1st optional pattern (from CHON-JI to CHOONG-MOO). Team 2 – 1st optional pattern (from CHON-JI to CHOONG-MOO). Team 1 – 2nd designated pattern being any of KWANG GAE, PO EUN or GE-BAEK. Team 2 – 2nd designated pattern being any of KWANG GAE, PO EUN or GE-BAEK. The designated pattern will be drawn when both teams present for the bow in.</p>	<p>b. Both teams shall perform one (1) optional in the following order Team 1 – 1st optional pattern (from CHON-JI to GE-BAEK). Team 2 – 1st optional pattern (from CHON-JI to GE-BAEK).</p>

c. The Umpires shall give from 10 to 0 points for each team pattern performance based on the choreography, teamwork, technical content, power, breathing and sine wave.

d. The team having obtained the majority of umpire votes and with a minimum of two (2) Umpire votes in his favour, shall be declared the winner and shall advance to the next round of competition.

<i>World Championship</i>	<i>World Cup</i>
<p>e. In the case of a draw, an additional designated pattern will be randomly chosen from KWANG-GAE to GE-BAEK and must be performed until the winner is decided.</p>	<p>e. In the case of a draw, an additional optional pattern must be performed until the winner is decided. The same optional pattern or any other optional pattern from CHON-JI to GE-BAEK can be performed.</p>

g. All registered competitors who match the team category by age and gender can be selected for the team competition, even if they are not registered as a team member.
 Coaches will be given a list at the main table for each of their teams for each category entered.
 In case that 5 members on the list, the coach must select all 5 team members.
 In case that 6 or more members on the list, the coach must select 6 team members.
 This list must be signed by the coach and returned to the main table.
 A member of the ITF-TUIC must also sign the list.
 From this point on, it is no longer possible to change team members.
 The ITF-TUIC member copies the list and gives the copy to the coach.
 This must be done at least 60 minutes before the scheduled time for the corresponding category.

T 29. PERFORMANCE – TEAM

<i>World Championship</i>	<i>World Cup</i>
<p>a. Teams (five (5) competitors) must perform one (1) optional pattern from CHON-JI to CHOONG MOO and one (1) designated Pattern being any of KWANG GAE, PO EUN or GE-BAEK.</p> <p>b. Team members may perform movements individually, or together, as they choose, but it must be seen to be teamwork</p> <p>c. Teams must prepare their entrance and exit to the ring by lining up at the border of the ring, facing the Umpires. The marching in and out the ring is NOT part of the choreography and no points will be given for this.</p> <p>d. Fouls for the scored pattern will be given by the Jury President, indicated by the Center Referee and will result in a deduction of 1.0 point from each Umpire score (see appendix 1 – scoring procedure).</p>	<p>a. Each Team of five (5) competitors must perform together one (1) Optional Pattern. The Optional Pattern being any from CHON-Ji to GAE-BAEK.</p>

T 30. OFFICIALS FOR PATTERN DIVISION

One (1) Jury President, one (1) Jury Member, one (1) Computer Operator, five (5) Referees, and two (2) Equipment Verifiers.

T 40. BOUT PROCEDURE – INDIVIDUAL AND TEAM

a. INDIVIDUAL

- i. Sparring competitors will commence the bout on the start positions, each with a red or blue pair of hands, feet and head equipment to differentiate between them. Mouth protection gear of a transparent colour must be worn at all times. At the command of the Centre Referee the competitors bow in turn to the Jury table, Centre Referee and then to each other.
- ii. The Centre Referee will then start the sparring with the command “SHI-JAK” and the competitors will continue to spar until the Referee issues the command “HAECHYO”.
- iii. At this point the competitors will cease to spar and will remain where they are until restarted.
- iv. An audible signal of time will stop the scoring and the Center Referee will end the round and/or bout. The reverse order of bowing will take place, and the result will be declared.
- v. In a draw situation, warnings and/or minus points are not carried forward.
- vi. If a competitor leaves the ring, they must re-start one (1) metre inside the ring.

b. TEAM

- i. The bout procedure for team sparring will be the same as that for individual sparring.
- ii. A coin will be tossed between the two (2) coaches to determine which team sends its first competitor into the ring.
- iii. The teams must then alternate.
- iv. All registered competitors who match the team category by age and gender can be selected for the team competition, even if they are not registered as a team member.
Coaches will be given a list at the main table for each of their teams for each category entered.
In case that 5 members on the list, the coach must select all 5 team members.
In case that 6 or more members on the list, the coach must select 6 team members.
This list must be signed by the coach and returned to the main table.
A member of the ITF-TUIC must also sign the list.
From this point on, it is no longer possible to change team members.
The ITF-TUIC member copies the list and gives the copy to the coach.
This must be done at least 60 minutes before the scheduled time for the corresponding category.

T 41. TIMING

On the first “Shi-Jak” (Start) command from the Centre Referee the timekeeper starts the system timer until full time (audible signal). The system timer will run continuously unless the Centre Referee calls for a “Time Out” by saying “Jung-Ji”. At this time the timekeeper stops the system timer until “Gae-Sok” (Continue) command is given.

T 42. OFFICIALS FOR SPARRING COMPETITION

One (1) Jury President, one (1) Jury Member, one (1) Computer Operator, one (1) Centre Referee, four (4) Corner Referees, and two (2) Equipment Verifiers.

