Official ITF Rules of Competition

For all World Championship and World Cup Events

Version 2022v2

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SECTION I - GENERAL

T 1. PURPOSE *
(Former T1, U1)

The purpose of these rules is to:

a. Elevate the quality of ITF Taekwon-Do competition by scoring every aspect,
b. to provide an equal opportunity for all participants to show the best of their abilities in friendly competition with one another.
c. Ensure equity for all athletes,
d. Restrict dangerous situations, behaviours, or actions,
e. Identify unacceptable behaviour,
f. Level and align the judgement criteria of Jury Members, Referees and Umpires.
g. Protect the authority of the Jury Members, Referees, and Umpires.
h. Delineate the Rights and Duties of Jury Members, Referees and Umpires.

T 2. APPLICATION *
(Former T2, U2)

These are to be applied at every official ITF Taekwon-Do World Championship and ITF Taekwon-Do World Cup competition and apply to both male and female competitors except where stated otherwise.

T 3. OFFICIALS *
(Former U3, U5, U6, U17, U18, U19, U20, U21)

The Chairman of the Umpire Committee is responsible to approve, assign and assemble all the Jury Members, Referees and Umpires for the ITF Championships.

The Umpire Committee consists of the Chairman of the Committee and a minimum of two (2) members, and no more than five (5) members, as appointed by the ITF Board of Directors. The Umpire Committee is responsible for the following matters:

a. To strictly observe and enforce Jury Presidents, Referees, and Umpire dress requirements.
b. To assign Jury Presidents, Referees, and Umpires to ring councils.
c. To assign ring councils to specific rings in co-ordination with the needs of the Tournament Committee.
d. To appoint the substitution and the rotation of Jury Presidents, Referees, and Umpires in effort to maintain fairness and neutrality.
e. To supervise, advise and correct Jury Presidents, Referees, Umpires, and Computer Operator during their work process.
f. To investigate protests, deliberate upon their validity and provide the final decision.
g. To take any disciplinary action, such as though not limited to replacement, suspension or termination of Jury Presidents, Referees, Umpires, and Computer Operator.
h. To develop and implement improvements to the Umpire manuals/documentation.

Umpire Class & Requirements
(Former U19)

There are three qualifications of official ITF Umpires, Class A, Class B and Computer Operator

a. The criteria to qualify as an "A" Class Umpire is:
   i. Minimum age of 21 years
   ii. Certified ITF 4th degree holder or above
   iii. To have an ITF "B" Class Umpire certificate
   iv. To participate in an ITF Class A Umpire Course
   v. To apply for and receive the official "A" Class Umpire certificate

b. The criteria to qualify as a "B" Class Umpire is:
   i. Minimum age of 19 years
   ii. 2nd degree holder or above.
   iii. To participate in an ITF Class B Umpire Course and succeed in obtaining the official "B" class Umpire Certificate.
   iv: To apply for and receive the official ITF "B" Class Umpire certificate

c. The criteria to qualify as a computer operator:
   i. Minimum age of 18 years
   ii. 1st degree holder or above.
   iii. To participate in an ITF Umpire Course and be qualified by the ITF Umpire Committee.
   iv. To participate in an ITF IT Course and be qualified by the ITF IT Committee.

Minimum Qualification for Umpiring at World Championships and World Cup
(Former U21)

a. The criteria to qualify as an Umpire for World Championship events are:
   i. Possess an ITF Class "A" Umpire certificate for
   ii. To have participated in an official ITF Umpire Course within the two previous calendar years *(See calculation below)*
   iii. To have participated in an official ITF International Instructor Course within the two previous calendar years
   (See calculation below)
   iv. To apply for acceptance and be approved for participation through their National Association / Allied Association. Only the National Association can forward a singular master application for consideration. This form must include all applicants from the country.

Calculation: (Year of the Event) – (Year of the Course) must equal 0, 1 or 2

Example: Year of event 2018 - Year of course 2016 = 2 → 2018-2016 = 2
✓This Umpire IS eligible for participation

Year of event 2018 - Year of course 2015 = 3 → 2018-2015 = 3
× This Umpire is NOT eligible for participation

b. The criteria to qualify as an Umpire for World Cup events are:
   i. Possess an ITF Class "B" Umpire certificate
   ii. To have participated in an official ITF Umpire Course within the two previous calendar years *(See calculation below)*
   iii. To have participated in an official ITF International Instructor Course within the two previous calendar years *(See calculation below)*
   iv. To apply for acceptance and be approved for participation through their National Association / Allied Association. Only the National Association can forward a singular master application for consideration. This form must include all applicants from the country.

Calculation: (Year of the Event) – (Year of the Course) must equal 0, 1 or 2

Example: Year of event 2018 - Year of course 2016 = 2 → 2018-2016 = 2
✓This Umpire IS eligible for participation

Year of event 2018 - Year of course 2015 = 3 → 2018-2015 = 3
× This Umpire is NOT eligible for participation

Ring Council
(Former U6, U19, U20)
(See also: Appendix 7)

a. The ring council for pattern competition consists of: one (1) Jury President, one (1) Jury member, five (5) Umpires, two (2) Equipment Verifiers, and one (1) Computer Operator.
b. The ring council for sparring competition consists of: one (1) Jury President, one (1) Jury member, three (3) Centre Referee, four (4) Corner Umpires, two (2) Equipment Verifiers, and one Computer Operator.
c. The ring council for power breaking competition consists of: one (1) Jury President, one (1) Jury member, one (1) Centre Referee, two (2) Umpires, one (1) Equipment Verifier and one (1) Computer Operator.
d. The ring council for special techniques competition consists of: one (1) Jury President, one (1) Jury member, one (1) Centre Referee, two (2) Umpires, one (1) Equipment Verifier and one (1) Computer Operator.
e. The ring council for pre-arranged free sparring competition consists of: one (1) Jury President, one (1) Jury member, five (5) Umpires, two (2) Equipment Verifiers, and one (1) Computer Operator.
f. Every possible effort should be made to ensure that, when possible, no two (2) members of any singular Ring Council are from the same country.
g. In the event that there are two (2) or more members of a singular Ring Council from the same country, duties must be adjusted so that no two (2) members of the same country are actively engaged in refereeing or scoring the competition at the same time.
h. Officials will be changed as necessary within the ring council to ensure that the Centre Referee in Sparring divisions is not a member from the same country as either of the two competitors in that same match.

T 4. DUTIES *

(Former T4, U4, U6, U7, U8, U9, U10, U11, U12, U13, U14, U20)

a. **Jury President** One (1) Jury President will be seated at the Jury table at all times during competition and will be responsible for the overall management and administration of the Ring Council and its activities, including though not limited to: competitor performance evaluation and decisions, umpire evaluations, protests, and Ring Council/Umpire Committee interaction, as written in the Official ITF Rules of Competition.

The Jury President must at all times be up to date with the Official ITF Rules of Competition.

i. The Jury President and the Umpire Committee are the only officials authorized to disqualify a competitor in accordance with article T38 and for T39 of these, according to procedure laid out in Article T39.

ii. The Jury President is responsible to supervise all matches and the Umpires' behaviours, in their assigned ring, and as such, is permitted to give his opinion and advice at any time.

iii. The Jury President is the supervisor of the Jury Members and Computer Operator within their assigned ring council and is permitted to substitute them in case of absence or inefficiency.

iv. The Jury President must complete, indicate time of completion, and sign the competition reports. These reports must be delivered directly to the Tournament Committee at the end of each division and/or category.

i. In pattern competition:

a. The Jury President will preside over and verify the electronic drawing of the designated patterns.

b. In the event of an incorrect situation, the Jury President may call the Umpire(s) for clarification or direction.

c. Once the Referees have forwarded their results, the Jury President must stand up and indicate the winner.

d. The competitor and/or team having obtained the majority of umpire votes and with a minimum of two (2) Umpire votes in his favour, shall be declared the winner and shall advance to the next round of competition.

e. In case of a draw, the Jury President must stand up and cross his/her arms in front of his/her chest and then must preside over and verify the electronic drawing of one (1) designated pattern to be the tie-breaker. The competitors/teams will then carry on until the places are decided.

ii. In sparring competition:

a. In the event of an incorrect situation, the Jury President may call for a "time stop"; and might call the Centre Referee and/or Corner Umpires for clarification or direction.

b. The Jury President must communicate the foul(s) and warning(s) to the Computer Operator during the bout, verifying that they are assigned to the correct competitor.

c. Once the Referees have forwarded their results, the Jury President must stand up and indicate the winner.

d. The competitor having obtained the majority of umpire votes and with a minimum of two (2) Umpire votes in his favour, shall be declared the winner and shall advance to the next round of competition.

e. The Team having obtained - after the 5 bouts - the majority of the total of Umpire votes shall be declared the winner and shall advance to the next round of competition.
f. In case of a draw, the Jury President must stand up and cross his/her arms in front of his/her chest. The competitors/teams will then carry on until the places are decided.

iii. In power and special technique competition:
a. The Jury President must communicate the given point(s) to the Computer Operator and verify that they are entered correctly.
b. In the event of an incorrect situation, the Jury President may call for a "time stop"; and might call the Centre Referee and/or corner Umpires for clarification or direction.
c. In case of a draw situation the Jury President will select by drawing one (1) item to be the tiebreaker.
d. Individual competitors having obtained the highest scores shall be declared 1st, 2nd and two 3rd places winners.
e. Teams having obtained the highest scores shall be declared 1st, 2nd and two 3rd places winners.

iv. In pre-arranged free sparring competition:
a. In the event of an incorrect situation, the Jury President may call for a "time stop"; and may call the Umpires for clarification or direction.
b. Once the Referees have forwarded their results, the Jury President must stand up and indicate the winner.
c. The team having obtained the majority of umpire votes and with a minimum of two (2) Umpire votes in his favour, shall be declared the winner and shall advance to the next round of competition.
d. In case of a draw, the Jury President must stand up and cross his/her arms in front of his/her chest. The competitors/teams will then compete again until the places are decided.

b. **Jury Member** At least one (1) Jury Member will be seated at the Jury table at all times and will be responsible to assist the Jury President with the overall management and administration of the Ring Council and its activities, including though not limited to: umpire rotation, Ring Council/Coach/ Competitor Interaction, coach dismissal and replacement, and competitor management
i. The Jury Members must at all times be up to date with the Official ITF Rules of Competition.
ii. The Jury Members assist the Jury President in the administration of the ring council and all matches in order to declare the winner(s).

c. **Computer Operator** One (1) Computer Operator member will be seated at the jury table at all times in order to operate the electronic system and keep match records.
The Computer Operator is responsible for:
i. The operation of the electronic scoring system and data entry.
ii. Keeping the official time for each match.
iii. Recording warnings and fouls as indicated by the Jury President in accordance with the Official ITF Rules of Competition.

d. **Umpires – Patterns** One (1) Head Umpire , and Four (4) Umpires, will be seated a minimum of one (1) metre outside of the ring and facing the competitors during Patterns competition. They will grade the competitor's performances according to their judgement, assessing deductions to the competitor's score, based upon the Official ITF Rules of Competition.
   i. Umpires must at all times be up to date with the Official ITF Rules of Competition.
   ii. Head Umpires are permitted to issue commands, give instructions and otherwise direct the competitors according to the procedures of these Rules.
   iii. Umpires are permitted to take part in consultations when requested by the Jury President.
   iv. Umpires are not permitted to talk to each other at any time during a competitor's performance.
   v. Umpires must sit correctly (upright, with the back straight and with the soles of the feet on the floor), with a space of 150cm on either side of his colleagues).
   vi. Umpires must carefully and comprehensively observe the competitors' performances and behaviours, taking these into consideration when assessing their score according to the required parameters.

e. **Centre Referee – Free Sparring** One (1) Centre Referee will be inside the ring to control the match during Free Sparring.
   i. Centre Referees must at all times be up to date with the Official ITF Rules of Competition.
   ii. Centre Referees are permitted to issue commands, give instructions and otherwise direct the competitors according to the procedures of these Rules.
   iii. Centre Referees are permitted to take part in consultations when requested by the Jury President.
   iv. If necessary, Centre Referees should re-check the ITF Dobok, safety equipment, groin guard, and the shin protectors of the competitors.
   v. Centre Referees are responsible to direct all matches, give all directions and commands, make all the announcements, and use the correct hand gestures, to administer the competition in the ring to which they are assigned.
   vi. Centre Referees are the only official authorised to assign warning(s) and/or foul(s) to competitors in the ring to which they are assigned.

f. **Umpires – Free Sparring** Four (4) Umpires will be seated, a minimum of one (1) metre outside and, at each corner of the ring during Free Sparring. They will assign points in accordance with their judgement based on the Official ITF Rules of Competition.
   i. Corner Umpires must at all times be up to date with the Official ITF Rules of Competition.
   ii. Corner Umpires are permitted to take part in consultations when requested by the Jury President.
   iii. Corner Umpires are not permitted to talk at any time during a competitor's performance.
   iv. Corner Umpires must sit correctly (upright, with the back straight and with the soles of the feet on the floor).
   v. Corner Umpires shall score electronically point(s) as indicated in the Official ITF Rules of Competition.

g. **Centre Referee – Power Test** One (1) Centre Referee will be inside the ring to control the match, assign points for legal breaks (in conjunction with Umpires), verify correct procedure, and will assess any infractions or fouls necessary
   i. Centre Referees must at all times be up to date with the Official ITF Rules of Competition.
   ii. Centre Referees are permitted to issue commands, give instructions and otherwise direct the competitors according to the procedures of these rules.
   iii. Centre Referees are permitted to take part in consultations when requested by the Jury President.
   iv. Centre Referees are responsible to check the board(s) and/or target height, and the correct execution of technique for each attempt as indicated in these rules.
   v. Centre Referees must clearly display the correct number of points scored for each technique.

h. **Umpires – Power Test** Two (2) Umpires shall officiate in Power Test competition. Working in conjunction with the Centre Referee, they will assign points for legal breaks, will verify correct procedure, and will indicate any infractions, in accordance with their judgement based on the Official ITF Rules of Competition.
   i. Umpires must at all times be up to date with the Official ITF Rules of Competition.
   ii. Umpires are permitted to take part in consultations when requested by the Jury President.
   iii. Umpires are responsible to check the board(s) and/or target height, and the correct execution of technique for each attempt as indicated in Official ITF Rules of Competition.

i. **Centre Referee – Special Technique** One (1) Centre Referee will be inside the ring to control the match during Special Technique.
   i. Centre Referees must at all times be up to date with the Official ITF Rules of Competition and manuals concerning the Jury President, Referees and corner Umpires.
   ii. Centre Referees are permitted to issue commands, give instructions and otherwise direct the competitors according to the procedures of these rules.
   iii. Centre Referees are permitted to take part in consultations when requested by the Jury President.
   iv. Centre Referees are responsible to check the board(s) and/or target height, and the correct execution of technique for each attempt as indicated in these rules.
   v. Centre Referees must clearly display the correct number of points scored for each technique.

j. **Umpires – Special Technique** Two (2) Umpires shall officiate in Special Technique competition. Working in conjunction with the Centre Referee, they will assign points for legal breaks, will verify correct procedure, and will indicate any infractions, in accordance with their judgement based on the Official ITF Rules of Competition
   i. Umpires must at all times be up to date with the Official ITF Rules of Competition.
   ii. Umpires are permitted to take part in consultations when requested by the Jury President.
   iii. Umpires are responsible to check the board(s) and/or target height, and the correct execution of technique for each attempt as indicated in Official ITF Rules of Competition.

k. **Umpires – Pre-Arranged Free Sparring** One (1) Head Umpire, and Four (4) Umpires, will be seated a minimum of one (1) metre outside of the ring and facing the competitors during Pre-Arranged Free Sparring competition. They will grade the competitor's performances according to their judgement, assessing deductions to the competitor's score, based upon the Official ITF Rules of Competition.
   i. Umpires must at all times be up to date with the Official ITF Rules of Competition.
   ii. Head Umpires are permitted to issue commands, give instructions and otherwise direct the competitors according to the procedures of these Rules.
   iii. Umpires are permitted to take part in consultations when requested by the Jury President.
   iv. Umpires are not permitted to talk to each other at any time during a competitor's performance.
   v. Umpires must sit correctly (upright, with the back straight and with the soles of the feet on the floor), with a space of 150cm on either side of his colleagues).
   vi. Umpires must carefully and comprehensively observe the competitors' performances and behaviours, taking these into consideration when assessing their score according to the required parameters.

l. **Equipment Verifier and Assistants** At least one (1) Umpire will be assigned to each ring to function as an Equipment Verifier and Assistant, to check each competitor's identification card, safety equipment, and clothing prior to allowing them to enter the ring. They are also responsible for verifying coach's identification cards, clothing and associated permitted equipment prior to allowing them access to the ringside.

m. **Anti-Doping Aides** Two (2) Umpires will be assigned to function as Anti-Doping aides to assist the Anti-Doping Committee.

n. **Present on time** All Umpires must be present at all meetings scheduled by the Umpire Committee. All Umpires must present themselves at the appointed meeting place, one hour prior to the start of their assigned event.

o. **Behaviour** All Umpires must observe the following rules:
   i. They must behave with conscience and dignity.
   ii. They must pay maximum attention during competition.
   iii. They must be impartial when giving a decision.
   iv. They must distance themselves from the competitors during the daily competition.
   v. They must not consume alcoholic beverages prior to or during daily competition.
   vi. Cellular/electronic devices for personal use during competition hours is prohibited.

p. **Evaluation** Each Umpire is responsible for giving their own evaluation and/or decision in accordance with these rules.

q. **Other Duties** All officials may be assigned other duties as required by either the Jury President or the Tournament, Umpire and IT Committee (TUIC).

r. **Rank vs Position** Officials shall be assigned positions based upon experience, skill sets, available positions, needs of the event and ease of communication. Appropriate respect for rank shall be shown, however rank is not a prevalent factor in assigning duties. All officials must be open to performing in any position, regardless of rank held.

T 5. COMPETITORS

The competing age of the competitors is defined by the formula below.

Year of competition - Year of birth – 1 = Competitors´ competing age

Example: Year of event 2019 - Year of birth 2001-1 = 17 → 2019 - 2001 - 1 = 17
This Competitor is only allowed to compete as a Junior

Year of event 2019 - Year of birth 2000 - 1 = 18 → 2019 - 2001 - 1 = 18
This Competitor is only allowed to compete as an Adult

World Championship

Age Divisions	Description
12-14 years old	Pre-Junior
15-17 years old	Junior
18 years and older	Adult

All pre-junior or junior competitors must be 1st, 2nd or 3rd degree.
All adult competitors must be 1st, 2nd, 3rd, 4th, 5th or 6th degree.

All competitors must be holders of an ITF Black Belt Certificate and registered in ITF online system for their current rank, must be healthy and registered with the National Association of the country represented and must provide proof of identification via a valid passport or legal national identification.

The competition for the Pre-Junior age division shall be called:
"ITF Taekwon-Do Pre-Junior World Championship".