SECTION IV – POWER

T 43. DIVISIONS

Power Breaking competitors will be organized into groups according to gender and age, in accordance with the categories as listed in Schedule 3.

T 44. PROCEDURE – INDIVIDUAL AND TEAM

<i>World Championship</i>	<i>World Cup</i>
<ul style="list-style-type: none"> a. Machines designed for the specific test will be used. The number and type of plastic boards for each item will be indicated in appendix 6 - Boards and Heights. b. Machines shall have a range of a minimum and maximum initial height that shall be written in appendix 6 - Boards and Heights. c. In power breaking it is permitted to step forward, to slide, skip and or jump. However, a forearm guarding block must be adopted before and after each attempt to break the board(s). d. For Sonkal Taerigi the strike may be either inward or outward. e. A total time of two (2) minutes is allowed to set the correct heights for the power breaking items listed. <p>The following procedure shall take place:</p> <ul style="list-style-type: none"> a. After a red flag signal of the umpire, each individual competitor, or each team, has a total of five (5) minutes to attempt to bend or separate the board(s) of the five (5) listed breaking items. b. Each attempt must include one (1) pre-judgement of distance (only one touch allowed) followed by the attempt to break the boards. c. Competitors and/or Teams that exceed the settled time shall receive 0 Points for any remaining items not broken. d. Umpires may disallow an attempt for failure to maintain the following. <ul style="list-style-type: none"> i. Correct balance and posture throughout the attempt. ii. Correct attacking tool in the correct manner. 	<ul style="list-style-type: none"> a. Competitors must choose: one (1) hand technique, and one (1) foot technique from the in the appendix 6 - Boards and Heights noted list of techniques. b. Competitor must announce their choice of technique to the Centre Referee prior to beginning the bout. c. The winners will be decided by the highest total accumulated score for both hand and foot techniques. d. Machines designed for the specific test will be used. e. The number and type of official plastic boards for each item will be indicated in the Championships Official Invitation. Boards shall be the white, plastic boards of the official ITF Supplier. f. Machines shall have a range of a minimum and maximum initial height that shall be written in the appendix 6 - Boards and Heights. g. Is permitted to step forward, to slide, skip and or jump h. A forearm guarding block must be adopted before and after each attempt to break the board(s). i. For Sonkal Taerigi the strike may be either inward or outward. j. Each competitor is allowed a total of one (1) minute to set the correct heights for both breaking techniques. <p>The following procedure shall take place:</p> <ul style="list-style-type: none"> a. After a red flag signal by the referee, each competitor has two (2) minutes to attempt to bend or separate the board(s) of the two (2) chosen breaking items from the listed which

- e. Umpires must examine each board before each attempt.
- f. Each separated board will count as three (3) points and each bent board will count as one (1) point.
- g. The **four** highest scores will set 1st, 2nd and **up to** two (2) 3rd place winners.
Only in the event that two (2) competitors tie for third place with the same total score, in the same round of breaking, will there be two 3rd place winners.
- h. In the event of a tie the Jury President will select one item from the list by drawing to be the tiebreaker. He/She will decide how many boards are to be used. The coaches shall indicate the competitors to perform and in the case of another tie they will then indicate the next two competitors and this order will proceed until a winner is found.

i. All registered competitors who match the team category by age and gender can be selected for the team competition, even if they are not registered as a team member.

Coaches will be given a list at the main table for each of their teams for each category entered.

In case that 5 members on the list, the coach must select all 5 team members.

In case that 6 or more members on the list, the coach must select 6 team members.

This list must be signed by the coach and returned to the main table.

A member of the ITF-TUIC must also sign the list. From this point on, it is no longer possible to change team members.

The ITF-TUIC member copies the list and gives the copy to the coach.

This must be done at least 60 minutes before the scheduled time for the corresponding category.

N.B.: Competitors and/or Teams that did not score any points at their first **attempt during the match round of breaking** will not be allowed to continue the power breaking competition to determine any place and will not receive any medal.

- must include one (1) pre-judgement of distance with one (1) touch allowed, followed by the attempt to break the board(s).
- b. Competitors that exceed the prescribed time shall receive 0 points for any item not yet performed.
- c. A forearm guarding block ready posture must be adopted before and after the attempt to break the board.
- d. Referees may disallow an attempt for failure to maintain the following
- e. Referees may disallow an attempt for failure to maintain the following.
 - i. Correct balance and posture throughout the attempt.
 - ii. Use of the correct attacking tool in the correct manner
- f. The **four** highest scores, combined from the two (2) performed techniques, will determine 1st, 2nd, and **up to** two (2) 3rd place winners. Only in the event that two (2) competitors tie for third place with the same total score, in the same round of breaking, will there be two 3rd place winners.
- g. In the event of a tie the Jury President will randomly draw one item from the list of eligible techniques to be the tiebreaker.
 - i. The Jury President will decide how many boards are to be used.
 - ii. The competitors will perform the chosen technique according to the procedures above.
 - iii. In the case of a further tie, this procedure will continue until a winner is found.

N.B.: Competitors that did not score any points at their first **attempt during the match round of breaking** will not be allowed to continue the power breaking competition to determine any place and will not receive any medal.

N.B. The order of breaking (hand technique and foot technique) is decided by the competitor.

N.B. The order of breaking (listed in Schedule 3, Appendix 6 and Diagram 3) is decided by the competitor.

N.B. The competitor may opt for a refusal on any particular technique.