The competition for the Junior age division shall be called:
"ITF Taekwon-Do Junior World Championship".

The competition for the Adult age division shall be called:
"ITF Taekwon-Do World Championship".

The World Championship, Junior World Championship and Pre-Junior World Championship are held during the same time frame however, registered and evaluated separately.

World Cup

Age Divisions	Description
12-14 years old	Pre-Junior
15-17 years old	Junior
18-35 years old	Adult
36-45 years old	Senior
46 years and older	Veterans

All colored belt competitors must be 4th, 3rd, 2nd or 1st gup.

All black belt pre-junior or junior competitors must be 1st, 2nd or 3rd degree.

All black belt adult, senior or veteran competitors must be 1st, 2nd, 3rd 4th, 5th or 6th degree.

All competitors must be registered in ITF online system with their current rank, must be healthy and registered with the National Association or Allied Association of the country represented and must provide proof of identification via a valid passport or legal national identification.
Competitors who are affiliated to their country's National Association or Allied Association will be permitted to register and compete at the World Cup, as a member of an associated club, school or team.
(Exceptions to this are determined by the BoD.)

The competition for all age divisions is the same event and shall be called:
"ITF Taekwon-Do World Cup."

Every degree holder 4th and above must have an ITF Instructor Certificate and must have paid their ITF Plaque fee of the current year.

T 6. DRESS REQUIREMENTS
(Former T6, U6, U16)
(See also: Appendix 2, Appendix 7)

a. The ITF Umpire's dress code consists of:
   i. A blue suit jacket,
   ii. White, long-sleeved shirt,
   iii. Blue trousers,
   iv. Blue tie,
   v. White socks,
   vi. White sport shoes

Note:
The Umpire Committee may, at its discretion, change the above dress requirements, for certain events, due to weather, health, or other requirements.

World Championship	*World Cup*
a. Dobok Competitors must wear the "officially approved" ITF Dobok. Refer to Appendix 2 – Approved Clothing	a. Dobok Competitors must wear the "officially approved" ITF Dobok. Refer to Appendix 2 – Approved Clothing
b. Black Belts i. Pre-Junior and Junior Black Belt: Refer to Appendix 2 – Approved Clothing ii. Adult Black Belt: Refer to Appendix 2 – Approved Clothing	Both, Black Belt and Coloured Belt Doboks MAY have the country, club, or school name written on the back of the Dobok, above or below belt level. Letters must be all black in colour and measuring between 4cm-8cm in height. This is in addition to the required markings. Refer to Appendix 2 – Approved Clothing
c. Competitors are allowed, when not performing, to wear normal sportswear such as tracksuits, training shoes, etc. however it is at the discretion of the ITF Tournament Committee. For opening/closing ceremonies and medal awarding ceremonies, countries may wear the official ITF Dobok or the official country training suit, but all team members must be dressed the same. For the medal awarding ceremony all competitors must wear either the full ITF Dobok and/or the full National tracksuit. No mixing of dobok and tracksuit permitted.	b. Belts: i. All coloured belts. Refer to Appendix 2 – Approved Clothing ii. The Pre-Junior and Junior Black Belt. Refer to Appendix 2 – Approved Clothing iii. The Adult, Senior and Veterans Black Belt. Refer to Appendix 2 – Approved Clothing c. Competitors are allowed, when not performing, to wear normal sportswear such as tracksuits, training shoes, etc. however it is at the discretion of the ITF Tournament Committee. For opening/closing ceremonies and medal awarding ceremonies, countries may wear the

official ITF Dobok or the official school, club or country training suit, but all team members must be dressed the same.

For the medal awarding ceremony all competitors must wear either the full ITF Dobok and/or the full tracksuit. No mixing of dobok and tracksuit permitted.

N.B.: Drinking of alcoholic beverages or smoking while wearing the Dobok is prohibited.

T 7. SAFETY EQUIPMENT AND PROTECTIVE WEAR

(See also: Appendix 7, Appendix 8, Glossary of Terms)

a. Competitors **must** wear:
   i. Red or Blue coloured hand and feet safety equipment, in accordance with the colour required for their position on the master draw list.
   ii. Red or Blue coloured head guard, in accordance with the colour required for their position on the master draw list
   iii. Groin guards (mandatory for males) must be worn inside the Dobok.
   iv. Mouth guards (must be transparent, non-coloured)

b. Competitors **may** optionally wear:
   i. Shin protectors must be worn inside the Dobok trousers.
   ii. Breast protectors (for females) must be worn inside the Dobok jacket.
   iii. Groin guards (for females) must be worn inside the Dobok trousers.
   iv. Approved soft frame, prescription sport glasses. Written approval must have been requested and granted from the ITF TUIC prior to the event. See Appendix 8 – Approved Equipment.

c. All Safety Equipment (except mouth guards and groin protection) **MUST** be a Competition Approved model as produced by an official ITF supplier. All Competition Approved Equipment / Suppliers shall be indicated in the event's official invitation letter and on the ITF website.

d. Safety Equipment may NOT contain any metal, bone or hard plastic (except for groin guards and breast protectors). The use of zip, lacing, or stud fasteners is forbidden.

e. No other protective or safety equipment may be worn, except in special circumstances with the approval of the ITF TUIC. Written approval must have been requested and granted from the ITF TUIC prior to the event. See Appendix 8 – Approved Equipment.

f. All competitors with long hair MUST tie their hair up in a secure fashion. Hair must be kept in place and/or covered using items of a soft material or elastic nature only.
   a. No hard material, metal, grips or slides are allowed,
   b. No hair adornments, such as though not limited to, flags, streamers, lacing, embellishments or other such shall be worn on or in the hair while the competitor is in the competition playing area,
   c. For sparring divisions: Any hair fasteners and/or covering must fit fully within the confines of the safety headguard.

g. Head / neck coverings may be worn by all competitors. Head / neck coverings MUST:
   a. Be constructed of a solid white colour,
   b. Be made of a soft and/or elastic material,
   c. NOT contain any hard materials, metal, grips or slides,
   d. Fit, and remain, fully within the confines of the safety headguard and the dobok jacket while the competitor is sparring.

h. Undergarments, of a soft or elastic nature ONLY, may be worn beneath the competitor's dobok (beneath the top and/or trousers).
   a. Undergarments (Only those garments that are visible while competitor is competing) MUST:
      i. Be of a solid white colour,
      ii. Be made of a single layer of soft and/or elastic material,
   b. Undergarments MUST NOT:
      i. Provide additional protection from impact,
      ii. Contain any hard materials, metal, grips or slides.
      iii. Extend past the distal portion of either the wrist or the ankle.

i. No jewellery, body piercings, watches, fitness monitors, headphones/earbuds, communication devices, or other such adornments/items may be worn on the competition floor.

j. Tape/soft bandaging/soft strapping may be used for medical or first aid reasons, provided:
   a. That is not used in an excessive manner,
   b. No hard plastic/metal fasteners, laces, studs or mechanical fasteners are **to be** used,
   c. No mechanical means of support are included in the bandaging/taping/strapping. (Including though not limited to: bracing/stays/splints, mechanical joints/articulations/hinges…)
   d. The Umpire Committee is satisfied that it's use does not give the competitor any undue advantage,
   e. All Tape/soft bandaging/soft strapping **MUST** be either white or skin-coloured if it is visible while competitor is competing. Any Tape/soft bandaging/soft used on areas not visible (i.e. knee) may be of any colour so long as the colour is not plainly visible through the material of the dobok.

f. Tape/soft banding/soft strapping may NOT be used in the following circumstances:
   i. Special Technique: NO tape/soft bandaging/soft strapping may be used on any joint of the competitor's lower extremities. (Knees, ankles, toes)
   ii. Power Test: NO tape/soft bandaging/soft strapping may be used on any part of the competitor's attacking tool or the joints associated with the break being performed. (Fingers, wrist, elbow, toes, ankle, knee).
      1. Tape/soft bandaging/soft strapping may be used on parts of the body not directly involved in the breaking process
         a. Example 1: Breaking with right fore-fist and competitor has banding on left elbow due to injury in sparring)
         b. Example 2: Breaking with left side piercing kick and competitor has a bandaid/plaster on left hand due to a laceration)

k. Any and all competitor safety equipment, protective wear, taping/bandaging/strapping, clothing and/or accessories/adornments may be subject to inspection and approval or rejection by either the ITF Tournament and/or Umpire Committees. Said inspection and determination of the committee involved in final and binding.

T 8. MEDICAL ATTENTION

(See also: Appendix 7, Appendix 9, Glossary of Terms)

All World Championship and World Cup events must have a minimum of one (1) qualified Medical Doctor, appropriate numbers of qualified medical personnel, and appropriate medical equipment/supplies in attendance at all times. Additional medical personnel and/or equipment may be required as per contract or host country legal requirement.

The official Tournament Medical Doctors' recommendations prohibiting a competitors' further participation following injury must be adhered to.

Only the official ITF Tournament Doctor will be permitted to provide primary medical care on the competition floor during the event.

T 9. INJURY LIABILITY AND INSURANCE – COMPETITORS

a. All competitors must have valid insurance coverage in order to compete. The ITF Board of Directors, ITF Tournament Committee, ITF Umpire Committee, ITF IT Committee, ITF Officials, and the hosting Organization will not be held responsible for any injury, loss, or eventuality incurred during the event.

b. The cost of accident insurance, treatment, and third-party insurance of the competitors is the responsibility of the National Association. The host of the event has the responsibility to obtain appropriate accident insurance and third-party insurance for the tournament.

T 10. INSURANCE – FOR EVENT

All hosts must ensure that the event booked has all the necessary public liability insurance, fire certificates and Government licences that are all required to host such events in their locality.

T 11. RING SIZE

(See also: Appendix 7, Appendix Rings, Glossary of Terms)

a. All rings must be covered with an approved jigsaw type mat.
b. For Sparring, the competition ring will consist of an 8 by 8 metres matted playing surface and must have an additional one (1) metre wide (minimum) safety perimeter of a contrasting colour of mat, delineating the border between "In Play" and "Out of Play".
c. For Pattern and Pre-Arranged Free Sparring competition, the ring will consist of an 8 by 8 metres matted playing surface and must have an additional one (1) metre wide (minimum) safety perimeter of a contrasting colour of mat. All areas of the floor are "In Play".
d. For Power Test and Special Technique, the competition ring will consist of an 8 by 8 metres matted playing surface and must have an additional one (1) metre wide (minimum) safety perimeter of a contrasting colour of mat. All areas of the floor are "In Play".
e. In the event that an elevated ring is used, it must consist of a 14 x 14 metres (minimum) surface area, with a minimum height of 50 cm, and maximum height of one (1) metre. Actual playing area dimensions will be in accordance with the above noted events, with the extra safety perimeter area being of a contrasting colour of mat, delineating the border between "In Play" and "Out of Play".
f. Lighting must not be lower than five (5) metres above the elevated centre ring.
g. The official Jury table must be located in front of, and at the same level of, the ring.

T 12. RESULT RECORDING

All tournaments will have several forms of visual display of results for the benefit of participants and audience. In general, results should be shown as often as possible so as to enable the competitors to follow the course of the event whilst it is in progress.

T 13. DELEGATES

World Championship	*World Cup*
A delegate of the individual or team may be any person authorised by the National Association. A delegate registers the competitors, submits the documents, lodges complaints and co-operates with the other officials at the competition.	A delegate of the individual, school and/or team may be any person authorised by the National Association and/or Allied Association. A delegate registers the competitors, submits the documents, lodges complaints and co-operates with the other officials at the competition.

T 14. COACHES

(See also: Appendix 2, Appendix 9, Appendix Rings, Glossary of Terms)

a. One (1) and only One (1) registered coach **must** be present at the ringside, seated in the designated coach's chair
b. The minimum age for coaches is 18 years.
c. Coaches must wear a training suit, gymnastic shoes and carry a towel.
d. Coaches are not allowed to wear bags, packs and/or be in possession of any other non Taekwon-Do items in the competition area.
e. Coaches must remain seated, at least one (1) metre outside of the playing area of the competition ring, in their designated position.
f. Coaches must not interfere in the competition with action or words.
g. Coaches are the only persons permitted to present an official protest.
h. Failure to abide by the above mentioned may render the coach liable to be removed from his advisory position. The Tournament, Umpire and IT Committee (TUIC) shall decide the time and duration of removal.

World Championship	*World Cup*
h. A removed coach must be replaced by another registered coach, or by a registered competitor wearing a coach's outfit, within a two (2) minute time limit.	h. A removed coach must be replaced by another registered coach, within a two (2) minute time limit.

i. If another coach is not present within the two (2) minute time period, the competitor shall be disqualified.

T 15. AWARDS (Male and Female)

Complete number of medals and trophies see Schedule 6 - Numbers of Categories, Medals and Trophies

World Championship	*World Cup*
Medals: **Individual** 1st, 2nd and two (2) 3rd place winners are awarded with medals. **Team** 1st, 2nd and two (2) 3rd place winners are awarded with medals. 6 Medals per team in Sparring, Pattern, Power and Special team categories. 2 Medals per team in Pre-Arranged team categories.	**Medals:** **Individual** 1st, 2nd and two (2) 3rd place winners are awarded with medals. **Team** 1st, 2nd and two (2) 3rd place winners are awarded with medals. 6 Medals per team in Sparring and Pattern team categories. 2 Medals per team in Pre-Arranged team categories.
Trophies: **Individual (one for each)** Male Pre-Junior Overall Champion Female Pre-Junior Overall Campion	**Trophies:** **NATION CLASSIFICATION** The first (1st), second (2nd) and third (3rd) classified Nation will be awarded with one trophy.

Male Junior Overall Champion
Female Junior Overall Campion
Male Overall Champion
Female Overall Campion

Team (one per team)
Male Pre-Junior Overall Champion
Female Pre-Junior Overall Campion
Male Junior Overall Champion
Female Junior Overall Campion
Male Overall Champion
Female Overall Campion

N.B.: Medals which count toward the OVERALL CHAMPION (Individual or Team) cannot be won without at least 4 competitors/teams in the category.

NATION CLASSIFICATION
The first (1st), second (2nd) and third (3rd) classified Nation will be awarded with one trophy.

In order to have the Nations Classification all medals from Individual and Team events (Male and Female) will count except for Individual and Team Overall Champion.

In the case of the Team it will be counted as a single Gold and not multiplied by 6, for example the winning Team for Pattern will have only one Gold added to the overall total and not 6 gold.

In order to have the Nations Classification all medals from Individual and Team events (Male and Female) will count.

In the case of the Team it will be counted as a single Gold and not multiplied by 6, for example the winning Team for Pattern will have only one Gold added to the overall total and not 6 gold.

T 16. OFFICIAL TERMINOLOGY

(FormerT16, U15)
(See also: Appendix 3, Appendix 7, Glossary of Terms)

a.	CHARYOT	ATTENTION
b.	KYONG YE	BOW
c.	JUNBI	READY
d.	SHIJAK	BEGIN
e.	HAECHYO	SEPERATE
f.	GAESOK	CONTINUE
g.	GOMAN	END
h.	JU UI HANNA	ONE WARNING
i.	GAM JUM HANNA	ONE FOUL (deduct one point)
j.	SIL KYUK	DISQUALIFICATION

k.	HONG	RED
l.	CHONG	BLUE
m.	JUNG JI	TIME STOP
n.	DONG CHONG	DRAW
o.	IL HUE JONG	FIRST ROUND
p.	I HUE JONG	SECOND ROUND
q.	SAM HUE JONG	THIRD ROUND
r.	SA HUE JONG	FOURTH ROUND (First Point)
s.	SUNG	WINNER

T 17. DIVISION OF COMPETITION

All divisions are listed in Schedule 1, 2, 3, 4 and 5.

World Championship	*World Cup*
Competition is divided into INDIVIDUAL and TEAM match, with the following events. a. Individual Events: i. Pattern Separate groups for Male and separate groups for Female 1. Pre-Junior a. 1st degree b. 2nd – 3rd degree 2. Junior a. 1st degree b. 2nd degree c. 3rd degree 3. Adult a. 1st degree b. 2nd degree c. 3rd degree d. 4th-6th degree ii. Sparring Separate groups for Male and separate groups for Female 1. Pre-Junior 1st to 3rd degree seven (7) weight divisions 2. Junior 1st to 3rd degree seven (7) weight divisions 3. -Adult 1st to 6th degree seven (7) weight divisions iii. Power Test	Competition is divided into INDIVIDUAL and TEAM match, with the following events. a. Individual Events: i. Pattern Separate groups for Male and separate groups for Female 1. Pre-Junior a. 4th to 3rd gup b. 2nd to 1st gup c. 1st degree d. 2nd – 3rd degree 2. Junior a. 4th to 3rd gup b. 2nd to 1st gup c. 1st degree d. 2nd degree e. 3rd degree 3. Adult a. 4th to 3rd gup b. 2nd to 1st gup c. 1st degree d. 2nd degree e. 3rd degree f. 4th to 6th degree 4. Senior a. 4th to 3rd gup b. 2nd to 1st gup c. 1st degree d. 2nd degree e. 3rd degree f. 4th to 6th degree

Separate groups for Male and separate groups for Female
1. Junior
   1st to 3rd degree
2. Senior
   1st to 6th degree

iv. Special Technique
Separate groups for Male and separate groups for Female
1. Pre-Junior
   1st to 3rd degree
2. Junior
   1st to 3rd degree
3. Senior
   1st to 6th degree

b. Team Events:
i. Pattern
Separate groups for Male and separate groups for Female
1. Pre-Junior
   1st to 3rd degree
2. Junior
   1st to 3rd degree
3. Adult
   1st to 6th degree

ii. Sparring
Separate groups for Male and separate groups for Female
1. Pre-Junior
   1st to 3rd degree
2. Junior
   1st to 3rd degree
3. Adult
   1st to 6th degree

iii. Power Test
Separate groups for Male and separate groups for Female
1. Junior
   1st to 3rd degree
2. Adult
   1st to 6th degree

iv. Special Technique
Separate groups for Male and separate groups for Female
1. Pre-Junior
   1st to 3rd degree
2. Junior
5. Veterans
   a. 4th to 3rd gup
   b. 2nd to 1st gup
   c. 1st degree
   d. 2nd degree
   e. 3rd degree
   f. 4th to 6th degree

ii. Sparring
Separate groups for Male and separate groups for Female
1. Pre-Junior
   a. 4th to 1st gup
      seven (7) weight divisions
   b. 1st to 3rd degree
      seven (7) weight divisions
2. Junior
   a. 4th to 1st gup
      seven (7) weight divisions
   b. 1st to 3rd degree
      seven (7) weight divisions
3. Adult
   a. 4th to 1st gup
      seven (7) weight divisions
   b. 1st to 6th degree
      seven (7) weight divisions
4. Senior
   a. 4th to 1st gup
      five (5) weight divisions
   b. 1st to 6th degree
      five (5) weight divisions
5. Veterans
   a. 4th to 1st gup
      four (4) weight divisions
   b. 1st to 6th degree
      four (4) weight divisions

iii. Power Test
Separate groups for Male and separate groups for Female
1. Adult
   1st to 6th degree
2. Senior
   1st to 6th degree
3. Veterans
   1st to 6th degree

iv. Special Technique
Separate groups for Male and separate groups for Female
1. Pre-Junior

1st to 3rd degree
3. Adult
1st to 6th degree

v. Pre-Arranged Sparring
Only mixed categories.
Teams can be made up from any combination of gender.
- two (2) Male competitors
- two (2) female competitors
- one (1) male and one (1) female competitor (mixed couples).
1. Pre-Junior
1st to 3rd degree
2. Junior
1st to 3rd degree
3. Adult
1st to 6th degree

a. 4th to 1st gup
b. 1st to 3rd degree
2. Junior
a. 4th to 1st gup
b. 1st to 3rd degree
3. Adult
a. 4th to 1st gup
b. 1st to 6th degree
4. Senior
a. 4th to 1st gup
b. 1st to 6th degree
5. Veterans
a. 4th to 1st gup
b. 1st to 6th degree

b. Team Events:
i. Pattern
Separate groups for Male and separate groups for Female
1. Pre-Junior
a. 4th to 1st gup
b. 1st to 3rd degree
2. Junior
a. 4th to 1st gup
b. 1st to 3rd degree
3. Adult
a. 4th to 1st gup
b. 1st to 6th degree
4. Senior
a. 4th to 1st gup
b. 1st to 6th degree
5. Veterans
a. 4th to 1st gup
b. 1st to 6th degree

ii. Sparring
Separate groups for Male and separate groups for Female
1. Pre-Junior
a. 4th to 1st gup
b. 1st to 3rd degree
2. Junior
a. 4th to 1st gup
b. 1st to 3rd degree
3. Adult
a. 4th to 1st gup
b. 1st to 6th degree
4. Senior
a. 4th to 1st gup

b. 1st to 6th degree
5. Veterans
a. 4th to 1st gup
b. 1st to 6th degree

iii. Pre-Arranged Sparring
Only mixed categories.
Teams can be made up from any combination of gender.
- two (2) Male competitors
- two (2) female competitors
- one (1) male and one (1) female competitor (mixed couples).

1. Pre-Junior
1st to 3rd degree
2. Junior
1st to 3rd degree
3. Adult
1st to 6th degree
4. Senior
1st to 6th degree
5. Veterans
1st to 6th degree

T 18. COMPETITORS NUMBERS – INDIVIDUAL AND TEAM

World Championship	*World Cup*
INDIVIDUAL The number of individual competitors who may enter each item is restricted to two (2) competitors from each country. **TEAM POOL (Male and Female)** All registered participants can be considered as Team Pool Members and can be used for team events according to their age group and gender. (Not necessarily chosen out of the Individual competitors). **TEAM (Male and Female)** Out of the Team Pool Members a minimum of 5 competitors + 1 reserve (optional) may compete in Pattern, Sparring, Special Technique and Power events.	**INDIVIDUAL** a. Any number of individual competitors may enter each event. b. These competitors may be individuals or team members. c. Competitors must compete in their designated age category for all divisions and are not permitted to compete in either a higher or lower age category at any time. For example, if a competitor is registered as a junior, they cannot compete as a member of the adult team. d. Competitors must compete only in their designated rank division and are not permitted to compete in either a higher or lower rank division. e. Competitors may compete for only one (1) club/school as registered. Competitors are not permitted to compete for more than one (1) club/school, or for different clubs/schools in different divisions

The Coach must present the team competitors ID Cards (5 plus 1 optional reserve) to the Jury President just before the beginning of the team competition division and each subsequent match.
The Team must consist of the same 5 plus 1 optional reserve for the entire division.

a. At the beginning of each team match, the coach MUST present the appropriate Competitor ID Cards (one for each competitor that is to compete in team division).
b. Once the Competitor ID Cards have been presented for a division then NO changes to the members of that team are permitted during that division.
c. Teams may not change the members of the team from one match to the next. Entire division of competition must be completed with the same 6 members.

TEAM POOL (Male and Female)
All registered participants can be considered as Team Pool Members and can be used for team events according to their age group and gender.
(Not necessarily chosen out of the Individual competitors).

TEAM (Male and Female)
The Coach must present the team competitors ID Cards to the Jury President just before the beginning of the team competition division and each subsequent match.
The Team must consist of the same for the entire division

a. Team Patterns:
   Five (5) + 1 reserve (optional) competitors must compete in Pattern competition.
b. Team Sparring
   A minimum of three (3) competitors, and a maximum of five (5) competitors + 1 reserve (optional), must compete in Sparring competition.
c. At the beginning of each team match, the coach MUST present the appropriate Competitor ID Cards (one for each competitor that is to compete in team division.
d. Once the Competitor ID Cards have been presented for a division then NO changes to the members of that team are permitted during that division.
e. Teams may not change the members of the team from one match to the next. Entire division of competition must be completed with the same members.
f. Competitors may compete for only one (1) National Association, Allied Association, Club or School per event.

T 19. ORDER OF MATCH

The order of competition is subject to time requirements, and the overall schedule of the tournament.

T 20. DRAW FOR ORDER OF COMPETING

a. Competitor placement on the event/division draw sheet, and all byes will be decided by random computer draw

World Championship	*World Cup*
b. First, second and third place winners from the previous ITF World Championship from the same category will be placed at the top and bottom of the pyramid system. Medals, which count towards the overall trophies, cannot be won without at least 4 competitors or teams in the event. Bye will be decided at the draw.	b. First, second and third place winners from the previous ITF World Cup from the same category will be placed at the top and bottom of the pyramid system. Medals, which count towards the overall trophies, cannot be won without at least 4 competitors or teams in the event. Bye will be decided at the draw.

c. The competition draw will be held at least 48 hours prior to the event and the draws will be available on the ITF website.

T 21. REGISTRATION / WEIGHT CHECK

All competitors must attend the official registration at the weigh in location.

The 1st weight check will be within 24 hours prior to the beginning of the competition. Competitors not making their weight at the 1st weigh in shall have one (1) hour time to present themselves for the 2nd and last weigh in. If he/she doesn't make the weight, then he/she shall be removed from the sparring category and shall not be allowed to enter any other weight category.

T 22. ANNOUNCEMENTS

According to the tournament schedule, announcements will be made as to which square an event will take place. It is the responsibility of the competitor/team to be close to the square so they may compete without delay when called. They will be called to the red or blue side of the square and must have completed the pre-stage process appropriate for the category.
Should the individual/team not present themselves in the square when they are called forward to perform, the Jury President will give a time of one (1) minute from that point, to come forward. Failure to appear within the timescale will result in disqualification.

T23 – REPLACEMENT OF EQUIPMENT OR CLOTHING

(See also: Appendix 7, Appendix 8)

Any equipment or clothing that is required to be replaced (e.g. defective sparring equipment or contaminated dobok) during the performance will have a time penalty of three (3) minutes for this replacement to be carried out. Failure to replace the defective equipment or clothing will result in the competitor being disqualified and the match points being awarded to the opponent where appropriate.

T 24. COURTESY

(See also: T38, Appendix 7)

Competitors must at all times bow to the Jury and also to each other at the beginning and end of each performance/match.

SECTION II - PATTERN

T 25. GROUPS

Patterns competitors will be organized into groups according to gender, age, degree, according to the categories as listed in Schedule 1.

T 26. ELIMINATIONS AND DECISIONS – INDIVIDUAL

(Former U8)

a. The pyramid system of elimination will be used.

World Championship	*World Cup*
b. Competitors will compete 1 to 1 and will perform two (2) Designated Patterns appropriate to their degree (see Article T.27). c. The first Designated Pattern will be randomly chosen from one of the last three patterns appropriate to their degree (see Article T.27). d. The second Designated Pattern will be chosen from all the remaining patterns appropriate to their degree (see Article T.27).	b. i. Colored Belt Competitors will compete 1 to 1 and will perform one (1) Designated Patterns appropriate to their rank (see Article T.27). ii. Black Belt Competitors will compete 1 to 1 and will perform one (1) Designated Pattern in the elimination rounds and two (2) Designated Patterns in the final round, appropriate to their degree, (see Article T.27). c. For Black Belts, the Designated Pattern (or first Designated Pattern in the final) will be randomly chosen from one of the last three patterns appropriate to their degree (see Article T.27). d. The second Designated Pattern in Black Belts final will be chosen from all the remaining patterns appropriate to their degree (see Article T.27).

e. The Jury President shall randomly draw the designated patterns electronically.
f. In the event that two competitors clash (come into contact) during the performance of their pattern, the competitor that is found to be responsible for the clash will receive a score of zero (0) points for that pattern.
g. The Umpires shall give a score between 0 and 10 points, after having deducted points for errors, for each pattern performance based upon technical content, power, balance, breathing and sine wave.
h. The competitor having obtained the majority of umpire votes and with a minimum of two (2) Umpire votes in his favour, shall be declared the winner and shall advance to the next round of competition.
i. In the case of a draw, an additional Designated Pattern will be randomly chosen from the remaining appropriate patterns and must be performed until the winner is decided.

T 27. PERFORMANCE– INDIVIDUAL

(Former U8)

a. 1st degree will compete with 1st degree with the designated Patterns being from CHON-JI to GE-BAEK.
b. 2nd degree will compete with 2nd degree with the designated Patterns being from CHON-JI to JUCHE.
c. 3rd degree will compete with 3rd degree with the designated Patterns being from CHON-JI to CHOI-YONG. In the case of Pre-Juniors 3rd degree will compete with 2nd degree with the designated Patterns being from CHON-JI to JUCHE.
d. 4th, 5th and 6th degree will compete with 4th, 5th and 6th degree with the designated Patterns being from CHON-JI to MOON-MOO.

World Championship	*World Cup*
	e. 4th – 3rd Gup will compete with the Designated Pattern being any one from CHON-JI to JOONG-GUN. f. 2nd 1st Gup will compete with the Designated Pattern being any one from CHON-JI to HWA-RANG.

T 28. ELIMINATIONS AND DECISIONS – TEAM

a. The pyramid system of elimination will be used.

World Championship	*World Cup*
b. Both teams shall perform one (1) optional and one (1) designated Pattern in the following order Team 1 – 1st optional pattern (from CHON-JI to CHOONG-MOO). Team 2 – 1st optional pattern (from CHON-JI to CHOONG-MOO). Team 1 – 2nd designated pattern being any of KWANG GAE, PO EUN or GE-BAEK. Team 2 – 2nd designated pattern being any of KWANG GAE, PO EUN or GE-BAEK. The designated pattern will be drawn when both teams present for the bow in.	b. Both teams shall perform one (1) optional in the following order Team 1 – 1st optional pattern (from CHON-JI to GE-BAEK). Team 2 – 1st optional pattern (from CHON-JI to GE-BAEK).

c. The Umpires shall give from 10 to 0 points for each team pattern performance based on the choreography, teamwork, technical content, power, breathing and sine wave.
d. The team having obtained the majority of umpire votes and with a minimum of two (2) Umpire votes in his favour, shall be declared the winner and shall advance to the next round of competition.

World Championship	*World Cup*
e. In the case of a draw, an additional designated pattern will be randomly chosen from KWANG-GAE to GE-BAEK and must be performed until the winner is decided.	e. In the case of a draw, an additional optional pattern must be performed until the winner is decided. The same optional pattern or any other optional pattern from CHON-JI to GE-BAEK can be performed.

T 29. PERFORMANCE – TEAM

World Championship	*World Cup*
a. Teams (five (5) competitors) must perform one (1) optional pattern from CHON-JI to CHOONG MOO and one (1) designated Pattern being any of KWANG GAE, PO EUN or GE-BAEK.	a. Each Team of five (5) competitors must perform together one (1) Optional Pattern. The Optional Pattern being any from CHON-Ji to GAE-BAEK.

b. Team members may perform movements individually, or together, as they choose, but it must be seen to be teamwork
c. Teams must prepare their entrance and exit to the ring by lining up at the border of the ring, facing the Umpires. The marching in and out the ring is NOT part of the choreography and no points will be given for this.

T 30. OFFICIALS FOR PATTERN DIVISION

One (1) Jury President, one (1) Jury Member, one (1) Computer Operator, five (5) Referees, and two (2) Equipment Verifiers.

SECTION III - SPARRING

T 31. DIVISIONS

Sparring competitors will be organized into divisions according to gender, age and weight, in accordance with the categories as listed in Schedule 2

T 32. DURATION OF BOUTS AND DECISIONS

World Championship	*World Cup*
a. **Individual** i. Individual elimination and final bouts will be two (2) rounds of two (2) minutes duration with a one- minute break between rounds. ii. In the case of a draw, a further one (1) minute round will take place and if it results in a further draw then the first scored point assigned by at least two (2) Referees at the same split second will decide who the winner is. b. **Team** i. Each team bout will be one (1) round of two (2) minutes. ii. In team matches all of the judge's decisions from the five (5) bouts shall be counted. However, when all five (5) bouts are finished and the result is a draw then each coach will select one (1) competitor to spar an extra bout of two (2) minutes. The team whose competitor wins this bout will be the winner. iii. If at this time it results in a further draw, then the first scored point assigned by at least two (2) Referees at the same split second will decide who the winner is. N.B.: All five (5) bouts must take place and be completed. If one of the competitors withdraws in the event of an injury or to gain an advantage the opponent will be declared the winner. They will then be awarded 15 points to their total team score.	a. **Individual** i. Individual Elimination Bouts (Coloured Belt categories) will be one (1) round of two (2) minutes duration. ii. Individual Elimination Bouts (Black Belts categories)) will be (1) round of three (3) minutes duration. iii. Individual Final Bouts (Coloured Belts) will be one (1) round of two (2) minutes. iv. Individual Final Bouts (Black Belts) will be two (2) rounds of two (2) minutes duration with a one-minute break between rounds. v. In the case of a draw, a further one (1) minute round will take place. vi. If this results in a further draw, then the first scored point assigned by at least two (2) Referees at the same split second will decide who the winner is. b. **Team** i. Each team bout will be one (1) round of two (2) minutes. ii. In team matches all of the judge's decisions from the five (5) bouts shall be counted. However, when all five (5) bouts are finished and the result is a draw then each coach will select one (1) competitor to spar an extra bout of two (2) minutes. The team whose competitor wins this bout will be the winner. iii. If at this time it results in a further draw, then the first scored point assigned by at least two (2) Referees at the same split second will decide who the winner is.

T 33. TARGET AREA

a. **Head**
   i. At the front, sides, and top of the head, but not at the back.
   ii. Excluding the neck.

b. **Trunk of the body**
   i. From shoulder to navel vertically
   ii. From a line drawn from the armpit vertically down to the waist on each side (that is frontal area only, excluding the back).

T 34. POINT AWARDS

a. One (1) point will be awarded for any legal Hand Attack directed to mid or high-section.
b. Two (2) points will be awarded for any legal Foot Attack directed to mid-section.
c. Three (3) points will be awarded for any legal Foot Attack directed to high-section.

T 35. LIGHT CONTACT SCORING PROCEDURE SYSTEM

In competition technique is valid according to a light contact system if:

a. Correctly Executed.
b. Dynamic (i.e., it is delivered with strength, purpose, speed and precision).
c. Controlled on the target.

NB: **Refer to Glossary of Terms - Light Contact *(formerly Appendix 7)***

T 36. MINUS POINTS/FOULS

One point will be deducted for the following offences:

a. Heavy contact. Refer to Glossary of Terms - Heavy Contact - *(formerly Appendix 7)*
b. Attacking a fallen opponent.
c. Leg sweeping.
d. Holding/grabbing.
e. Intentional attack to a target other than mentioned in art. T33.
f. Unsportsmanlike Conduct*
   i. To include any action taken by a competitor that shows disrespect, lack of following directions or other unacceptable behaviours towards umpires, officials, or other competitors, including though not limited to: Failure or refusal to follow referee's directions, intentionally leaving ring/manipulation of time, inappropriate behaviour/language….)

T 37. WARNINGS

Warnings will be assigned for the following offences:

a. Pretending to have scored a point by raising one or both arms.
b. Stepping completely out of the ring (both feet).
    i. N.B. If a competitor is pushed out of the ring with intent (without undergoing a technique) then he will not receive a warning. The competitor who pushed shall receive a warning.
c. Falling down, whether intentional or not (it means any part of the body, other than the feet, touching the ground).
d. Faking a blow, pretending to be injured to gain an advantage.
e. Intentionally avoiding sparring.
f. Adjusting equipment during the bout without the consent of the Centre Referee.
g. Unintentional attack to a target other than mentioned in art. T33.
h. Pushing with the hands, shoulders or body.

The sum of three (3) warnings automatically results in the deduction of one (1) point.

T 38. DISQUALIFICATION

a. Misconduct against officials or ignoring instructions.
b. Uncontrolled or excessive contact. Refer to Glossary of Terms - Excessive Contact *(formerly Appendix 7)*
c. Receiving three (3) minus points/fouls directly given by the Centre Referee.
d. Being under influence of alcoholic beverages or drugs.
e. Loss of temper.
f. Insulting an opponent, coach and or official.
g. Biting, scratching.
h. Attacking with the knee, elbow, or forehead.
i. Being determined culpable for causing a loss of consciousness. (See article T. 39).

N.B.: A competitor that insults an opponent, coach or official will be disqualified from the rest of the competition.

T 39. INJURY

a. When a competitor is injured, the Centre Referee must stop the match and call the Doctor. There will be a total of three (3) Minutes of time allowed per MATCH, for the doctor to diagnose, treat the wound and decide about the match and competitor continuation.

    Note: The three-minute injury time will begin at the moment the doctor is in front of the injured competitor and will end when the doctor departs. This amount of time will be recorded, and if the doctor is called again to the same match, the injury clock will resume counting down from the last point. Any competitor requiring more than three (3) minutes total accumulated time of medical attention during a match will not be allowed to continue and will forfeit the match.

    Regardless of the remaining injury time, in the case of a concussion examination, the concussion examination time is at least 2 minutes.
b. When a competitor cannot compete anymore because of the Doctor's decision and according to the decision of the Ring Council (Jury President, Centre Referee and Corner referees).
    i. he/she is the winner if his/her opponent is culpable.
    ii. he/she is the loser if his/her opponent is not culpable.

c. An injured competitor that is unfit to fight cannot continue for the time/day(s) set according to the Doctor's decision.
d. A competitor that refuses to accept the Doctor's and/or the Ring Council decision will be disqualified and taken out of the competition.
e. If two competitors injure themselves at the same time and both are unfit to fight according to the Doctor's decision, the winner is the contender that has more scored points at that moment. If the competitors are even, the Ring Council will decide about the bout.