JUNIOR AND OR ADULT– TEAM

Male and Female

Teams (5 competitors + 1 reserve) will perform items as indicated in Article 43 and the procedures in items a - h (Article 44) will be carried out

T 45. OFFICIALS FOR POWER BREAKING

One (1) Jury President, one (1) Jury Member, one (1) Computer Operator, and three (3) Referees.

SECTION V – SPECIAL TECHNIQUE

T 46. DIVISIONS

Special Technique Breaking competitors will be organized into groups according to gender and age, in accordance with the categories as listed in Schedule 4.

T 47. PROCEDURE – INDIVIDUAL AND TEAM

<i>World Championship</i>	<i>World Cup</i>
<p>a. A machine designed for the specific test will be used. The heights for each item will be indicated in appendix 6 - Boards and Heights.</p> <p>b. Machines shall have a range of a minimum and maximum initial height that shall be written in appendix 6 - Boards and Heights.</p> <p>The following procedure shall take place:</p> <p>a. After a red flag signal of the referee, each Individual Competitors or Teams has five (5) minutes to attempt to break the board of the five (5) listed special technique items which must include one (1) pre- judgement of distance with no touching allowed, followed by the attempt to move the board.</p> <p>b. Competitors and/or Teams that exceed the time limit shall receive 0 points.</p> <p>c. Referees may disallow a break for:</p> <ol style="list-style-type: none"> i. Failure to utilize the correct attacking tool in the correct manner. ii. Knocking down the obstacle when performing Twimyo Nopi Yop Cha Jirugi. iii. Falling down (it means any part of the body, other than the feet, touching the ground). <p>d. Referees must examine regularly each machine and or board.</p> <p>e. Each fully broken board will count as three (3) points and each half-broken board will count as one (1) point.</p> <p>f. The four highest scores will set 1st, 2nd and up to two (2) 3rd place winners. Only in the event that two (2) competitors tie for 3rd place, with the</p>	<p>a. A machine designed for the specific test will be used. The heights for each item will be indicated in appendix 6 - Boards and Heights.</p> <p>b. Machines shall have a range of a minimum and maximum initial height that shall be written in appendix 6 - Boards and Heights</p> <p>c. After a red flag signal of the referee, each competitor has sixty (60) seconds for each item in order to pre-judge the distance – compulsory, with no touch allowed, followed by the attempt to break the board.</p> <p>d. Competitors that exceed the prescribed time, or touch board during their pre-judging shall receive 0 points.</p> <p>e. A forearm guarding block ready posture must be adopted before and after the attempt to move the board.</p> <p>f. Referees may disallow a break for:</p> <ol style="list-style-type: none"> i. Failure to utilize the correct attacking tool in the correct manner. ii. Knocking down the obstacle when performing Twimyo Nopi Yop Cha Jirugi. iii. Falling down (i.e. any part of the body, other than the feet, touching the ground). <p>g. Referees must examine each board before each attempt.</p> <ol style="list-style-type: none"> i. Each fully broken board will count as three (3) points. ii. Each half-broken board will count as one (1) point. <p>h. The four highest scores, combined from the two (2) performed techniques, will set 1st, 2nd and up to two (2) 3rd place winners. Only in the event that two (2) competitors tie for third place, with the same total score, in the same round of jumping, there will be two 3rd place winners.</p>

same total score, in the same round of jumping, there will be two 3rd place winners.

- g. In the event of a tie the Jury President will select one item from the list by drawing to be the tiebreaker. He/She will decide how high the jump will be. The tied competitors will then carry on until the places are decided.

h. All registered competitors who match the team category by age and gender can be selected for the team competition, even if they are not registered as a team member.

Coaches will be given a list at the main table for each of their teams for each category entered.

In case that 5 members on the list, the coach must select all 5 team members.

In case that 6 or more members on the list, the coach must select 6 team members.

This list must be signed by the coach and returned to the main table.

A member of the ITF-TUIC must also sign the list.

From this point on, it is no longer possible to change team members.

The ITF-TUIC member copies the list and gives the copy to the coach.

This must be done at least 60 minutes before the scheduled time for the corresponding category.

- N.B.: Competitors and/or Teams that did not score any point(s) at their first attempt during the match will not be allowed to continue the special technique competition to determine any place and will not receive any medal.

PRE-JUNIOR, JUNIOR AND OR ADULT – TEAM

Male and Female

Teams (5 competitors + 1 reserve) will perform items as indicated in Article 46 and the procedures in items a-g (Article 47) will be carried out.

- i. In the event of a tie the Jury President will select one item from the list by drawing to be the tie-breaker. He/She will decide how high the jump will be. The tied competitors will then carry on until the places are decided.

- N.B.: Competitors that did not score any points at their first attempt during the match round of breaking will not be allowed to continue the special technique competition to determine any place and will not receive any medal.

T 50. PROCEDURE

(Former T50, U8, U12)

- a. Each Team shall consist of two (2) participants that follow a prepared scenario, which enables them to skilfully exhibit a wide variety of techniques without fear of injury.
- b. Each Team shall perform one at a time and the Referees shall assign points from 10-0 according to the performance, taking into consideration the following criteria:
 - i. Technical Content.
 - ii. Teamwork, Choreography and Difficulty.
 - iii. Power.
- c. Execution of up to, but not more than, a total of three (3) acrobatic sequence of technique per team.
- d. Both competitors shall enter the ring and bow.
- e. Both competitors must assume an L-Stance guarding block.
- f. At the command “Shi-Jak” by one of the competitors, the bout time will start.
- g. The bout ends with a final blow and when one of the competitors shouts “Goman”, at the same time he/she assumes an L-stance guarding block.
- h. In case of a draw, each team will perform again, receiving new scores, until a winner has been declared.
- i. Competitor must enter the ring from opposite sides as in free sparring procedure.