Due process for rule T39

a. Apply rule T39

Note: procedure to determine culpability

i. Anytime a potential disqualification occurs in the context of T39, the ring council must consult with a member of the Umpire Committee in order to verify that the due process is being followed prior to taking a decision.
ii. Culpability for disqualification must come *"as a direct result"* of a potentially prohibited action delivered with intention and/or lack of control, and, as a consequence of such action, resulted in a competitor's inability to continue the match. In this case the Jury President may apply a disqualification.
iii. In order to determine culpability, the following steps must be followed by the Jury President:
    a) The ring council **must** call for a member of the Umpire Committee to oversee and advise on this procedure,
    b) The Umpire Committee member will consult first with the Jury President, then with the Center Referee in order to best determine the situation and outcome
    c) If no decision can be determined at this point, the Umpire Committee member may choose to call the Umpires (individually) in order to determine their opinion
    d) Prior to making a final decision, the Umpire Committee member has the ability to consult with any person they consider relevant in order to gain more information,
    e) The Umpire Committee member, considering all information learned, will then make a final decision on the outcome of the match.

NOTE A: A competitor that is culpable for causing a loss of consciousness or causing a concussion in sparring competition may be disqualified. The unconscious or concussed competitor shall not be able to compete again during the whole event, and as such will forfeit any remaining matches or events.

NOTE B: Concussion and Awareness of Concussion Potential.

In reference to the ITF Concussion policy, the ITF stipulate that once concussion is recognised, then the competitor must be removed from the competition, and further medical assistance given in line with the severity of the injury. Due to this concern and the hidden dangers of secondary impact syndrome it is imperative that the doctor is called for an assessment if any symptoms are witnessed by the Centre Referee or Coach.

T 40. BOUT PROCEDURE – INDIVIDUAL AND TEAM

a. INDIVIDUAL
   i. Sparring competitors will commence the bout on the start positions, each with a red or blue pair of hands, feet and head equipment to differentiate between them. Mouth protection gear of a transparent colour must be worn at all times. At the command of the Centre Referee the competitors bow in turn to the Jury table, Centre Referee and then to each other.
   ii. The Centre Referee will then start the sparring with the command "SHI-JAK" and the competitors will continue to spar until the Referee issues the command "HAECHYO".
   iii. At this point the competitors will cease to spar and will remain where they are until restarted.
   iv. An audible signal of time will stop the scoring and the Center Referee will end the round and/or bout. The reverse order of bowing will take place, and the result will be declared.
   v. In a draw situation, warnings and/or minus points are not carried forward.
   vi. If a competitor leaves the ring, they must re-start one (1) metre inside the ring.

b. TEAM
   i. The bout procedure for team sparring will be the same as that for individual sparring.
   ii. A coin will be tossed between the two (2) coaches to determine which team sends its first competitor into the ring.
   iii. The teams must then alternate.

T 41. TIMING

On the first "Shi-Jak" (Start) command from the Centre Referee the timekeeper starts the system timer until full time (audible signal). The system timer will run continuously unless the Centre Referee calls for a "Time Out" by saying "Jung-Ji". At this time the timekeeper stops the system timer until "Gae-Sok" (Continue) command is given.

T 42. OFFICIALS FOR SPARRING COMPETITION

One (1) Jury President, one (1) Jury Member, one (1) Computer Operator, one (1) Centre Referee, four (4) Corner Referees, and two (2) Equipment Verifiers.

SECTION IV – POWER

T 43. DIVISIONS

Power Breaking competitors will be organized into groups according to gender and age, in accordance with the categories as listed in Schedule 3 (page 60).

T 44. PROCEDURE – INDIVIDUAL AND TEAM

World Championship	*World Cup*
a. Machines designed for the specific test will be used. The number and type of plastic boards for each item will be indicated in appendix 6 - Boards and Heights. b. Machines shall have a range of a minimum and maximum initial height that shall be written in appendix 6 - Boards and Heights. c. In power breaking it is permitted to step forward, to slide, skip and or jump. However, a forearm guarding block must be adopted before and after each attempt to break the board(s). d. For Sonkal Taerigi the strike may be either inward or outward. e. A total time of two (2) minutes is allowed to set the correct heights for the power breaking items listed. The following procedure shall take place: a. After a red flag signal of the umpire, each individual competitor, or each team, has a total of five (5) minutes to attempt to bend or separate the board(s) of the five (5) listed breaking items. b. Each attempt must include one (1) pre-judgement of distance (only one touch allowed) followed by the attempt to break the boards. c. Competitors and/or Teams that exceed the settled time shall receive 0 Points for any remaining items not broken. d. Umpires may disallow an attempt for failure to maintain the following. i. Correct balance and posture throughout the attempt. ii. Correct attacking tool in the correct manner.	a. Competitors must choose: one (1) hand technique, and one (1) foot technique from the in the appendix 6 - Boards and Heights noted list of techniques. b. Competitor must announce their choice of technique to the Centre Referee prior to beginning the bout. c. The winners will be decided by the highest total accumulated score for both hand and foot techniques. d. Machines designed for the specific test will be used. e. The number and type of official plastic boards for each item will be indicated in the Championships Official Invitation. Boards shall be the white, plastic boards of the official ITF Supplier. f. Machines shall have a range of a minimum and maximum initial height that shall be written in the appendix 6 - Boards and Heights. g. Is permitted to step forward, to slide, skip and or jump h. A forearm guarding block must be adopted before and after each attempt to break the board(s). i. For Sonkal Taerigi the strike may be either inward or outward. j. Each competitor is allowed a total of one (1) minute to set the correct heights for both breaking techniques. The following procedure shall take place: a. After a red flag signal by the referee, each competitor has two (2) minutes to attempt to bend or separate the board(s) of the two (2) chosen breaking items from the listed which

e. Umpires must examine each board before each attempt.
f. Each separated board will count as three (3) points and each bent board will count as one (1) point.
g. The four highest scores will set 1st, 2nd and two (2) 3rd place winners.
   Only in the event that two (2) competitors tie for third place with the same total score, in the same round of breaking, will there be two 3rd place winners.
h. In the event of a tie the Jury President will select one item from the list by drawing to be the tiebreaker. He/She will decide how many boards are to be used. The coaches shall indicate the competitors to perform and in the case of another tie they will then indicate the next two competitors and this order will proceed until a winner is found.

N.B.: Competitors and/or Teams that did not score any points at their first attempt during the match will not be allowed to continue the power breaking competition to determine any place and will not receive any medal.

N.B. The order of breaking (listed in Schedule 3, Appendix 6 and Diagram 3) is decided by the competitor

N.B. The competitor may opt for a refusal on any particular technique.

JUNIOR AND OR ADULT– TEAM

Male and Female
Teams (5 competitors + 1 reserve) will perform items as indicated in Article 43 and the procedures in items a - h (Article 44) will be carried out

must include one (1) pre-judgement of distance with one (1) touch allowed, followed by the attempt to break the board(s).
b. Competitors that exceed the prescribed time shall receive 0 points for any item not yet performed.
c. A forearm guarding block ready posture must be adopted before and after the attempt to break the board.
d. Referees may disallow an attempt for failure to maintain the following
e. Referees may disallow an attempt for failure to maintain the following.
   i. Correct balance and posture throughout the attempt.
   ii. Use of the correct attacking tool in the correct manner
f. The four highest scores, combined from the two (2) performed techniques, will determine 1st, 2nd, and two (2) 3rd place winners. Only in the event that two (2) competitors tie for third place with the same total score, in the same round of breaking, will there be two 3rd place winners
g. In the event of a tie the Jury President will randomly draw one item from the list of eligible techniques to be the tiebreaker.
   i. The Jury President will decide how many boards are to be used.
   ii. The competitors will perform the chosen technique according to the procedures above.
   iii. In the case of a further tie, this procedure will continue until a winner is found.

N.B.: Competitors that did not score any points at their first attempt during the match will not be allowed to continue the power breaking competition to determine any place and will not receive any medal.

T 45. OFFICIALS FOR POWER BREAKING

One (1) Jury President, one (1) Jury Member, one (1) Computer Operator, and three (3) Referees.

SECTION V – SPECIAL TECHNIQUE

T 46. DIVISIONS

Special Technique Breaking competitors will be organized into groups according to gender and age, in accordance with the categories as listed in Schedule 4 (page 62).

T 47. PROCEDURE – INDIVIDUAL AND TEAM

World Championship	*World Cup*
a. A machine designed for the specific test will be used. The heights for each item will be indicated in appendix 6 - Boards and Heights. b. Machines shall have a range of a minimum and maximum initial height that shall be written in appendix 6 - Boards and Heights. The following procedure shall take place: a. After a red flag signal of the referee, each Individual Competitors or Teams has five (5) minutes to attempt to break the board of the five (5) listed special technique items which must include one (1) pre- judgement of distance with no touching allowed, followed by the attempt to move the board. b. Competitors and/or Teams that exceed the time limit shall receive 0 points. c. Referees may disallow a break for: i. Failure to utilize the correct attacking tool in the correct manner. ii. Knocking down the obstacle when performing Twimyo Nopi Yop Cha Jirugi. iii. Falling down (it means any part of the body, other than the feet, touching the ground). d. Referees must examine regularly each machine and or board. e. Each fully broken board will count as three (3) points and each half-broken board will count as one (1) point. f. The four highest scores will set 1st, 2nd and two (2) 3rd place winners. Only in the event that two (2) competitors tie for 3rd place, with the same total	a. A machine designed for the specific test will be used. The heights for each item will be indicated in appendix 6 - Boards and Heights. b. Machines shall have a range of a minimum and maximum initial height that shall be written in appendix 6 - Boards and Heights c. After a red flag signal of the referee, each competitor has sixty (60) seconds for each item in order to pre-judge the distance – compulsory, with no touch allowed, followed by the attempt to break the board. d. Competitors that exceed the prescribed time, or touch board during their pre-judging shall receive 0 points. e. A forearm guarding block ready posture must be adopted before and after the attempt to move the board. f. Referees may disallow a break for: i. Failure to utilize the correct attacking tool in the correct manner. ii. Knocking down the obstacle when performing Twimyo Nopi Yop Cha Jirugi. iii. Falling down (i.e. any part of the body, other than the feet, touching the ground). g. Referees must examine each board before each attempt. i. Each fully broken board will count as three (3) points. ii. Each half-broken board will count as one (1) point. h. The four highest scores, combined from the two (2) performed techniques, will set 1st, 2nd and two (2) 3rd place winners. Only in the event that two (2) competitors tie for third place, with the same total score, in the same round of jumping, there will be two 3rd place winners.

score, in the same round of jumping, there will be two 3rd place winners.

g. In the event of a tie the Jury President will select one item from the list by drawing to be the tiebreaker. He/She will decide how high the jump will be. The tied competitors will then carry on until the places are decided.

N.B.: Competitors and/or Teams that did not score any point(s) at their first attempt during the match will not be allowed to continue the special technique competition to determine any place and will not receive any medal.

PRE-JUNIOR, JUNIOR AND OR ADULT – TEAM

Male and Female
Teams (5 competitors + 1 reserve) will perform items as indicated in Article 46 and the procedures in items a-g (Article 47) will be carried out.

i. In the event of a tie the Jury President will select one item from the list by drawing to be the tie - breaker. He/She will decide how high the jump will be. The tied competitors will then carry on until the places are decided.

N.B.: Competitors that did not score any point(s) at their first attempt during the match will not be allowed to continue the special technique competition to determine any place and will not receive any medal.

T 48. OFFICIALS FOR SPECIAL TECHNIQUES

One (1) Jury President, one (1) Jury Member, one (1) Computer Operator, and three (3) Referees.

SECTION VI – PRE ARRANGED FREE SPARRING

T 49. DIVISIONS

Pre-Arranged Sparring competitors will be organised, in accordance with the categories as listed in Schedule 5 (page).

T 50. PROCEDURE

(Former T50, U8, U12)

a. Each Team shall consist of two (2) participants that follow a prepared scenario, which enables them to skilfully exhibit a wide variety of techniques without fear of injury.
b. Each Team shall perform one at a time and the Referees shall assign points from 10-0 according to the performance, taking into consideration the following criteria:
    i. Technical Content.
    ii. Teamwork, Choreography and Difficulty.
    iii. Power.
c. Execution of up to, but not more than, a total of three (3) acrobatic sequence of technique per team.
d. Both competitors shall enter the ring and bow.
e. Both competitors must assume an L-Stance guarding block.
f. At the command "Shi-Jak" by one of the competitors, the bout time will start.
g. The bout ends with a final blow and when one of the competitors shouts "Goman", at the same time he/she assumes an L-stance guarding block.
h. In case of a draw, each team will perform again, receiving new scores, until a winner has been declared.
i. Competitor must enter the ring from opposite sides as in free sparring procedure.

Teams shall compete according to the following rules and regulations:

a. Pre-Arranged free sparring shall consist of movements as shown in the ITF Encyclopaedia, Manuals or CD ROM, and as taught during the International Instructor Courses.
b. Protective equipment may be worn as written in art.T.7. a. Point ii and T.7. b.
c. Attacking techniques must be blocked and/or avoided and must be performed with realism. No unblocked contact is permitted with exception of a final incapacitating attack.
d. Bout duration shall consist of one (1) round: minimum sixty (60) seconds, maximum seventy-five (75) seconds.
e. Teams that perform less than the required minimum of sixty (60) seconds shall receive zero (0) points.
f. Teams that exceed the seventy-five (75) seconds duration of bout shall receive zero (0) points.
g. Each Team of Competitors may perform up to, but not more than, a total of three (3) acrobatic sequences of technique, (Techniques that are not part of the Taekwon-Do syllabus), during the bout.
h. Teams performing more than three (3) acrobatic sequences of technique during the bout shall receive zero (0) points.
i. The team having obtained the majority of umpire votes and with a minimum of two (2) Umpire votes in his favour**,** shall be declared the winner and shall advance to the next round of competition.
j. In the case of a draw an extra bout must be performed until the places are decided.
k. Teams may be Black Belts from 1st to 6th degree, and can be Male, Female or mixed couples.

T 51. OFFICIALS FOR PRE-ARRANGED FREE SPARRING

One (1) Jury President, one (1) Jury Member, one (1) Computer Operator, five (5) Referees, and two (2) Equipment Verifiers.

SECTION VII – DISPUTE PROCEDURE

T 52. PROTEST

a. Protests can ONLY be presented by an official coach, and ONLY when there is an apparent violation of the official rules.
b. Coach must request a Protest Form from the Jury President immediately after the completion of the match.
c. Jury President will provide the coach with the official Protest Form, after having received the official Protest Fee.
d. Ring activities will **NOT** be stopped unless the issue at hand immediately affects the next match or makes it difficult to continue with the draw. Only then will the ring activities be stopped, and only until such time as the protest is resolved.
e. Each protest must be written on the official Protest Form, in the ENGLISH language.
f. Each completed Protest Form must be presented to the Jury President of the match in question, no later than five (5) minutes after having received the form.
g. The protest must be precise and circumstantial.
h. Jury President will then deliver the completed Protest Form and Protest Fee to the Umpire Committee.
i. The Umpire Committee will then examine the circumstances of the protest and will decide either.
    i. To validate the match.
    ii. To repeat the match.
    iii. To assign the victory of the match to the opponent. (Sparring, Patterns, Pre-Arranged)
    iv. To assign or remove points, warnings, fouls, time as necessary
    v. To disqualify both competitors.

The Protest Fee will only be returned to the protesting coach in the event that the ITF Umpire Committee upholds and validates the protest. Should the coach lose the protest, the Protest Fee will be forfeit.

T 53. PROTEST - DECISIONS

a. In order to give a decision, the Umpire Committee may call on any individual they desire to give evidence concerning the protest.
b. On reaching a decision the Umpire Committee will notify all parties concerned of this decision.
c. The Umpire Committee will base their decision on the rules laid down in this document and their decision cannot conflict with the rules of this document.

T 54. DISQUALIFICATION

Team Managers/Representatives or Individuals who persist in arguing against decisions made by the Tournament Committee may, at their discretion, have the whole team, school or club or the individual, disqualified from all further events at the championship.

The Tournament Committee will consider the matter at a later date with a view to further action being taken.

T 55. TEAM/COMPETITOR WITHDRAWAL

In case of teams or individuals withdrawing from the championship as a protest then the following will result.

a. Automatic disqualification from that event which means no placing for that event, and therefore no medals.
b. Automatic disqualification from all further events at the championship
c. Further disqualification from further events as decided by the ITF Disciplinary Committee and the ITF Board of Directors.

T 56. ITF ANTI – DOPING CONTROL

Doping control will be in accordance with ITF Anti Doping Rules and WADA Anti Doping Policy.

T57. ITF CONCUSSION POLICY

All concussions will be assessed, treated and outcomes defined by the concussion policy.

T 58. UNEXPECTED EVENTS

(Former U5)

Any and all cases not stated herein will be dealt with and discussed by the Tournament, Umpire and IT Committees (TUIC) who, to the best of their ability, will reach a fair and equitable decision. The Tournament, Umpire and IT Committees (TUIC) decision shall be final.

T 59. COPIES OF RULES

The official, most current copy of the Official ITF Rules of Competition, as held by the Tournament, Umpire and IT Committee (TUIC), must be present at all tournaments and be accessible to all coaches and officials.

T 60. IMPLEMENTATION

July 1st, 2022. Warsaw, Poland

Under the Authority of the: ITF Umpire Committee, ITF Tournament Committee, and ITF Information Technology Committee.

Schedule 1 – Patterns Groups

T 25. PATTERNS GROUPS

Patterns competitors will be organized into groups according to gender, age and rank, in accordance with the categories as listed below.
Individual Pattern categories with less than four (4) competitors will be merged with another category. This new category will use the patterns appropriate to the lowest rank.