Teams shall compete according to the following rules and regulations:

- a. Pre-Arranged free sparring shall consist of movements as shown in the ITF Encyclopaedia, Manuals or CD ROM, and as taught during the International Instructor Courses.
- b. Protective equipment may be worn as written in art.T.7. a. Point ii and T.7. b.
- c. Attacking techniques must be blocked and/or avoided and must be performed with realism. No unblocked contact is permitted with exception of a final incapacitating attack.
- d. Bout duration shall consist of one (1) round: minimum sixty (60) seconds, maximum seventy-five (75) seconds.
- e. Teams that perform less than the required minimum of sixty (60) seconds shall receive zero (0) points.
- f. Teams that exceed the seventy-five (75) seconds duration of bout shall receive zero (0) points.
- g. Each Team of Competitors may perform up to, but not more than, a total of three (3) acrobatic sequences of technique, (Techniques that are not part of the Taekwon-Do syllabus), during the bout.
- h. Teams performing more than three (3) acrobatic sequences of technique during the bout shall receive zero (0) points.
- i. The team having obtained the majority of umpire votes and with a minimum of two (2) Umpire votes in his favour, shall be declared the winner and shall advance to the next round of competition.
- j. In the case of a draw an extra bout must be performed until the places are decided.
- k. Teams may be Black Belts from 1st to 6th degree, and can be Male, Female or mixed couples.
- l. Fouls for the scored pattern will be given by the Jury President, indicated by the Center Referee and will result in a deduction of 1.0 point from each Umpire score (see appendix 1 – scoring procedure).

T 51. OFFICIALS FOR PRE-ARRANGED FREE SPARRING

One (1) Jury President, one (1) Jury Member, one (1) Computer Operator, five (5) Referees, and two (2) Equipment Verifiers.

Schedule 3 – Power Breaking Divisions

T 43. DIVISIONS

Power Breaking competitors will be organized into groups according to gender and age, in accordance with the categories as listed below.

<i>World Championship</i>	<i>World Cup</i>										
<p>a. Individual</p> <p>i. Male Junior 14370 Individual Male Junior Power Test</p> <p>ii. Male Adult 15380 Individual Male Power Test</p> <p>iii. Female Junior 24370 Individual Female Junior Power Test</p> <p>iv. Female Adult 25380 Individual Female Power Test</p> <p>b. Team</p> <p>i. Male Junior 64370 Team Male Junior Power Test</p> <p>ii. Male Adult 65380 Team Male Power Test</p> <p>iii. Female Junior 74370 Team Female Junior Power Test</p> <p>iv. Female Adult 75380 Team Female Power Test</p> <p>It is compulsory for each competitor to attempt, according to the mentioned order, all the items listed for his/her group. Each competitor may attempt all the items listed in Appendix 6 for his/her group.</p>	<p>a. Individual</p> <p>i. Male Adult 15380 Individual Male Adult Power Test 1st-6th Dan</p> <p>ii. Male Senior 16380 Individual Male Senior Power Test 1st-6th Dan</p> <p>iii. Male Veterans 17380 Individual Male Veterans Power Test 1st-6th Dan</p> <p>iv. Female Adult 25380 Individual Female Adult Power Test 1st-6th Dan</p> <p>v. Female Senior 26380 Individual Female Senior Power Test 1st-6th Dan</p> <p>vi. Female Veterans 27380 Individual Female Veterans Power Test 1st-6th Dan</p> <p>Each competitor must make may attempt one (1) hand technique and one (1) foot technique. Chosen by themselves from the following list techniques listed in Appendix 6:</p> <table border="0"> <tr> <td>Hand Techniques:</td> <td>Foot Techniques:</td> </tr> <tr> <td>i. Ap Joomuk Jirugi</td> <td>i. Yop Cha Jirugi</td> </tr> <tr> <td>ii. Sonkal Taerigi</td> <td>ii. Dollyo Chagi</td> </tr> <tr> <td>iii. Dung Joomuk Taerigi</td> <td>iii. Dwit Chagi</td> </tr> <tr> <td>iv. Sonkal Dung Taerigi</td> <td>iv. Badae Dollyo Chagi</td> </tr> </table>	Hand Techniques:	Foot Techniques:	i. Ap Joomuk Jirugi	i. Yop Cha Jirugi	ii. Sonkal Taerigi	ii. Dollyo Chagi	iii. Dung Joomuk Taerigi	iii. Dwit Chagi	iv. Sonkal Dung Taerigi	iv. Badae Dollyo Chagi
Hand Techniques:	Foot Techniques:										
i. Ap Joomuk Jirugi	i. Yop Cha Jirugi										
ii. Sonkal Taerigi	ii. Dollyo Chagi										
iii. Dung Joomuk Taerigi	iii. Dwit Chagi										
iv. Sonkal Dung Taerigi	iv. Badae Dollyo Chagi										

Each Male and Female Team (of any degree and weight) must consist of five (5) competitors and one (1) reserve (optional).