World Championship

a. Individual

i. Male Pre-Junior
13250 Individual Male Pre-Junior Pattern 1st Dan
13260 Individual Male Pre-Junior Pattern 2nd - 3rd Dan

ii. Male Junior
14250 Individual Male Junior Pattern 1st Dan
14260 Individual Male Junior Pattern 2nd Dan
14270 Individual Male Junior Pattern 3rd Dan

iii. Male Adult
15250 Individual Male Pattern 1st Dan
15260 Individual Male Pattern 2nd Dan
15270 Individual Male Pattern 3rd Dan
15280 Individual Male Pattern 4th-6th Dan

iv. Female Pre-Junior
23250 Individual Female Pre-Junior Pattern 1st Dan
23260 Individual Female Pre-Junior Pattern 2nd - 3rd Dan

v. Female Junior
24250 Individual Female Junior Pattern 1st Dan
24260 Individual Female Junior Pattern 2nd Dan
24270 Individual Female Junior Pattern 3rd Dan

vi. Female Adult
25250 Individual Female Pattern 1st Dan
25260 Individual Female Pattern 2nd Dan
25270 Individual Female Pattern 3rd Dan
25280 Individual Female Pattern 4th-6th Dan

World Cup

a. Individual

i. Male Pre-Junior
13230 Individual Male Pre-Junior Pattern 4th-3rd Gup
13240 Individual Male Pre-Junior Pattern 2nd-1st Gup
13250 Individual Male Pre-Junior Pattern 1st Dan
13260 Individual Male Pre-Junior Pattern 2nd - 3rd Dan

ii. Male Junior
14230 Individual Male Junior Pattern 4th-3rd Gup
14240 Individual Male Junior Pattern 2nd-1st Gup
14250 Individual Male Junior Pattern 1st Dan
14260 Individual Male Junior Pattern 2nd Dan
14270 Individual Male Junior Pattern 3rd Dan

iii. Male Adult
15230 Individual Male Adult Pattern 4th-3rd Gup
15240 Individual Male Adult Pattern 2nd-1st Gup
15250 Individual Male Adult Pattern 1st Dan
15260 Individual Male Adult Pattern 2nd Dan
15270 Individual Male Adult Pattern 3rd Dan
15280 Individual Male Adult Pattern 4th-6th Dan

iv. Male Senior
16230 Individual Male Senior Pattern 4th-3rd Gup
16240 Individual Male Senior Pattern 2nd-1st Gup
16250 Individual Male Senior Pattern 1st Dan
16260 Individual Male Senior Pattern 2nd Dan
16270 Individual Male Senior Pattern 3rd Dan
16280 Individual Male Senior Pattern 4th-6th Dan

v. Male Veterans
17230 Individual Male Veterans Pattern 4th-3rd Gup
17240 Individual Male Veterans Pattern 2nd-1st Gup
17250 Individual Male Veterans Pattern 1st Dan

2. Team

i. Male Pre-Junior
63270 Team Male Pre-Junior Pattern

ii. Male Junior
64270 Team Male Junior Pattern

iii. Male Adult
65280 Team Male Pattern

iv. Female Pre-Junior
73270 Team Female Pre-Junior Pattern

v. Female Junior
74270 Team Female Junior Pattern

vi. Female Adult
75280 Team Female Pattern

Each Team (Male and/or Female of any degree and weight) must consist of five (5) competitors and one (1) reserve (optional).

17260 Individual Male Veterans Pattern 2nd Dan
17270 Individual Male Veterans Pattern 3rd Dan
17280 Individual Male Veterans Pattern 4th-6th Dan

vi. Female Pre-Junior
23230 Individual Female Pre-Junior Pattern 4th-3rd Gup
23240 Individual Female Pre-Junior Pattern 2nd-1st Gup
23250 Individual Female Pre-Junior Pattern 1st Dan
23260 Individual Female Pre-Junior Pattern 2nd - 3rd Dan

vii. Female Junior
24230 Individual Female Junior Pattern 4th-3rd Gup
24240 Individual Female Junior Pattern 2nd-1st Gup
24250 Individual Female Junior Pattern 1st Dan
24260 Individual Female Junior Pattern 2nd Dan
24270 Individual Female Junior Pattern 3rd Dan

viii. Female Adult
25230 Individual Female Adult Pattern 4th-3rd Gup
25240 Individual Female Adult Pattern 2nd-1st Gup
25250 Individual Female Adult Pattern 1st Dan
25260 Individual Female Adult Pattern 2nd Dan
25270 Individual Female Adult Pattern 3rd Dan
25280 Individual Female Adult Pattern 4th-6th Dan

ix. Female Senior
26230 Individual Female Senior Pattern 4th-3rd Gup
26240 Individual Female Senior Pattern 2nd-1st Gup
26250 Individual Female Senior Pattern 1st Dan
26260 Individual Female Senior Pattern 2nd Dan
26270 Individual Female Senior Pattern 3rd Dan
26280 Individual Female Senior Pattern 4th-6th Dan

x. Female Veterans
27230 Individual Female Veterans Pattern 4th-3rd Gup
27240 Individual Female Veterans Pattern 2nd-1st Gup
27250 Individual Female Veterans Pattern 1st Dan
27260 Individual Female Veterans Pattern 2nd Dan
27270 Individual Female Veterans Pattern 3rd Dan
27280 Individual Female Veterans Pattern 4th-6th Dan

2. Team

i. Male Pre-Junior
63240 Team Male Pre-Junior Pattern 4th-1st Gup
63270 Team Male Pre-Junior Pattern 1st-3rd Dan

ii. Male Junior
64240 Team Male Junior Pattern 4th-1st Gup
64270 Team Male Junior Pattern 1st-3rd Dan

iii. Male Adult
65240 Team Male Adult Pattern 4th-1st Gup
65280 Team Male Adult Pattern 1st-6th Dan

iv. Male Senior
66240 Team Male Senior Pattern 4th-1st Gup
66280 Team Male Senior Pattern 1st-6th Dan

v. Male Veterans
67240 Team Male Veterans Pattern 4th-1st Gup
67280 Team Male Veterans Pattern 1st-6th Dan

i. Female Pre-Junior
73240 Team Female Pre-Junior Pattern 4th-1st Gup
73270 Team Female Pre-Junior Pattern 1st-3rd Dan

ii. Female Junior
74240 Team Female Junior Pattern 4th-1st Gup
74270 Team Female Junior Pattern 1st-3rd Dan

iii. Female Adult
75240 Team Female Adult Pattern 4th-1st Gup
75280 Team Female Adult Pattern 1st-6th Dan

iv. Female Senior
76240 Team Female Senior Pattern 4th-1st Gup
76280 Team Female Senior Pattern 1st-6th Dan

v. Female Veterans
77240 Team Female Veterans Pattern 4th-1st Gup
77280 Team Female Veterans Pattern 1st-6th Dan

Each Pattern Team (Male and/or Female) must consist of five (5) competitors and may have one (1) optional reserve.

Coloured Belts must compete with Coloured Belts.
Black Belts must compete with Black Belts.
Colored Belts may be of any gup from 4th to 1st.
Black Belts may be of any degree from 1st to 6th.
Age classes cannot be combined. *See Rule T5.

Schedule 2 – Sparring Divisions

T 31. DIVISIONS

Sparring competitors will be organized into divisions according to gender, age and weight, in accordance with the categories as listed below.

Individual Sparring categories with less than four (4) competitors will be merged with another category.

World Championship	*World Cup*
a. Individual	**a. Individual**
i. Male Pre-Junior	i. Male Pre-Junior
13171 Individual Male Pre-Junior Sparring up to 40 kg	13141 Individual Male Pre-Junior Sparring 4th-1st Gup up to 40 kg
13172 Individual Male Pre-Junior Sparring over 40 to 45 kg	13142 Individual Male Pre-Junior Sparring 4th-1st Gup over 40 to 45 kg
13173 Individual Male Pre-Junior Sparring over 45 to 50 kg	13143 Individual Male Pre-Junior Sparring 4th-1st Gup over 45 to 50 kg
13174 Individual Male Pre-Junior Sparring over 50 to 55 kg	13144 Individual Male Pre-Junior Sparring 4th-1st Gup over 50 to 55 kg
13175 Individual Male Pre-Junior Sparring over 55 to 60 kg	13145 Individual Male Pre-Junior Sparring 4th-1st Gup over 55 to 60 kg
13176 Individual Male Pre-Junior Sparring over 60 to 65 kg	13146 Individual Male Pre-Junior Sparring 4th-1st Gup over 60 to 65 kg
13177 Individual Male Pre-Junior Sparring over 65 kg	13147 Individual Male Pre-Junior Sparring 4th-1st Gup over 65 kg
	13171 Individual Male Pre-Junior Sparring 1st-3rd Dan up to 40 kg
ii. Male Junior	13172 Individual Male Pre-Junior Sparring 1st-3rd Dan over 40 to 45 kg
14171 Individual Male Junior Sparring up to 50 kg	13173 Individual Male Pre-Junior Sparring 1st-3rd Dan over 45 to 50 kg
14172 Individual Male Junior Sparring over 50 to 55 kg	13174 Individual Male Pre-Junior Sparring 1st-3rd Dan over 50 to 55 kg
14173 Individual Male Junior Sparring over 55 to 60 kg	13175 Individual Male Pre-Junior Sparring 1st-3rd Dan over 55 to 60 kg
14174 Individual Male Junior Sparring over 60 to 65 kg	13176 Individual Male Pre-Junior Sparring 1st-3rd Dan over 60 to 65 kg
14175 Individual Male Junior Sparring over 65 to 70 kg	13177 Individual Male Pre-Junior Sparring 1st-3rd Dan over 65 kg
14176 Individual Male Junior Sparring over 70 to 75 kg	
14177 Individual Male Junior Sparring over 75 kg	ii. Male Junior
	14141 Individual Male Junior Sparring 4th-1st Gup up to 50 kg

iii. Male Adult

15181 Individual Male Sparring up to 57 kg
15182 Individual Male Sparring over 57 to 63 kg
15183 Individual Male Sparring over 63 to 69 kg
15184 Individual Male Sparring over 69 to 75 kg
15185 Individual Male Sparring over 75 to 81 kg
15186 Individual Male Sparring over 81 to 87 kg
15187 Individual Male Sparring over 87 kg

iv. Female Pre-Junior

23171 Individual Female Pre-Junior Sparring up to 40 kg
23172 Individual Female Pre-Junior Sparring over 40 to 44 kg
23173 Individual Female Pre-Junior Sparring over 44 to 48 kg
23174 Individual Female Pre-Junior Sparring over 48 to 52 kg
23175 Individual Female Pre-Junior Sparring over 52 to 56 kg
23176 Individual Female Pre-Junior Sparring over 56 to 60 kg
23177 Individual Female Pre-Junior Sparring over 60 kg

v. Female Junior

24171 Individual Female Junior Sparring up to 45 kg
24172 Individual Female Junior Sparring over 45 to 49 kg
24173 Individual Female Junior Sparring over 49 to 53 kg
24174 Individual Female Junior Sparring over 53 to 57 kg
24175 Individual Female Junior Sparring over 57 to 61 kg
24176 Individual Female Junior Sparring over 61 to 65 kg

14142 Individual Male Junior Sparring 4th-1st Gup over 50 to 55 kg
14143 Individual Male Junior Sparring 4th-1st Gup over 55 to 60 kg
14144 Individual Male Junior Sparring 4th-1st Gup over 60 to 65 kg
14145 Individual Male Junior Sparring 4th-1st Gup over 65 to 70 kg
14146 Individual Male Junior Sparring 4th-1st Gup over 70 to 75 kg
14147 Individual Male Junior Sparring 4th-1st Gup over 75 kg
14171 Individual Male Junior Sparring 1st-3rd Dan up to 50 kg
14172 Individual Male Junior Sparring 1st-3rd Dan over 50 to 55 kg
14173 Individual Male Junior Sparring 1st-3rd Dan over 55 to 60 kg
14174 Individual Male Junior Sparring 1st-3rd Dan over 60 to 65 kg
14175 Individual Male Junior Sparring 1st-3rd Dan over 65 to 70 kg
14176 Individual Male Junior Sparring 1st-3rd Dan over 70 to 75 kg
14177 Individual Male Junior Sparring 1st-3rd Dan over 75 kg

iii. Male Adult

15141 Individual Male Adult Sparring 4th-1st Gup up to 57 kg
15142 Individual Male Adult Sparring 4th-1st Gup over 57 to 63 kg
15143 Individual Male Adult Sparring 4th-1st Gup over 63 to 69 kg
15144 Individual Male Adult Sparring 4th-1st Gup over 69 to 75 kg
15145 Individual Male Adult Sparring 4th-1st Gup over 75 to 81 kg
15146 Individual Male Adult Sparring 4th-1st Gup over 81 to 87 kg
15147 Individual Male Adult Sparring 4th-1st Gup over 87 kg
15181 Individual Male Adult Sparring 1st-6th Dan up to 57 kg

24177 Individual Female Junior Sparring over 65 kg

vi. Female Adult

25181 Individual Female Sparring up to 50 kg
25182 Individual Female Sparring over 50 to 55 kg
25183 Individual Female Sparring over 55 to 60 kg
25184 Individual Female Sparring over 60 to 65 kg
25185 Individual Female Sparring over 65 to 70 kg
25186 Individual Female Sparring over 70 to 75 kg
25187 Individual Female Sparring over 75 kg

b. Team

i. Male Pre-Junior

63170 Team Male Pre-Junior Sparring

ii. Male Junior

64170 Team Male Junior Sparring

iii. Male Adult

65180 Team Male Sparring

iv. Female Pre-Junior

73170 Team Female Pre-Junior Sparring

v. Female Junior

74170 Team Female Junior Sparring

vi. Female Adult

75180 Team Female Sparring

Each Team (Male and/or Female of any degree and weight) must consist of five (5) competitors and one (1) reserve (optional).

15182 Individual Male Adult Sparring 1st-6th Dan over 57 to 63 kg
15183 Individual Male Adult Sparring 1st-6th Dan over 63 to 69 kg
15184 Individual Male Adult Sparring 1st-6th Dan over 69 to 75 kg
15185 Individual Male Adult Sparring 1st-6th Dan over 75 to 81 kg
15186 Individual Male Adult Sparring 1st-6th Dan over 81 to 87 kg
15187 Individual Male Adult Sparring 1st-6th Dan over 87 kg

iv. Male Senior

16141 Individual Male Senior Sparring 4th-1st Gup up to 63 kg
16142 Individual Male Senior Sparring 4th-1st Gup over 63 to 70 kg
16143 Individual Male Senior Sparring 4th-1st Gup over 70 to 77 kg
16144 Individual Male Senior Sparring 4th-1st Gup over 77 to 84 kg
16145 Individual Male Senior Sparring 4th-1st Gup over 84 kg
16181 Individual Male Senior Sparring 1st-6th Dan up to 63 kg
16182 Individual Male Senior Sparring 1st-6th Dan over 63 to 70 kg
16183 Individual Male Senior Sparring 1st-6th Dan over 70 to 77 kg
16184 Individual Male Senior Sparring 1st-6th Dan over 77 to 84 kg
16185 Individual Male Senior Sparring 1st-6th Dan over 84 kg

v. Male Veterans

17141 Individual Male Veterans Sparring 4th-1st Gup up to 68 kg
17142 Individual Male Veterans Sparring 4th-1st Gup over 68 to 76 kg
17143 Individual Male Veterans Sparring 4th-1st Gup over 76 to 84 kg
17144 Individual Male Veterans Sparring 4th-1st Gup over 84 kg

17181 Individual Male Veterans Sparring 1st-6th Dan up to 68 kg
17182 Individual Male Veterans Sparring 1st-6th Dan over 68 to 76 kg
17183 Individual Male Veterans Sparring 1st-6th Dan over 76 to 84 kg
17184 Individual Male Veterans Sparring 1st-6th Dan over 84 kg

vi. Female Pre-Junior

23141 Individual Female Pre-Junior Sparring 4th-1st Gup up to 40 kg
23142 Individual Female Pre-Junior Sparring 4th-1st Gup over 40 to 44 kg
23143 Individual Female Pre-Junior Sparring 4th-1st Gup over 44 to 48 kg
23144 Individual Female Pre-Junior Sparring 4th-1st Gup over 48 to 52 kg
23145 Individual Female Pre-Junior Sparring 4th-1st Gup over 52 to 56 kg
23146 Individual Female Pre-Junior Sparring 4th-1st Gup over 56 to 60 kg
23147 Individual Female Pre-Junior Sparring 4th-1st Gup over 60 kg
23171 Individual Female Pre-Junior Sparring 1st-3rd Dan up to 40 kg
23172 Individual Female Pre-Junior Sparring 1st-3rd Dan over 40 to 44 kg
23173 Individual Female Pre-Junior Sparring 1st-3rd Dan over 44 to 48 kg
23174 Individual Female Pre-Junior Sparring 1st-3rd Dan over 48 to 52 kg
23175 Individual Female Pre-Junior Sparring 1st-3rd Dan over 52 to 56 kg
23176 Individual Female Pre-Junior Sparring 1st-3rd Dan over 56 to 60 kg
23177 Individual Female Pre-Junior Sparring 1st-3rd Dan over 60 kg

vii. Female Junior

24141 Individual Female Junior Sparring 4th-1st Gup up to 45 kg
24142 Individual Female Junior Sparring 4th-1st Gup over 45 to 49 kg

24143 Individual Female Junior Sparring 4th-1st Gup over 49 to 53 kg
24144 Individual Female Junior Sparring 4th-1st Gup over 53 to 57 kg
24145 Individual Female Junior Sparring 4th-1st Gup over 57 to 61 kg
24146 Individual Female Junior Sparring 4th-1st Gup over 61 to 65 kg
24147 Individual Female Junior Sparring 4th-1st Gup over 65 kg
24171 Individual Female Junior Sparring 1st-3rd Dan up to 45 kg
24172 Individual Female Junior Sparring 1st-3rd Dan over 45 to 49 kg
24173 Individual Female Junior Sparring 1st-3rd Dan over 49 to 53 kg
24174 Individual Female Junior Sparring 1st-3rd Dan over 53 to 57 kg
24175 Individual Female Junior Sparring 1st-3rd Dan over 57 to 61 kg
24176 Individual Female Junior Sparring 1st-3rd Dan over 61 to 65 kg
24177 Individual Female Junior Sparring 1st-3rd Dan over 65 kg

viii. Female Adult

25141 Individual Female Adult Sparring 4th-1st Gup up to 50 kg
25142 Individual Female Adult Sparring 4th-1st Gup over 50 to 55 kg
25143 Individual Female Adult Sparring 4th-1st Gup over 55 to 60 kg
25144 Individual Female Adult Sparring 4th-1st Gup over 60 to 65 kg
25145 Individual Female Adult Sparring 4th-1st Gup over 65 to 70 kg
25146 Individual Female Adult Sparring 4th-1st Gup over 70 to 75 kg
25147 Individual Female Adult Sparring 4th-1st Gup over 75 kg
25181 Individual Female Adult Sparring 1st-6th Dan up to 50 kg
25182 Individual Female Adult Sparring 1st-6th Dan over 50 to 55 kg

25183 Individual Female Adult Sparring 1st-6th Dan over 55 to 60 kg
25184 Individual Female Adult Sparring 1st-6th Dan over 60 to 65 kg
25185 Individual Female Adult Sparring 1st-6th Dan over 65 to 70 kg
25186 Individual Female Adult Sparring 1st-6th Dan over 70 to 75 kg
25187 Individual Female Adult Sparring 1st-6th Dan over 75 kg

ix. Female Senior

26141 Individual Female Senior Sparring 4th-1st Gup up to 57 kg
26142 Individual Female Senior Sparring 4th-1st Gup over 57 to 63 kg
26143 Individual Female Senior Sparring 4th-1st Gup over 63 to 69 kg
26144 Individual Female Senior Sparring 4th-1st Gup over 69 to 75 kg
26145 Individual Female Senior Sparring 4th-1st Gup over 75 kg
26181 Individual Female Senior Sparring 1st-6th Dan up to 57 kg
26182 Individual Female Senior Sparring 1st-6th Dan over 57 to 63 kg
26183 Individual Female Senior Sparring 1st-6th Dan over 63 to 69 kg
26184 Individual Female Senior Sparring 1st-6th Dan over 69 to 75 kg
26185 Individual Female Senior Sparring 1st-6th Dan over 75 kg

x. Female Veterans

27141 Individual Female Veterans Sparring 4th-1st Gup up to 60 kg
27142 Individual Female Veterans Sparring 4th-1st Gup over 60 to 67 kg
27143 Individual Female Veterans Sparring 4th-1st Gup over 67 to 74 kg
27144 Individual Female Veterans Sparring 4th-1st Gup over 74 kg
27181 Individual Female Veterans Sparring 1st-6th Dan up to 60 kg

27182 Individual Female Veterans Sparring 1st-6th Dan over 60 to 67 kg
27183 Individual Female Veterans Sparring 1st-6th Dan over 67 to 74 kg
27184 Individual Female Veterans Sparring 1st-6th Dan over 74 kg

b. Team

i. Male Pre-Junior
63140 Team Male Pre-Junior Sparring 4th-1st Gup
63170 Team Male Pre-Junior Sparring 1st-3rd Dan

ii. Male Junior
64140 Team Male Junior Sparring 4th-1st Gup
64170 Team Male Junior Sparring 1st-3rd Dan

iii. Male Adult
65140 Team Male Adult Sparring 4th-1st Gup
65180 Team Male Adult Sparring 1st-6th Dan

iv. Male Senior
66140 Team Male Senior Sparring 4th-1st Gup
66180 Team Male Senior Sparring 1st-6th Dan

v. Male Veterans
67140 Team Male Veterans Sparring 4th-1st Gup
67180 Team Male Veterans Sparring 1st-6th Dan

vi. Female Pre-Junior
73140 Team Female Pre-Junior Sparring 4th-1st Gup
73170 Team Female Pre-Junior Sparring 1st-3rd Dan

vii. Female Junior
74140 Team Female Junior Sparring 4th-1st Gup
74170 Team Female Junior Sparring 1st-3rd Dan

viii. Female Adult
75140 Team Female Adult Sparring 4th-1st Gup
75180 Team Female Adult Sparring 1st-6th Dan

ix. Female Senior
76140 Team Female Senior Sparring 4th-1st Gup
76180 Team Female Senior Sparring 1st-6th Dan

x. Female Veterans

77140 Team Female Veterans Sparring 4th-1st Gup
77180 Team Female Veterans Sparring 1st-6th Dan

Each Sparring Team (Male and/or Female) must consist of a minimum of three (3), and a maximum of five (5) competitors and may have one (1) optional reserve.

Coloured Belts must compete with Coloured Belts.

Black Belts must compete with Black Belts.

Black Belts may be of any degree from 1st to 6th.

Team Members may be of any weight division.

Age classes cannot be combined. *See Rule T5.

In a case that a team consists of only three (3) competitors, then they will forfeit right (8) judge's decisions.

In a case that a team consists of only four (4) competitors, then they will forfeit four (4) judge's decisions

Schedule 3 – Power Breaking Divisions

T 43. DIVISIONS

Power Breaking competitors will be organized into groups according to gender and age, in accordance with the categories as listed below.

World Championship

a. Individual

i. Male Junior
14370 Individual Male Junior Power Test

ii. Male Adult
15380 Individual Male Power Test

iii. Female Junior
24370 Individual Female Junior Power Test

iv. Female Adult
25380 Individual Female Power Test

b. Team

i. Male Junior
64370 Team Male Junior Power Test

ii. Male Adult
65380 Team Male Power Test

iii. Female Junior
74370 Team Female Junior Power Test

iv. Female Adult
75380 Team Female Power Test

It is compulsory for each competitor to attempt, according to the mentioned order, all the items listed for his/her group.

Each Male and Female Team (of any degree and weight) must consist of five (5) competitors and one (1) reserve (optional).

World Cup

a. Individual

i. Male Adult
15380 Individual Male Adult Power Test
1st-6th Dan

ii. Male Senior
16380 Individual Male Senior Power Test
1st-6th Dan

iii. Male Veterans
17380 Individual Male Veterans Power Test
1st-6th Dan

iv. Female Adult
25380 Individual Female Adult Power Test
1st-6th Dan

v. Female Senior
26380 Individual Female Senior Power Test
1st-6th Dan

vi. Female Veterans
27380 Individual Female Veterans Power Test
1st-6th Dan

Each competitor must make one (1) hand technique and one (1) foot technique. Chosen by themselves from the following list:

Hand Techniques:
i. Ap Joomuk Jirugi
ii. Sonkal Taerigi
iii. Dung Joomuk Taerigi
iv. Sonkal Dung Taerigi

Foot Techniques:
i. Yop Cha Jirugi
ii. Dollyo Chagi
iii. Dwit Chagi
iv. Bandae Dollyo Chagi

Male:

i. Ap Joomuk Jirugi
ii. Sonkal Taerigi
iii. Yop Cha Jirugi
iv. Dollyo Chagi
v. Bandae Dollyo Chagi

Female:

i. Ap Palkup Taerigi
ii. Sonkal Taerigi
iii. Yop Cha Jirugi
iv. Dollyo Chagi
v. Bandae Dollyo Chagi

Schedule 4 – Special Technique Divisions

T 46. DIVISIONS

Special Technique Breaking competitors will be organized into groups according to gender and age, in accordance with the categories as listed below.

World Championship	*World Cup*
a. Individual	**a. Individual**
i. Male Pre-Junior 13470 Individual Male Pre-Junior Special Technique	i. Male Pre-Junior 13440 Individual Male Pre-Junior Special Technique 4th-1st Gup 13470 Individual Male Pre-Junior Special Technique 1st-3rd Dan
ii. Male Junior 14470 Individual Male Junior Special Technique	ii. Male Junior 14440 Individual Male Junior Special Technique 4th-1st Gup 14470 Individual Male Junior Special Technique 1st-3rd Dan
iii. Male Adult 15480 Individual Male Special Technique	iii. Male Adult 15440 Individual Male Adult Special Technique 4th-1st Gup 15480 Individual Male Adult Special Technique 1st-6th Dan
iv. Female Pre-Junior 23470 Individual Female Pre-Junior Special Technique	iv. Male Senior 16440 Individual Male Senior Special Technique 4th-1st Gup 16480 Individual Male Senior Special Technique 1st-6th Dan
v. Female Junior 24470 Individual Female Junior Special Technique	v. Male Veterans 17440 Individual Male Veterans Special Technique 4th-1st Gup 17480 Individual Male Veterans Special Technique 1st-6th Dan
vi. Female Adult 25480 Individual Female Special Technique	i. Female Pre-Junior 23440 Individual Female Pre-Junior Special Technique 4th-1st Gup
b. Team	
i. Male Pre-Junior 63470 Team Male Pre-Junior Special Technique	
ii. Male Junior 64470 Team Male Junior Special Technique	
iii. Male Adult 65480 Team Male Special Technique	
iv. Female Pre-Junior 73470 Team Female Pre-Junior Special Technique	

v. Female Junior
74470 Team Female Junior Special Technique

vi. Female Adult
75480 Team Female Special Technique

It is compulsory for each competitor to attempt, according to the mentioned order, all the items listed for his/her group.

Each Male and Female Team (of any degree and weight) must consist of five (5) competitors and one (1) reserve (optional).

Male or Female:

i. Twimyo Nopi Ap Cha Busigi
ii. Twimyo Dollyo Chagi
iii. Twio Dolmyo Yop Cha Jirugi
iv. Twimyo Bandae Dollyo Chagi
v. Twimyo Nomo Yop Cha Jirugi

23470 Individual Female Pre-Junior Special Technique 1st-3rd Dan

ii. Female Junior
24440 Individual Female Junior Special Technique 4th-1st Gup
24470 Individual Female Junior Special Technique 1st-3rd Dan

iii. Female Adult
25440 Individual Female Adult Special Technique 4th-1st Gup
25480 Individual Female Adult Special Technique 1st-6th Dan

iv. Female Senior
26440 Individual Female Senior Special Technique 4th-1st Gup
26480 Individual Female Senior Special Technique 1st-6th Dan

v. Female Veterans
27440 Individual Female Veterans Special Technique 4th-1st Gup
27480 Individual Female Veterans Special Technique 1st-6th Dan

It is compulsory for each competitor to attempt, according to the mentioned order, all the items listed for his/her group.

i. Twimyo Nopi Ap Cha Busigi
ii. Twimyo Nomo Yop Cha Jirugi

Schedule 5 – Pre-Arranged Sparring Divisions

T 49. DIVISIONS

Pre-Arranged Sparring competitors will be organized into groups according to age, in accordance with the categories as listed below.

World Championship

a. Team

i. Pre-Junior
53570 Team Pre-Junior Pre-Arranged Sparring

ii. Junior
54570 Team Junior Pre-Arranged Sparring

iii. Adult
55580 Team Pre-Arranged Sparring

A Pre-Arranged Team can be
two (2) male competitors,
two (2) female competitors
or one (1) male and one (1) female competitor

World Cup

a. Team

i. Pre-Junior
53570 Team Pre-Junior Pre-Arranged Sparring 1st-3rd Dan

ii. Junior
54570 Team Junior Pre-Arranged Sparring 1st-3rd Dan

iii. Adult
55580 Team Adult Pre-Arranged Sparring 1st-6th Dan

iv. Senior
56580 Team Senior Pre-Arranged Sparring 1st-6th Dan

v. Veterans
57580 Team Veterans Pre-Arranged Sparring 1st-6th Dan

A Pre-Arranged Team can be
two (2) male competitors,
two (2) female competitors
or one (1) male and one (1) female competitor

Schedule 6 – Numbers of Categories, Medals and Trophies

T 15., T 25., T 31., T 43., T 46 and T 49

World Championships

			Sparring 1	Sparring 2	Sparring 3	Sparring 4	Sparring 5	Sparring 6	Sparring 7	Sparring	Pattern 1	Pattern 2	Pattern 3	Pattern 4	Pattern Team	Power	Power Team	Special	Special Team	Pre-Arranged
Pre-Junior	male	black	13171	13172	13173	13174	13175	13176	13177	63170	13250	13260			63270			13470	63470	53570
	female	black	23171	23172	23173	23174	23175	23176	23177	73170	23250	23260			73270			23470	73470	
Junior	male	black	14171	14172	14173	14174	14175	14176	14177	64170	14250	14260	14270		64270	14370	64370	14470	64470	54570
	female	black	24171	24172	24173	24174	24175	24176	24177	74170	24250	24260	24270		74270	24370	74370	24470	74470	
Adult	male	black	15181	15182	15183	15184	15185	15186	15187	65180	15250	15260	15270	15280	65280	15380	65380	15480	65480	55580
	female	black	25181	25182	25183	25184	25185	25186	25187	75180	25250	25260	25270	25280	75280	25380	75380	25480	75480	

Medals	gold	208	6	6	6	6	6	6	6	36	6	6	4	2	36	4	24	6	36	6
	silver	208	6	6	6	6	6	6	6	36	6	6	4	2	36	4	24	6	36	6
	bronze	416	12	12	12	12	12	12	12	72	12	12	8	4	72	8	48	12	72	12

In the team competitions Sparring, Pattern, Power and Special the teams to be awarded will receive 6 medals each.
In the Pre-Arranged team competitions, the teams to be awarded will receive 2 medals each.

Categories total: 95
Medals total: 832 — 208 gold 208 silver 416 bronze
Trophies total: 21
- 6 for Individual Overall
- 6 for Team Overall
- 1 for 1st Place of Nation Classification World Championship
- 1 for 2nd Place of Nation Classification World Championship
- 1 for 3rd Place of Nation Classification World Championship
- 1 for 1st Place of Nation Classification Junior World Championship
- 1 for 2nd Place of Nation Classification Junior World Championship
- 1 for 3rd Place of Nation Classification Junior World Championship
- 1 for 1st Place of Nation Classification Pre-Junior World Championship
- 1 for 2nd Place of Nation Classification Pre-Junior World Championship
- 1 for 3rd Place of Nation Classification Pre-Junior World Championship

World Cup

			Sparring 1	Sparring 2	Sparring 3	Sparring 4	Sparring 5	Sparring 6	Sparring 7	Sparring Team	Pattern 1	Pattern 2	Pattern 3	Pattern 4	Pattern Team	Power	Power Team	Special	Special Team	Pre-Arranged
Pre-Junior	male	colored	13141	13142	13143	13144	13145	13146	13147	63140	13230	13240			63240			13440		
	female	colored	23141	23142	23143	23144	23145	23146	23147	43140	23230	23240			43240			23440		
	male	black	13171	13172	13173	13174	13175	13176	13177	63170	13250	13260			63270			13470		53570
	female	black	23171	23172	23173	23174	23175	23176	23177	73170	23250	23260			73270			23470		
Junior	male	colored	14141	14142	14143	14144	14145	14146	14147	64140	14230	14240			64240			14440		
	female	colored	24141	24142	24143	24144	24145	24146	24147	74140	24230	24240			74240			24440		
	male	black	14171	14172	14173	14174	14175	14176	14177	64170	14250	14260	14270		64270			14470		54570
	female	black	24171	24172	24173	24174	24175	24176	24177	74170	24250	24260	24270		74270			24470		
Adult	male	colored	15141	15142	15143	15144	15145	15146	15147	65140	15230	15240			65240			15440		
	female	colored	25141	25142	25143	25144	25145	25146	25147	75140	25230	25240			75240			25440		
	male	black	15181	15182	15183	15184	15185	15186	15187	65180	15250	15260	15270	15280	65280	15380		15480		55580
	female	black	25181	25182	25183	25184	25185	25186	25187	75180	25250	25260	25270	25280	75280	25380		25480		
Senior	male	colored	16141	16142	16143	16144	16145			66140	16230	16240			66240			16440		
	female	colored	26141	26142	26143	26144	26145			76140	26230	26240			76240			26440		
	male	black	16181	16182	16183	16184	16185			66180	16250	16260	16270	16280	66280	16380		16480		56580
	female	black	26181	26182	26183	26184	26185			76180	26250	26260	26270	26280	76280	26380		26480		
Veterans	male	colored	17141	17142	17143	17144				67140	17230	17240			67240			17480		
	female	colored	27141	27142	27143	27144				77140	27230	27240			77240			27480		
	male	black	17181	17182	17183	17184				67180	17250	17260	17270	17280	67280	17380		17480		57580
	female	black	27181	27182	27183	27184				77180	27250	27260	27270	27280	77280	27380		27480		

			Sparring 1	Sparring 2	Sparring 3	Sparring 4	Sparring 5	Sparring 6	Sparring 7	Sparring Team	Pattern 1	Pattern 2	Pattern 3	Pattern 4	Pattern Team	Power	Power Team	Special	Special Team	Pre-Arranged
Medals	gold	450	20	20	20	20	16	12	12	120	20	20	8	6	120	6	0	20	0	10
	silver	450	20	20	20	20	16	12	12	120	20	20	8	6	120	6	0	20	0	10
	bronze	900	40	40	40	40	32	24	24	240	40	40	16	12	240	12	0	40	0	20

In the team competitions Sparring and Pattern the teams to be awarded will receive 6 medals each.
In the Pre-Arranged team competitions the teams to be awarded will receive 2 medals each.

Medals total:	1800	450 gold	450 silver	900 bronze
Categories total:	245			
Trophies total:	3	1 for 1st Place of Nation Classification		
		1 for 2nd Place of Nation Classification		
		1 for 3rd Place of Nation Classification		