Male:

- i. Ap Joomuk Jirugi
- ii. Sonkal Taerigi
- iii. Yop Cha Jirugi
- iv. Dollyo Chagi
- v. Bandae Dollyo Chagi

Female:

- i. Ap Palkup Taerigi
- ii. Sonkal Taerigi
- iii. Yop Cha Jirugi
- iv. Dollyo Chagi
- v. Bandae Dollyo Chagi

Schedule 4 – Special Technique Divisions

T 46. DIVISIONS

Special Technique Breaking competitors will be organized into groups according to gender and age, in accordance with the categories as listed below.

<i>World Championship</i>	<i>World Cup</i>
a. Individual	a. Individual
i. Male Pre-Junior 13470 Individual Male Pre-Junior Special Technique	i. Male Pre-Junior 13440 Individual Male Pre-Junior Special Technique 4 th -1 st Gup 13470 Individual Male Pre-Junior Special Technique 1 st -3 rd Dan
ii. Male Junior 14470 Individual Male Junior Special Technique	ii. Male Junior 14440 Individual Male Junior Special Technique 4 th -1 st Gup 14470 Individual Male Junior Special Technique 1 st -3 rd Dan
iii. Male Adult 15480 Individual Male Special Technique	iii. Male Adult 15440 Individual Male Adult Special Technique 4 th -1 st Gup 15480 Individual Male Adult Special Technique 1 st -6 th Dan
iv. Female Pre-Junior 23470 Individual Female Pre-Junior Special Technique	iv. Male Senior 16440 Individual Male Senior Special Technique 4 th -1 st Gup 16480 Individual Male Senior Special Technique 1 st -6 th Dan
v. Female Junior 24470 Individual Female Junior Special Technique	v. Male Veterans 17440 Individual Male Veterans Special Technique 4 th -1 st Gup 17480 Individual Male Veterans Special Technique 1 st -6 th Dan
vi. Female Adult 25480 Individual Female Special Technique	i. Female Pre-Junior 23440 Individual Female Pre-Junior Special Technique 4 th -1 st Gup
b. Team	
i. Male Pre-Junior 63470 Team Male Pre-Junior Special Technique	
ii. Male Junior 64470 Team Male Junior Special Technique	
iii. Male Adult 65480 Team Male Special Technique	
iv. Female Pre-Junior 73470 Team Female Pre-Junior Special Technique	

v. Female Junior
 74470 Team Female Junior Special Technique

vi. Female Adult
 75480 Team Female Special Technique

It is compulsory for each competitor to attempt, according to the mentioned order, all the items listed for his/her group.

Each Male and Female Team (of any degree and weight) must consist of five (5) competitors and one (1) reserve (optional).

Each competitor may attempt all the items listed in Appendix 6 for his/her group.

Male or Female:

- i. Twimyo Nopi Ap Cha Busigi
- ii. Twimyo Dollyo Chagi
- iii. Twio Dolmyo Yop Cha Jirugi
- iv. Twimyo Badae Dollyo Chagi
- v. Twimyo Nomo Yop Cha Jirugi

23470 Individual Female Pre-Junior Special Technique
 1st-3rd Dan

ii. Female Junior
 24440 Individual Female Junior Special Technique
 4th-1st Gup
 24470 Individual Female Junior Special Technique
 1st-3rd Dan

iii. Female Adult
 25440 Individual Female Adult Special Technique
 4th-1st Gup
 25480 Individual Female Adult Special Technique
 1st-6th Dan

iv. Female Senior
 26440 Individual Female Senior Special Technique
 4th-1st Gup
 26480 Individual Female Senior Special Technique
 1st-6th Dan

v. Female Veterans
 27440 Individual Female Veterans Special Technique
 4th-1st Gup
 27480 Individual Female Veterans Special Technique
 1st-6th Dan

Each competitor may attempt all the items listed in Appendix 6 for his/her group.

It is compulsory for each competitor to attempt, according to the mentioned order, all the items listed for his/her group.

- i. Twimyo Nopi Ap Cha Busigi
- ii. Twimyo Nomo Yop Cha Jirugi

INDIVIDUAL PATTERN PENALTIES

You have 10 points in total – Please deduct for each **offense penalty** committed

PRE & POST PERFORMANCE PENALTIES (DEDUCT ONE (1) FULL POINT) FOR ANY OF THE FOLLOWING OCCURRENCES. MAXIMUM OF 1 FOUL PER PATTERN	
Fouls	Incorrect technical performance of Charyot Sogi (Crossing of arms in preparation; Stamping while coming to attention....)
	Not walking directly from edge of the ring to the pattern starting position
	Performing any stamping actions during entry into the ring
	Pausing during entry or exit from the ring to perform any technique or action
	Unsportsmanlike behaviour (Distracting behaviour at ringside whilst the other competitor performs)

DEDUCT 0.2 POINTS, PER OCCURRENCE, FOR EACH MISTAKE PERFORMED. FOR EXAMPLE, THOUGH NOT LIMITED TO.....	
Scoring	Not calling, or calling the incorrect pattern name
	Shouting or "Kihap" at any time during, or at the end of the pattern
	Performing a technique at the incorrect height, or incorrect alignment
	Losing balance
	Hesitating and/or stopping for more than a split of a second
	Not returning to the starting spot (<i>within a distance of one shoulder radius</i>)
	Lack of, and/or incorrect application of power
	Returning to the starting spot with the wrong foot
	Stepping completely out of the ring (<i>See Glossary</i>)
	Inaccurate or Incorrect Stepping <i>(foot placement after kicking, spot turning, pivoting, foot to foot placement, shifting, sliding....)</i>
	Inaccurate or Incorrect Breathing
	Inaccurate or Incorrect Preparation or Execution of technique (<i>i.e. crossing, pre-action, flying, jumping...</i>)
	Inaccurate or Incorrect Sine-Wave in an individual movement and/or incorrect or inaccurate Rhythm in stepping or transitioning between movements
	Inaccurate or Incorrect Stance
	Inaccurate or Incorrect Motion (<i>i.e. continuous, connecting, slow, fast, natural, normal</i>)
Attacking or defending with a wrong technique	
Incorrect suspension (<i>holding</i>) or termination (<i>retraction</i>) of a kick, according to the technical definition for that technique.	
<i>Maximum of 10 points total for deduction</i>	

GIVE 0 POINTS (for entire pattern) FOR:	
Terminal Penalties	Stopping the pattern completely or pausing for more than 2 seconds
	Failing to perform the designated pattern requested or performing a pattern out with the grade of the competitor
	Starting the pattern toward the wrong direction (<i>side/front/rear</i>)
	Starting a pattern with a different ready position than that specified by the technical directions of the pattern.
	Adding or omitting any movement or changing any sequence of movements that are not prescribed by the technical direction of the pattern. (<i>eg performing two or more rising blocks in sequence rather than punches in Dan-Gun; mixing patterns</i>)
	Failing to complete the prescribed sequence and direction of steps that complete the pattern diagram.

TEAM PATTERN PENALTIES

You have 10 points in total – Please deduct for each **offense penalty** committed

PRE & POST PERFORMANCE PENALTIES (DEDUCT ONE (1) FULL POINT)	
FOR ANY OF THE FOLLOWING OCCURRENCES, EXECUTED BY ONE OR ALL TEAM MEMBERS	
MAXIMUM OF 1 FOUL PER PATTERN	
Fouls	Incorrect technical performance of Charyot Sogi (Crossing of arms in preparation; Stamping while coming to attention....)
	Not walking directly from edge of the ring to the pattern starting position
	Performing any stamping actions during entry into the ring
	Pausing during entry or exit from the ring to perform any technique or action
	Unsportsmanlike behaviour

DEDUCT 0.2 POINTS, PER OCCURRENCE, FOR EACH MISTAKE PERFORMED.	
FOR EXAMPLE, THOUGH NOT LIMITED TO	
Scoring Level 1	Not calling, or calling the incorrect pattern name
	Shouting or "Kihap" at any time during, or at the end of the pattern
	Performing a technique at the incorrect height or incorrect alignment
	Losing balance
	Hesitating and/or stopping for more than a split of a second
	Not returning to the starting spot (within a distance of one shoulder radius)
	Returning to the starting spot with the wrong foot
	Lack of and/or incorrect application of power
	Stepping completely out of the ring (See Glossary)
	Inaccurate or Incorrect Stepping (foot placement after kicking, spot turning, pivoting, foot to foot placement, shifting, sliding...)
	Inaccurate or Incorrect Breathing
	Inaccurate or Incorrect Preparation or Execution of technique (i.e. crossing, pre-action, flying, jumping...)
	Inaccurate or Incorrect Sine-Wave in an individual movement and/or incorrect or inaccurate Rhythm in stepping or transitioning between movements
	Inaccurate or Incorrect Stance
	Inaccurate or Incorrect motion (i.e. continuous, connecting, slow, fast, natural, normal)
Attacking or defending with a wrong technique	
Not withdrawing a snap kick immediately after execution (Front/Sidefront/Turning/Middle or High Twisting Kick)	
Failure of at least one competitor to continue the prescribed rhythm of the pattern at all times, (The pattern is considered in motion when 1 or 5 members continue the sequence)	
<i>Maximum of 6 points total for deduction</i>	

GIVE 0 POINTS (for entire pattern) FOR:	
Terminal Penalties	When any team member or members stop the pattern completely or pause for more than 2 seconds
	Failing to perform the designated pattern requested or performing a pattern outwith the grade of the competitor(s) within the team.
	Starting the pattern toward the wrong direction (side/front/rear)
	Starting a pattern with a different ready position than that specified by the technical directions of the pattern.
	Adding or omitting any movement, or changing any sequence of movements that are not prescribed by the technical direction of the pattern. (eg performing two or more rising blocks in sequence rather than punches in Dan-Gun; mixing patterns)
<i>Given During Level 1 Scoring</i>	Failing to complete the prescribed sequence and direction of steps that complete the pattern diagram.

Note : In Team Pattern the same single infraction (eg, more than one team members have performed an inaccurate stance or more than one team members perform the same movement at the incorrect height or alignment) can only be assigned a **single 1 x 0.2pts** deduction for that particular infraction and not cumulative multiple 0.2pts deductions.