Diagram 1. Ring Size – Patterns, Team Patterns, Pre-Arranged Sparring

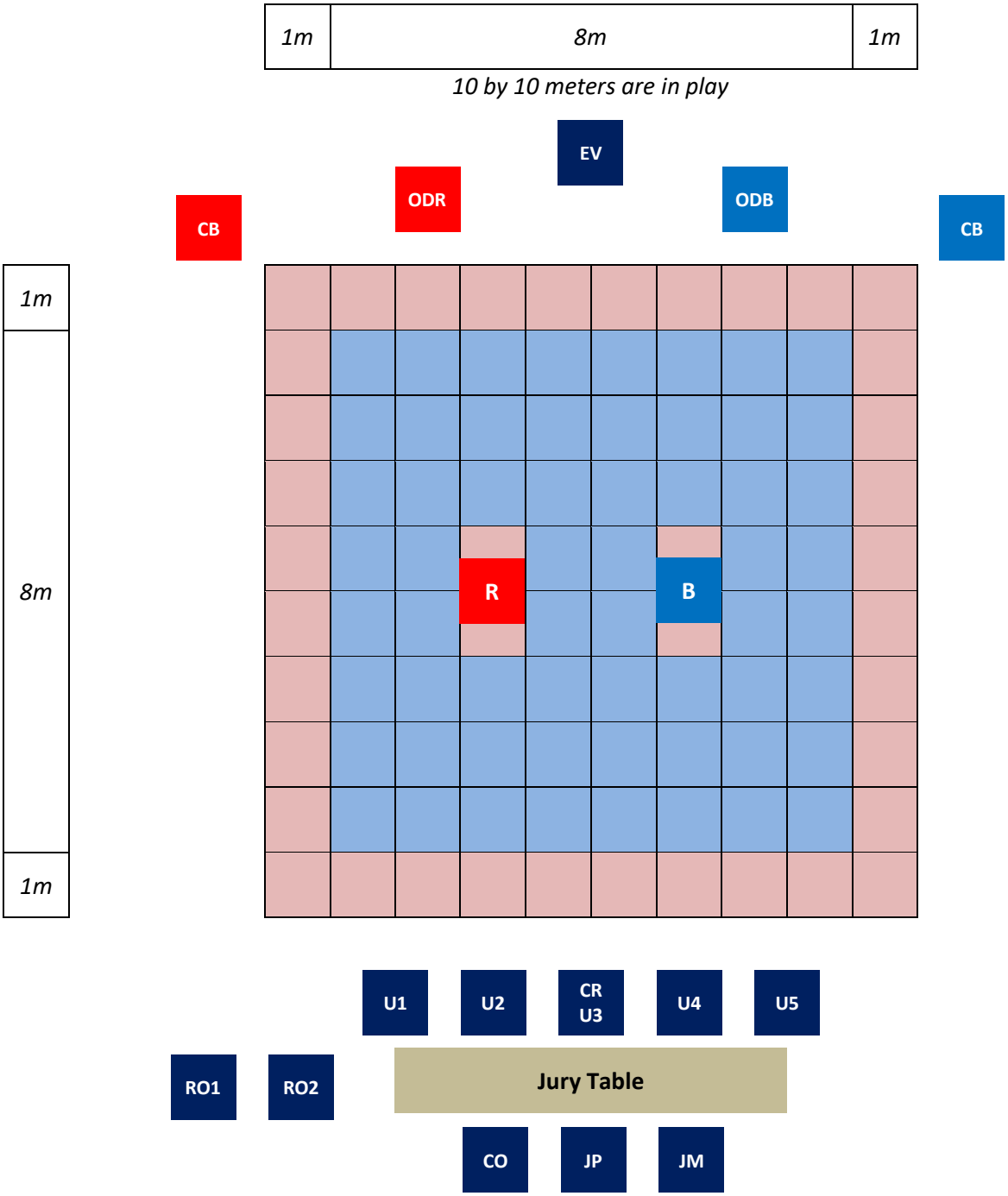


Diagram 2 Ring Size – Sparring, Team Sparring

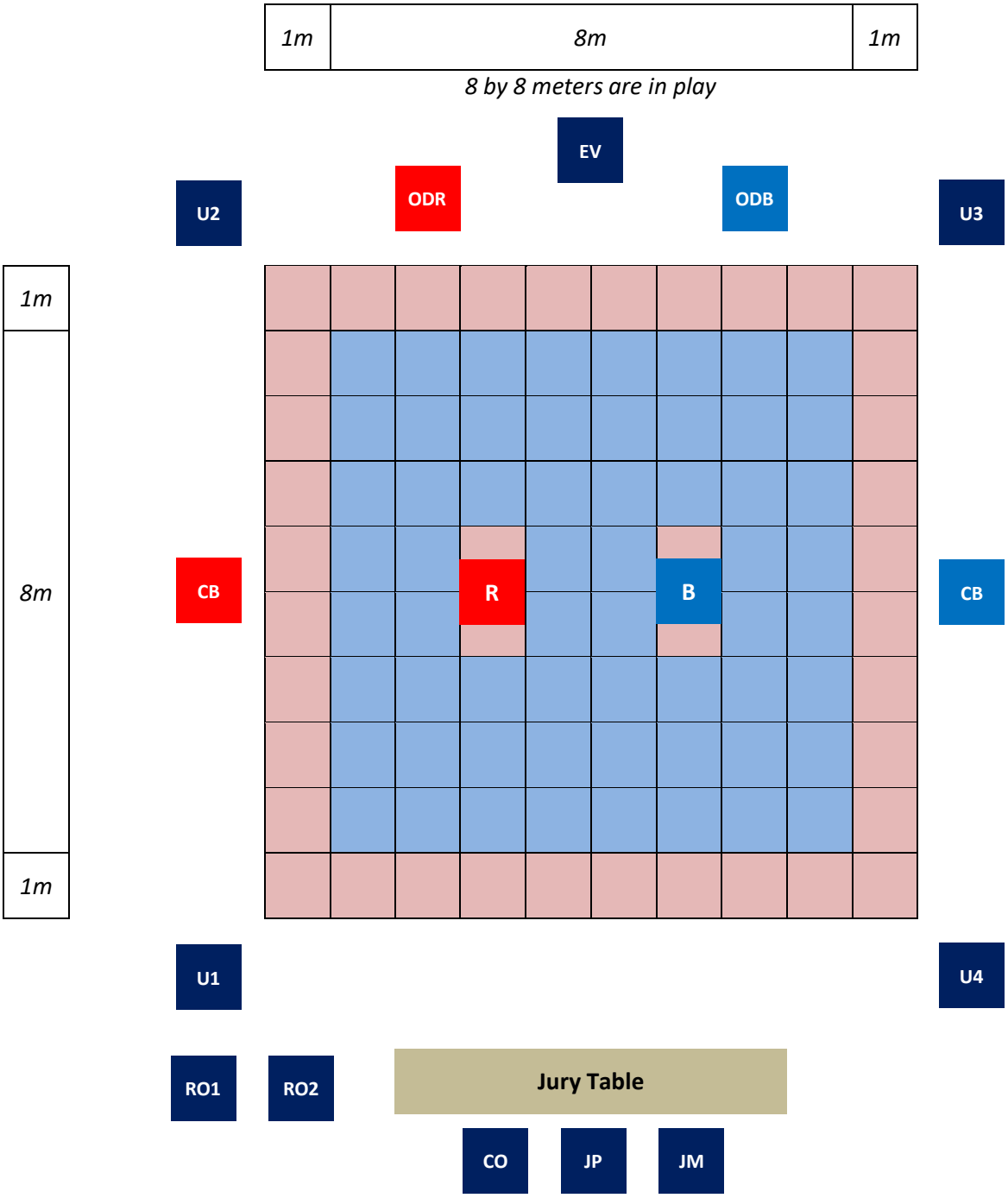
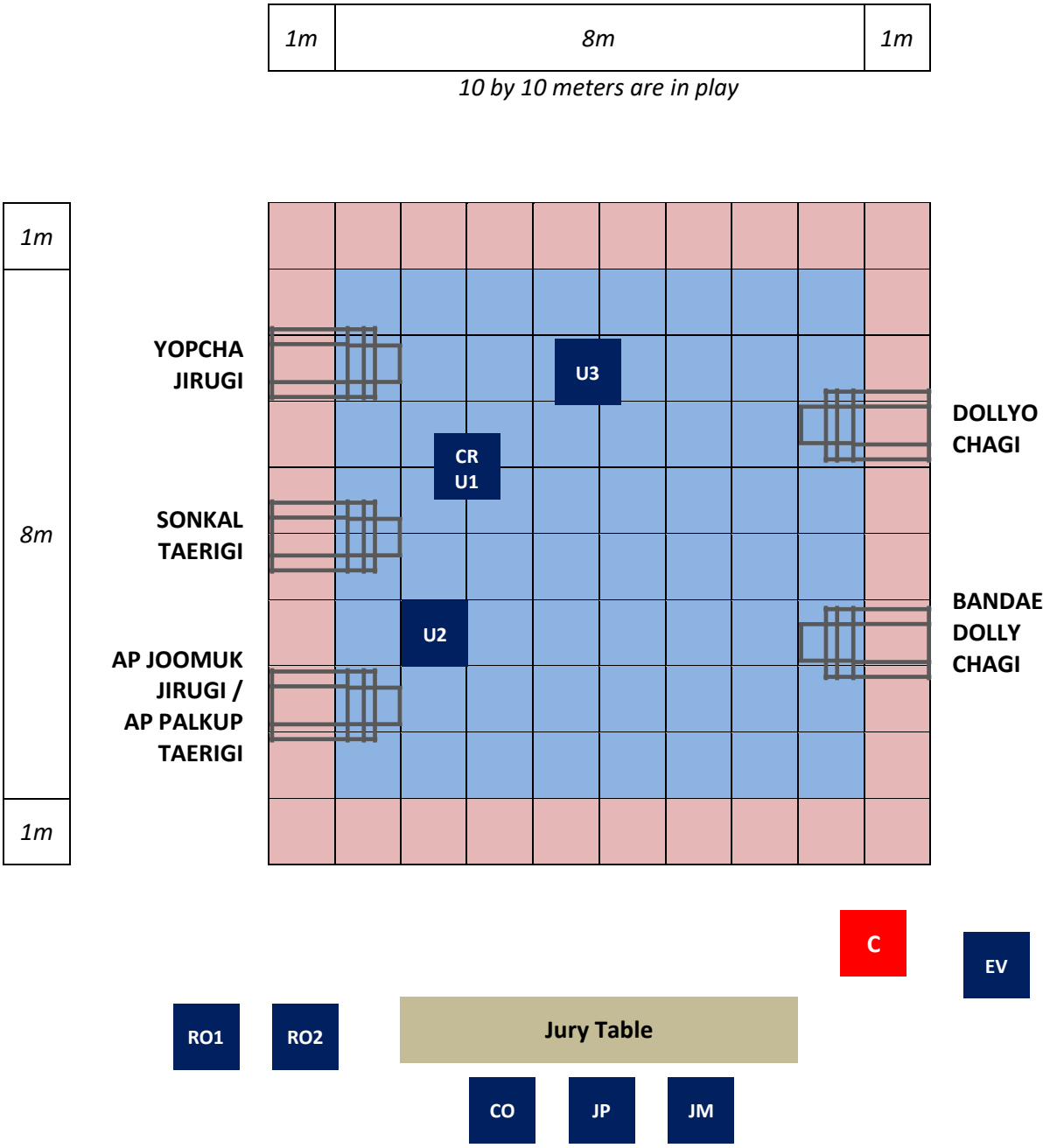


Diagram 3 Ring Size – Power Breaking

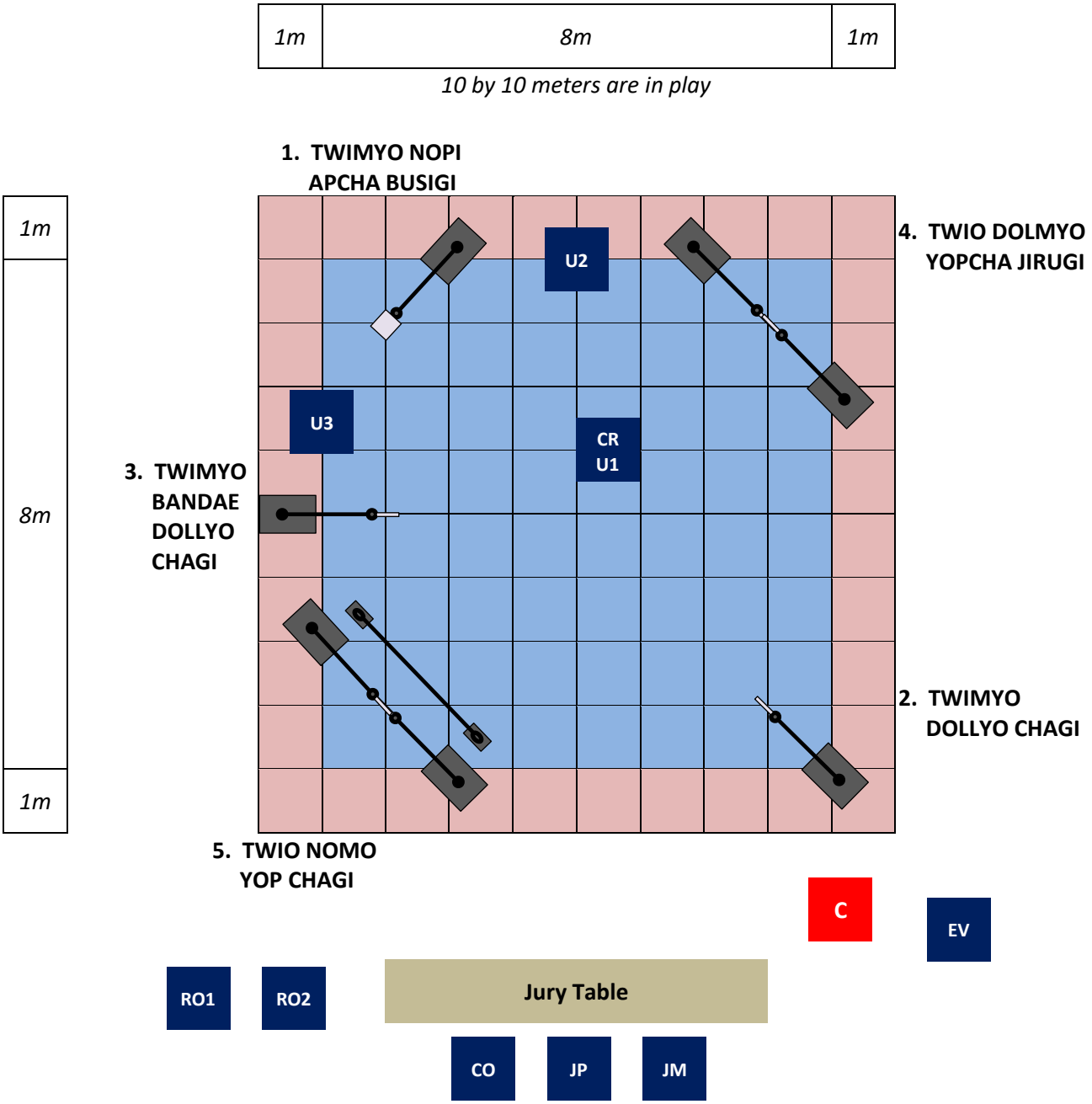


Power Technique Machines from an ITF TUIC approved type are required.

- World Championship: A minimum of five (5) are required.
- World Cup: A minimum of two (2) are required.

The horizontal positions of the boards in the ring are fixed. They can only be changed vertically.

Diagram 4 Ring Size – Special Technique



Special Technique Machines from an ITF TUIC approved type are required.

- World Championship: A minimum of five (5) are required however, where possible, seven (7) is preferred.
- World Cup: A minimum of three (3) are required.

For the techniques Twio Dolmyo Yopcha Jirugi and Twio Nomo Yop Chagi, two (2) of each of these machines are required. One (1) from each side.

The horizontal positions of the boards in the ring are fixed. They can only be changed vertically.

To change the distance between the hurdle and the board for the technique Nomo Yop Cha Jirugi, the hurdle can be moved in forward and backward.

Appendix 1 – Scoring Procedure

SP 1. Purpose

The purpose of this Appendix 1 – Scoring Procedure is to:

a. Standardize the judgement criteria of Jury Members, Referees and Umpires.
b. Protect the authority of the Jury Members, Referees, and Umpires.
c. Outline the Rights and Duties of Jury Members, Referees and Umpires.

SP 2. Application

These rules are to be applied at every official ITF sanctioned championship for degree holders.

SP 3. Individual Pattern

a. Competitors will compete according to procedures defined in T25, 26, 27, 28 and 29.
b. Both competitors will perform, the designated patterns appropriate to their degree. (See article T27. of the Official ITF Rules of Competition).
c. The first designated pattern will be chosen at random from the last three patterns appropriate to their level of degree.
d. The second designated pattern will be chosen at random from the remaining patterns appropriate from Chon-Ji up to their level of degree.
e. All designated patterns shall be drawn at random using the ITF Electronic Scoring System and shall be overseen and verified by the Jury President.

Scoring Procedure

f. Umpires shall score all point(s) electronically as indicated in the Official ITF Rules of Competition, and the following decisions will apply:
Umpires will deduct up to 10 points in total (in .2 increments only) for each technical error noted or will give a total score of 0 if a major penalty event is noted.
The TUIC sanctioned Electronic System will calculate the total score for each competitor According to the deductions issued by each umpire.
g. The competitor obtaining the majority of umpire votes, with a minimum of two (2) Umpire votes in his favour, shall be declared the winner and advance to the next round of competition.
h. In the case of a draw, another designated pattern must be performed (with the previous designated patterns removed from the draw) until the winner is decided.

INDIVIDUAL PATTERN PENALTIES

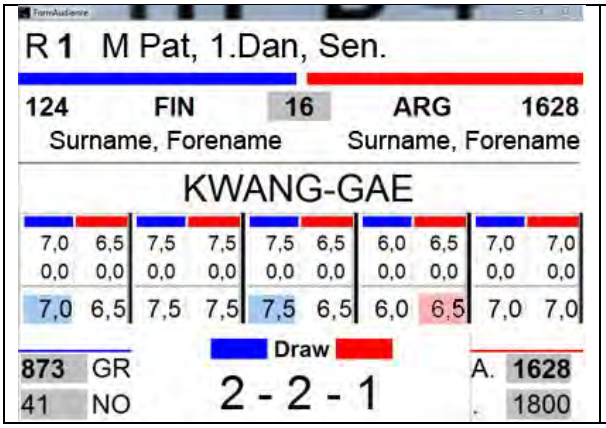
You have 10 points in total – Please deduct for each offense committed

	DEDUCT 0.2 POINTS, PER OCCURRENCE, FOR EACH MISTAKE PERFORMED. FOR EXAMPLE, THOUGH NOT LIMITED TO……
Scoring	Not calling, or calling the incorrect pattern name
	Shouting or "Kihap" at any time during, or at the end of the pattern
	Performing a technique at the incorrect height, or incorrect alignment
	Losing balance
	Hesitating and/or stopping for **more than a split of a second**
	Not returning to the starting spot *(within a distance of one shoulder radius)*
	Lack of, and/or incorrect application of power
	Returning to the starting spot with the wrong foot
	Stepping completely out of the ring (*See Glossary)*
	Inaccurate or Incorrect Stepping *(foot placement after kicking, spot turning, pivoting, foot to foot placement, shifting, sliding….)*
	Inaccurate or Incorrect Breathing
	Inaccurate or Incorrect Preparation or Execution of technique *(i.e. crossing, pre-action, flying, jumping…)*
	Inaccurate or Incorrect Sine-Wave in an individual movement and/or incorrect or inaccurate Rhythm in stepping or transitioning between movements
	Inaccurate or Incorrect Stance
Maximum of 10 points total for deduction	Inaccurate or Incorrect Motion *(i.e. continuous, connecting, slow, fast, natural, normal)*
	Attacking or defending with a wrong technique
	Incorrect suspension *(holding)* or termination *(retraction)* of a kick, according to the technical definition for that technique.

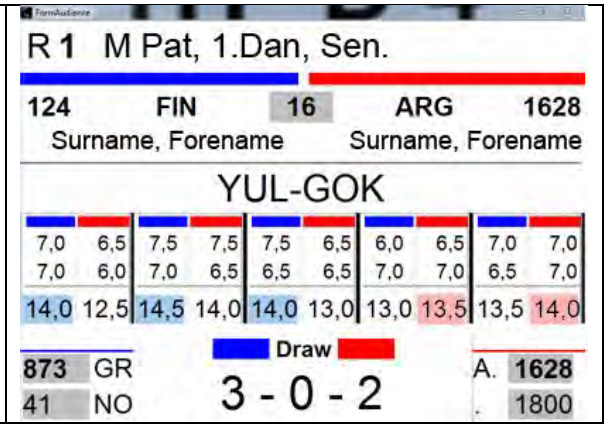
	GIVE 0 POINTS (for entire pattern) FOR:
Terminal Penalties	Stopping the pattern completely or pausing for more than 2 seconds
	Failing to perform the designated pattern requested or performing a pattern out with the grade of the competitor
	Starting the pattern toward the wrong direction *(side/front/rear)*
	Starting a pattern with a different ready position than that specified by the technical directions of the pattern.
	Adding or omitting any movement or changing any sequence of movements that are not prescribed by the technical direction of the pattern. (*eg performing two or more rising blocks in sequence rather than punches in Dan-Gun; mixing patterns)*
	Failing to complete the prescribed sequence and direction of steps that complete the pattern diagram.

Scoring Example:

Result after the first designated pattern:



Result after the second designated pattern:



SP 4. Team Pattern

a. Both teams shall perform both one (1) optional and one (1) designated pattern in the following order:
   - Team 1 – Optional pattern
   - Team 2 – Optional pattern
   - Team 1 – Designated pattern
   - Team 2 – Designated pattern

b. Scoring Procedure

Umpires shall score all point(s) electronically, as indicated in the Official ITF Rules of Competition, and the following decisions will apply:

Level 1: Umpires will deduct up to SIX (6) points in total (in .2 increments only) for each technical error noted or will give a total score of 0 if a major penalty event is noted.

Level 2: Umpires will deduct up to FOUR (4) additional points (in .5 increments only) for errors in
Teamwork, Choreography, and Difficulty.

Total Score: The TUIC sanctioned Electronic System will calculate the total score for each competitor according to the deductions issued by each umpire.