Scoring Level 2	DEDUCT A MAXIMUM OF 4 POINTS AT END OF PERFORMANCE (In 0.5 increments) FOR:
	Teamwork, Choreography, and Difficulty

PRE-ARRANGED SPARRING PENALTIES

You have 10 points in total – Please deduct for each offense penalty committed

PRE & POST PERFORMANCE PENALTIES (DEDUCT ONE (1) FULL POINT) FOR ANY OF THE FOLLOWING OCCURRENCES, EXECUTED BY ONE OR BOTH TEAM MEMBERS MAXIMUM OF 1 FOUL PER PATTERN	
Fouls	Incorrect technical performance of Charyot Sogi (Crossing of arms in preparation; Stamping while coming to attention....)
	Not walking directly from edge of the ring to the pattern starting position
	Performing any stamping actions during entry into the ring
	Pausing during entry or exit from the ring to perform any technique or action
	Unsportsmanlike behaviour

DEDUCT 0.2 POINTS, PER OCCURRENCE, FOR EACH MISTAKE PERFORMED. FOR EXAMPLE, THOUGH NOT LIMITED TO	
Scoring Level 1	Performing any technique without an accessible, legitimate target
	Attacking or defending with an incorrect application of technique
	Performing any offensive, defensive or evasive movement without purpose/function/need, except during acrobatic movements
	Losing balance
	Failure to maintain appropriate distance for attack and defense exchange
	Shouting or "Kihap" at any time during performance, with exception of the final sequence
	Lack of and/or incorrect application of power
	Stepping completely out of the ring by either one or both competitors (See Glossary)
	Hesitating and/or stopping for more than a split of a second. (i.e. Failure of at least one competitor to be engaged in action at all times.)
	Inaccurate or Incorrect Breathing
	Inaccurate or Incorrect Preparation or Execution of technique (i.e. crossing, pre-action, flying, jumping...)
	Inaccurate or Incorrect Sine-Wave and/or stepping Rhythm
	Inaccurate or Incorrect Stance
	Inaccurate or Incorrect Motion (i.e. continuous, connecting, slow, fast, natural, normal)
Maximum of 6 points total for deduction	Assisting opponent during execution of technique or movement
	Not withdrawing a snap kick immediately after execution (Front/Sidefront/Turning/Middle or High Twisting Kick)

GIVE 0 POINTS (for entire performance) FOR:	
Terminal Penalties Given During Level 1 Scoring	Not meeting the minimum and/or maximum time requirements
	Pausing and/or stopping for more than 2 full seconds at any time during the performance (Both athletes must have stopped the performance eg forgetting the performance, or waiting for the clock at the end of the performance)
	Performing more than three (3) acrobatic sequences per team
	Failure to block and/or evade an opponent's attack at any time other than the final blow and/or final sequence

Note: In the event that a single technique has multiple errors, deduct one penalty for each error performed

DEDUCT A MAXIMUM OF 4 POINTS AT END OF PERFORMANCE (In 0.5 increments) FOR:	
Scoring Level 2	Teamwork, Choreography, and Difficulty

WORLD CUP POWER BREAKING BOARD COUNTS				
KOREAN	ENGLISH	BOARDS Adult	BOARDS Senior	BOARDS Veteran
MALE –18 years and above only				
One (1) hand technique and one (1) foot technique chosen from:				
Ap-Joomuk Jirugi	Forefist Front Punch	3	2	2
Sonkal Taerigi	Knifehand Strike			
Yopcha Jirugi	Side Piercing Kick	4	3	3
Dollyo Chagi	Turning Kick			
Bandae Dollyo Chagi	Reverse Turning Kick			
FEMALE –18 years and above only				
One (1) hand technique and one (1) foot technique chosen from:				
Ap Palkup Taerigi	Front Elbow Strike	2	2	1
Sonkal Taerigi	Knifehand Strike			
Yopcha Jirugi	Side Piercing Kick	3	2	2
Dollyo Chagi	Turning Kick			
Bandae Dollyo Chagi	Reverse Turning Kick			

WORLD CUP POWER BREAKING BOARD COUNTS		
AGE	BOARDS HAND	BOARDS FOOT
MALE –18 years and above only		
Adult	3	4
Senior	2	3
Veterans	2	3
FEMALE –18 years and above only		
Adult	2	3
Senior	2	2
Veterans	1	2

WORLD CUP POWER-BREAKING TECHNIQUE LIST	
HAND	
Ap Joomuk Jirugi	Forefist Punch
Dung Joomuk Jirugi	Backfist Strike
Sonkal Taerigi	Knifehand Strike
Sonkal Dung Taerigi	Reverse Knifehand Strike
FOOT	
Yopchagi	Side Kick
Dollyo Chagi	Turning Kick
Dwitchagi	BackKick
Bandae Dollyo Chagi	Reverse Turning Kick

General Notes

- An appropriate mechanical holding device must be used throughout the Power Test Competition.
- Competitors are not permitted to add weight to the machine at any time.
- The Center Referee will determine if the machine is properly positioned and stabilized correctly; from this point on, **NO** adjustment to the location or stability of the machine is permitted.
- In order to ensure equality for each competitor, official plastic Re-Breakable Boards shall be used.

Appendix 10 – Weigh In Procedures

In accordance with Article T 21 of the Official ITF Rules of Competition, **ALL COMPETITORS must attend the official registration at the weigh-in location and adhere to the following rules and procedures for Weight Verification.**

GENERAL NOTES

- i. **ALL athletes of ALL weight divisions competing in Individual Sparring** must present themselves and mount the scale for official weight verification.
- ii. In order for an athlete to compete, their verified weight **MUST** fall within the prescribed minimum and maximum weights. ~~(+500 grams) for the division in which they officially registered.~~
The maximum weight is:
For the division in which they are officially registered or was merged plus 500 g clothing factor.
The minimum weight is:
For the division in which they are officially registered or was merged minus 4 kg allowed underweight plus 500 g clothing factor.
e.g. If the weight division is over 50 kg to 55 kg, the minimum weight is 46.55 kg ($50-4+0.5=46.5$, so 46.55 is over 46.5) and the maximum weight is 55.5 kg ($55+0.5=55.5$).
 - a) Please see official Schedule 2 for official weight categories.
- iii. Weight Verification is only for confirming the competitor's registered weight.
 - a) It is an athlete's responsibility to ensure that their weight meets the minimum / maximum criteria prescribed for their registered division.
 - b) **NO CHANGES OF DIVISIONS WILL BE ALLOWED!**
 - i. Athletes are not permitted to move into another weight category from that which they originally registered **or was merged** for.
- iv. All athletes competing in Individual Sparring are permitted one (1) Official Weight Verification.
- v. One (1) coach, **and, if necessary, one translator** per country **must** be present during their country's weight verification procedures.
- vi. If an athlete does not meet the minimum / maximum weight ~~(+500 grams)~~ for their registered **or merged** division, they will be permitted one (1) additional opportunity to verify their weight.
 - a) Competitors not making their weight during their first weight verification shall have one (1) hour of time to return and present themselves for the 2nd and final weight verification.
 - b) Second verifications may be done earlier upon discretion and consent of the ITF Tournament Committee, and in compliance with Procedure 5.a
- vii. If, upon second verification of weight, an athlete fails to meet the minimum / maximum weight ~~(+500 grams)~~ as prescribed for their registered **or merged** division, they will be disqualified from the event, with no refund of any monies paid.

PROCEDURE

- i. One (1) Country Coach **and, if necessary, one translator** will approach the weight verification facility, with the following items in hand:
 - a. Competitor I.D. Card for each athlete
 - b. Competitor Passport
 - c. Declaration of Consent and Data Protection Form
- i. Weight Verification Staff will confirm each athlete's name and category of competition.
- ii. Athlete will be asked to mount the scale.
 - a. **Do Not** mount the scale prior to being asked.
- iii. Verifier will indicate weight AND indicate it on the Official Weight Verification manifest.
- iv. Verifier will indicate whether the athlete has satisfied the minimum / maximum criteria (+500 grams) for their registered or merged division.
 - a. In the event an athlete does not meet the minimum / maximum weight (+500 grams) for their registered or merged division, they will be asked to return within one (1) hour for their second verification.
 - b. Any athlete requiring a second weight verification who fails to present themselves to the weight verification staff, within the allotted one (1) hour timeframe, WILL be disqualified from the event with no refund of any monies paid.
 1. There will be **NO TOLERANCE** within the time schedule. **DO NOT MISS YOUR ALLOTTED TIME.**
- v. Athlete will then dismount the scale and depart the Weigh-In Area.
- vi. In the interest of time and equality, **ALL ATHLETES** for a country must be prepared to mount the scale immediately upon request.
 - a. Please be prepared for your own weigh-in as the rest of your team is being verified.
 - b. Remove all shoes and excess clothing prior to approaching scale.

REQUIRED CLOTHING

- i. Competitors **MUST** wear the following items:
 - a. Official Approved ITF Dobok Trousers,
 - b. T-shirt OR Polo Shirt
- ii. Clothing Factor: +500 grams
 - a. **NOTE:** Clothing factor is used as a standard measure to allow for any variations in competitor's weight due to the required clothing.
 - b. Clothing factor is **NOT A TOLERANCE** and is **ONLY** to allow for a variance in clothing weights.

- iii. **It is prohibited** to remove any of the required articles of clothing in attempt to lower the weight measurement.
- iv. **It is prohibited** to wear any extra articles of clothing, accessories, or carry any item onto the scale in attempt to raise the weight measurement.

CONSIDERATIONS

- i. Only one (1) coach and an athlete are allowed to be within proximity of the scale at a time.
 - a. All other competitors, coaches, parents, supporters, must wait at least **three (3)** meters from the scale at all times.
- ii. Weigh-In Staff will make the official determination of weight. This determination is deemed to be correct and final.
- iii. Weigh-In Facility Scales are deemed to be accurate and final.
- iv. Disrespect, arguing, inappropriate conduct, and/or poor behaviour will not be tolerated. Offenders will be asked to leave the weigh-in facility and will forfeit their opportunity to weigh-in.
- v. There **will may** be one (1) supplemental scale available for athlete's use, located outside of the Weight Verification Area. Athletes wishing to **pre-verify** their **difference in** weight may use this scale.
- vi. **It is prohibited** to use the official scales for pre-verification.
Only in the event an athlete does not meet the minimum / maximum weight for their registered or merged division, they can use the official scale for a maximum of one (1) pre-verification, before they do the second weight verification.

REQUIRED EQUIPMENT

- i. One (1) Weigh-In Area, consisting of a minimum of two (2) Weight Stations
 - a. Minimum Size 4m*4m
 - b. 2 Long Rectangular Tables (1 per Weight Station)
 - c. 4 Chairs (2 per Weight Station)
- ii. Two (2) Calibrated Scales – One located at each Weight Station
- iii. **One (1) Calibrated Scale to be used by athletes for pre-verification of weight**
 - a. **Located outside of Weigh In Area**
- iv. **One (1) Calibration weight (1 kilogram)**