TEAM PATTERN PENALTIES

You have 10 points in total – Please deduct for each offense committed

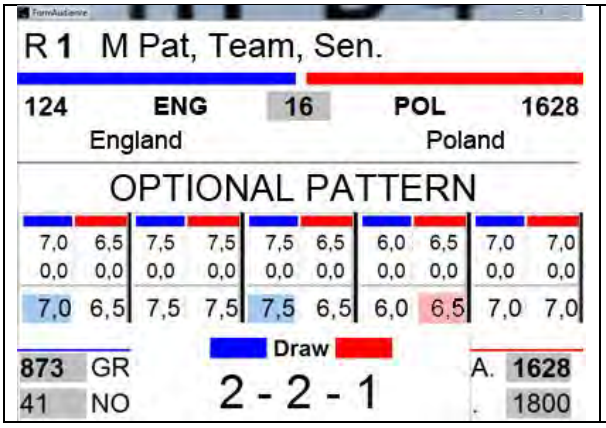
	DEDUCT 0.2 POINTS, PER OCCURRENCE, FOR EACH MISTAKE PERFORMED. FOR EXAMPLE, THOUGH NOT LIMITED TO
Scoring Level 1	Not calling, or calling the incorrect pattern name
	Shouting or "Kihap" at any time during, or at the end of the pattern
	Performing a technique at the incorrect height or incorrect alignment
	Losing balance
	Hesitating and/or stopping for **more than a split of a second**
	Not returning to the starting spot (within a distance of one shoulder radius)
	Returning to the starting spot with the wrong foot
	Lack of and/or incorrect application of power
	Stepping completely out of the ring *(See Glossary)*
	Inaccurate or Incorrect Stepping *(foot placement after kicking, spot turning, pivoting, foot to foot placement, shifting, sliding….)*
	Inaccurate or Incorrect Breathing
	Inaccurate or Incorrect Preparation or Execution of technique *(i.e. crossing, pre-action, flying, jumping…)*
	Inaccurate or Incorrect Sine-Wave in an individual movement and/or incorrect or inaccurate Rhythm in stepping or transitioning between movements
	Inaccurate or Incorrect Stance
Maximum of 6 points total for deduction	Inaccurate or Incorrect motion *(i.e. continuous, connecting, slow, fast, natural, normal)*
	Attacking or defending with a wrong technique
	Not withdrawing a snap kick immediately after execution *(Front/Sidefront/Turning/Middle or High Twisting Kick)*
	Failure of at least one competitor to continue the prescribed rhythm of the pattern at all times, (The pattern is considered in motion when 1 or 5 members continue the sequence)

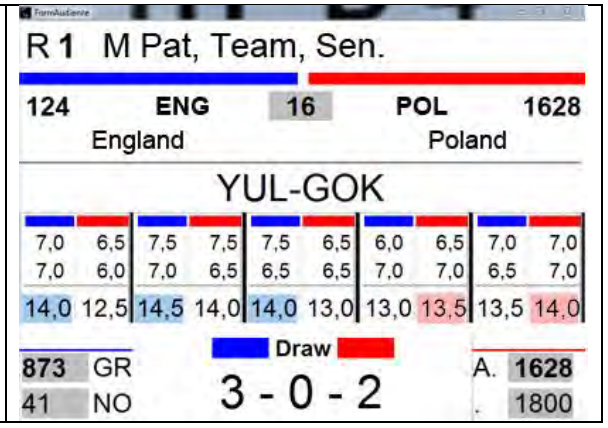
	GIVE 0 POINTS (for entire pattern) FOR:
Terminal Penalties	When any team member or members stop the pattern completely or pause for more than 2 seconds
	Failing to perform the designated pattern requested or performing a pattern outwith the grade of the competitor(s) within the team.
	Starting the pattern toward the wrong direction *(side/front/rear)*
Given During Level 1 Scoring	Starting a pattern with a different ready position than that specified by the technical directions of the pattern.
	Adding or omitting any movement, or changing any sequence of movements that are not prescribed by the technical direction of the pattern. (*eg performing two or more rising blocks in sequence rather than punches in Dan-Gun; mixing patterns)*
	Failing to complete the prescribed sequence and direction of steps that complete the pattern diagram.

Note: In the event that a single technique has multiple errors, deduct one penalty for each error performed

*(**For example:** If the pattern requires a walking stance - high forefist punch, however the competitor performs an L-Stance - middle fingertip thrust, deduct 0.2 points for the incorrect technique. 0.2 for incorrect height, and 0.2 for incorrect stance; for a total of 0.6 deductions)*

	DEDUCT A MAXIMUM OF 4 POINTS AT END OF PERFORMANCE (In 0.5 increments) FOR:
Scoring Level 2	Teamwork, Choreography, and Difficulty





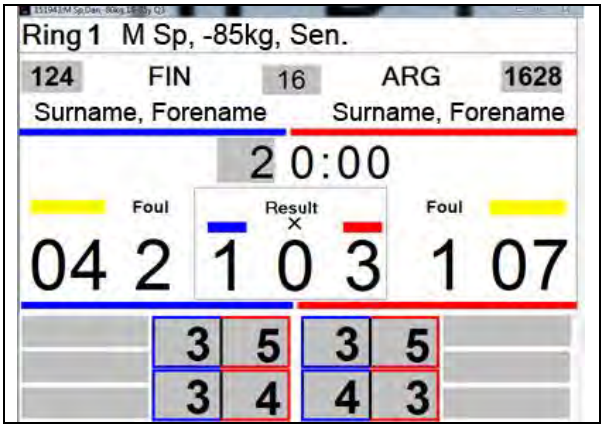
<u>SP 5. Individual Sparring</u>

Corner Umpires shall score all point(s) electronically, as indicated in the Official ITF Rules of Competition, and the following decisions will apply:

<u>Individual</u>

a. The competitor obtaining the majority of umpire votes with a minimum of two (2) Umpire votes in his favour, shall be declared the winner and advance to the next round of competition.
b. In the case of a draw, then a one (1) minute extension will follow.
c. In the case of another draw, the first scored point will decide who the winner is.

<u>Scoring Example:</u>



SP 6. Team Sparring

Corner Umpires shall score all point(s) electronically as indicated in the Official ITF Rules of Competition, and the following decisions will apply:

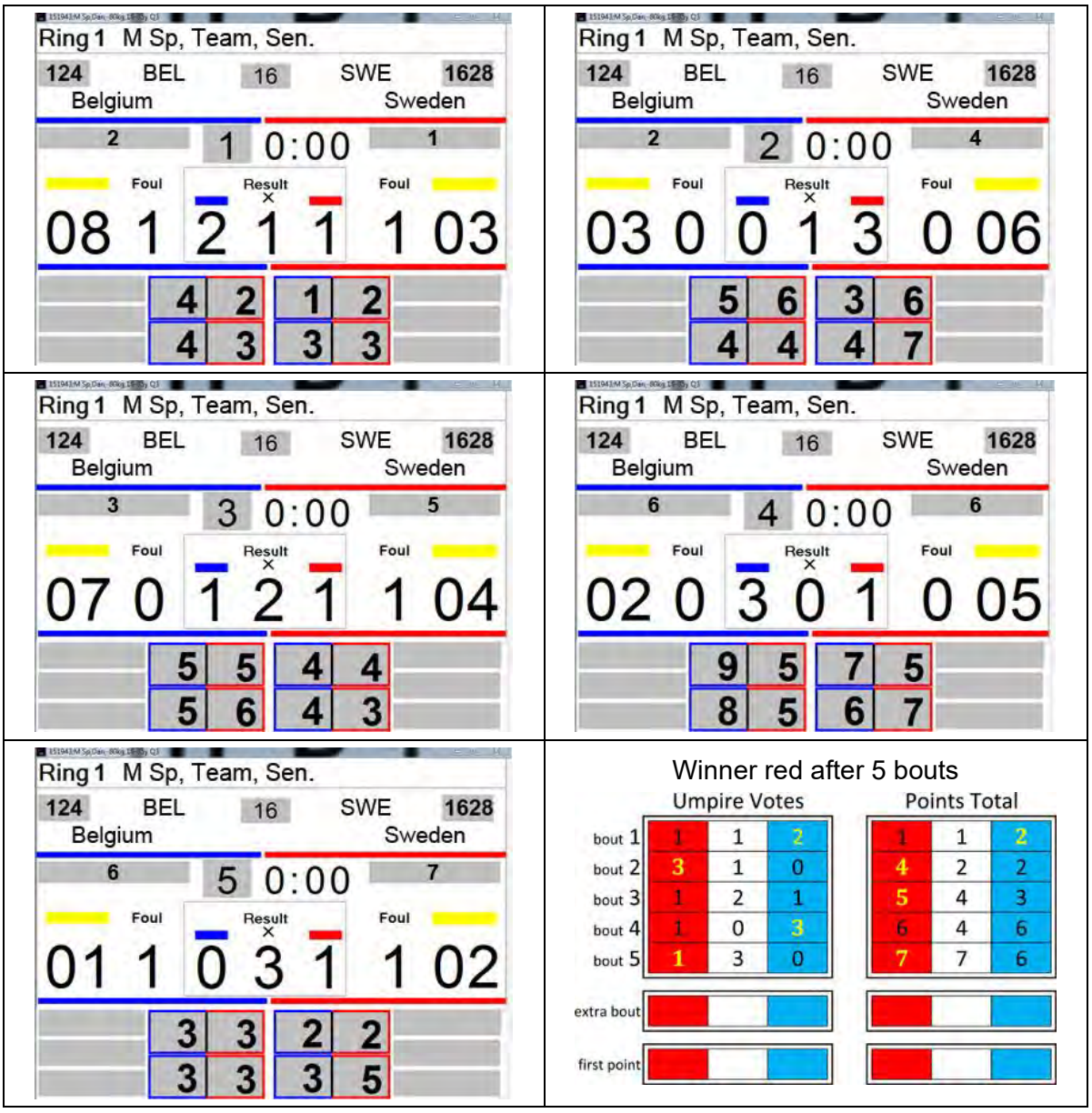
a. The team obtaining - after five (5) sparring bouts - the majority of total umpire votes shall be declared the winner and advance to the next round of competition.
b. In the case of a draw after the five (5) sparring bouts, each coach will select one (1) competitor to spar an extra bout of two (2) minutes.
    i. The competitor obtaining the majority of umpire votes, with a minimum of two (2) Umpire votes in his favour, shall be declared the winner and the Team shall advance to the next round of competition.
    ii. In the case of another draw, the same competitor will spar again until the first scored point is made; the competitor with the majority of umpire votes, with a minimum of two (2) Umpire votes in his favour, will be declared the winner and the Team shall advance to the next round of competition.

Other

World Championship	*World Cup*
c. In the event that a team withdraws a competitor, the other team shall receive (fifteen) 15 points. The time at which the competitor is withdrawn is not important; the same penalty applies if the withdrawal is made at the beginning of the match or five (5) seconds before the match ends. Implementation: In the event that a team withdraws a competitor, the Jury President will give permission to the Computer Operator to execute the "Withdraw - (Red or Blue)" command on the computer, resulting in the opposing team automatically receiving 15 points.	c. In the event that a team withdraws a competitor, the other team shall receive (four) 4 points. The time at which the competitor is withdrawn is not important; the same penalty applies if the withdrawal is made at the beginning of the match or five (5) seconds before the match ends. Implementation: In the event that a team withdraws a competitor, the Jury President will give permission to the Computer Operator to execute the "Withdraw - (Red or Blue)" command on the computer, resulting in the opposing team automatically receiving 4 points.

d. In the event that a competitor is: 1) injured and therefore unable to continue competing according to the doctor's decision; 2) disqualified; or 3) receives three (3) directly given fouls, the other team shall receive four (4) points.
Implementation:
In the event that a competitor is injured, disqualified or receives 3 fouls, the Jury President will give permission to the Computer Operator to execute the "Disqualify - (Red or Blue)" command on the computer, resulting in the opposing team automatically receiving 4 points.

Scoring Example:



Winner red after 5 bouts

	Umpire Votes			Points Total		
bout 1	1	1	2	1	1	2
bout 2	3	1	0	4	2	2
bout 3	1	2	1	5	4	3
bout 4	1	0	3	6	4	6
bout 5	1	3	0	7	7	6
extra bout						
first point						

Winner blue after 5 bouts

	Umpire Votes			Points Total		
bout 1	4	0	0	4	0	0
bout 2	3	1	0	7	1	0
bout 3	1	1	2	8	2	2
bout 4	0	0	4	8	2	6
bout 5	0	1	3	8	3	9
extra bout						
first point						

Winner blue after 5 bouts

	Umpire Votes			Points Total		
bout 1	3	0	1	3	0	1
bout 2	1	0	3	4	0	4
bout 3	3	0	1	7	0	5
bout 4	0	0	4	7	0	9
bout 5	2	1	1	9	1	10
extra bout						
first point						

Draw after 5 bouts
Draw in the extra bout
Winner red after first point

	Umpire Votes			Points Total		
bout 1	4	0	0	4	0	0
bout 2	1	1	2	5	1	2
bout 3	1	1	2	6	2	4
bout 4	1	1	2	7	3	6
bout 5	1	1	2	8	4	8
extra bout	1	3	0	1	3	0
first point	2	1	1	2	1	1

Withdrawing red in bout 3
Winner blue after 5 bouts

	Umpire Votes			Points Total		
bout 1	4	0	0	4	0	0
bout 2	4	0	0	8	0	0
bout 3	0	0	15	8	0	15
bout 4	4	0	0	12	0	15
bout 5	3	0	1	15	0	16
extra bout						
first point						

Withdrawing red in bout 3
Winner red after 5 bouts

	Umpire Votes			Points Total		
bout 1	4	0	0	4	0	0
bout 2	4	0	0	8	0	0
bout 3	0	0	15	8	0	15
bout 4	4	0	0	12	0	15
bout 5	4	0	0	16	0	15
extra bout						
first point						

SP 7. Power

Umpires shall score all point(s) electronically as indicated in the Official ITF Rules of Competition, and the following decisions will apply:

a. After a red flag is raised by the Referee, each Individual competitor or Team has a total of five (5) minutes to attempt to bend or separate the board(s) for all five (5) listed breaking items which must include one (1) pre-judgment of distance with only one touch allowed, followed by the attempt to break the board(s).
b. Competitors and/or Teams that exceed the settled time shall receive 0 points for any break not yet attempted within the prescribed time limit.
c. Referees may disallow an attempt for failure to maintain the following:
   - Correct balance and posture throughout the attempt.
   - Correct attacking tool in the correct manner.
d. Referees must examine each board before each attempt.
e. Each separated board will count as three (3) points and each bent board will count as one (1) point.
f. The four highest scores will set 1st, 2nd and two (2) 3rd place winners. (Only in the event that two (2) or more competitors tie for third place, with the same total score in the same round of breaking, will there be two 3rd place winners.)
g.

World Championship	*World Cup*
In the event of a tie, the Jury President will randomly draw one item from the list of techniques to be the tiebreaker.	In the event of a tie, the Jury President will randomly draw between hand and foot techniques to be the tiebreaker. The competitor can choose which hand or foot technique they will execute.

The Jury President will decide how many boards are to be used. The coaches shall indicate the competitors to perform. In the case of another tie this order will proceed until a winner is decided.

N.B.: Competitors and/or Teams that did not score any points at their first attempt during the match will not be allowed to continue the power breaking competition to determine any place and will not receive any medal.

Scoring Example:

First round

#15390 Senior Male Individual Power Breaking

	No.	Country	Name	Ap Joomuk Jirugi	Sonkal Taerigi	Yop Cha Jirugi	Dollyo Chagi	Bandae Dollyo Chagi	Points	Place	
1	1	COU1	Name 1	4	0	6	4	4	18	3	<
2	2	COU2	Name 2	2	4	0	0	0	6	9	
3	3	COU3	Name 3	0	0	0	0	0	0	10	
4	4	COU4	Name 4	0	0	6	0	1	7	8	
5	5	COU5	Name 5	4	4	6	4	4	22	1	<
6	6	COU6	Name 6	4	4	6	4	4	22	1	<
7	7	COU7	Name 7	0	4	6	4	4	18	3	<
8	8	COU8	Name 8	4	4	6	0	4	18	3	<
9	9	COU9	Name 9	4	4	0	4	4	16	7	
10	10	COU10	Name 10	4	4	6	4	0	18	3	<

Second round

#15390 Senior Male Individual Power Breaking

	No.	Country	Name	Place before	Ap Joomuk Jirugi	Sonkal Taerigi	Yop Cha Jirugi	Dollyo Chagi	Bandae Dollyo Chagi	Points	Place	
5	5	COU5	Name 5	1		1				1	2	<
6	6	COU6	Name 6	1		6				6	1	<
1	1	COU1	Name 1	3		6				6	3	<
7	7	COU7	Name 7	3		6				6	3	<
8	8	COU8	Name 8	3		0				0	6	
10	10	COU10	Name 10	3		6				6	3	<
2										0	7	
3										0	7	
4										0	7	
9										0	7	

Third round (one third place)

#15390 Senior Male Individual Power Breaking

	No.	Country	Name	Place before	Ap Joomuk Jirugi	Sonkal Taerigi	Yop Cha Jirugi	Dollyo Chagi	Bandae Dollyo Chagi	Points	Place	
2	6	COU6	Name 6	1						0	1	<
1	5	COU5	Name 5	2						0	2	<
3	1	COU1	Name 1	3				1		1	4	
4	7	COU7	Name 7	3				0		0	5	
6	10	COU10	Name 10	3				3		3	3	<
5										0	6	
7										0	6	
8										0	6	
9										0	6	
10										0	6	

Third round (two third places)

#15390 Senior Male Individual Power Breaking

	No.	Country	Name	Place before	Ap Joomuk Jirugi	Sonkal Taerigi	Yop Cha Jirugi	Dollyo Chagi	Bandae Dollyo Chagi	Points	Place	
2	6	COU6	Name 6	1						0	1	<
1	5	COU5	Name 5	2						0	2	<
3	1	COU1	Name 1	3				1		1	3	<
4	7	COU7	Name 7	3				0		0	5	
6	10	COU10	Name 10	3				1		1	3	<
5										0	6	
7										0	6	
8										0	6	
9										0	6	
10										0	6	

Result (one third place)

#15390 Senior Male Individual Power Breaking

	No.	Country	Name	Place before	Ap Joomuk Jirugi	Sonkal Taerigi	Yop Cha Jirugi	Dollyo Chagi	Bandae Dollyo Chagi	Points	Place	
1	6	COU6	Name 6	1						0	1	<
2	5	COU5	Name 5	2						0	2	<
5	10	COU10	Name 10	3						0	3	<
3										0	4	
4										0	4	
6										0	4	
7										0	4	
8										0	4	
9										0	4	
10										0	4	

Result (two third places)

#15390 Senior Male Individual Power Breaking

	No.	Country	Name	Place before	Ap Joomuk Jirugi	Sonkal Taerigi	Yop Cha Jirugi	Dollyo Chagi	Bandae Dollyo Chagi	Points	Place	
1	6	COU6	Name 6	1						0	1	<
2	5	COU5	Name 5	2						0	2	<
3	1	COU1	Name 1	3						0	3	<
5	10	COU10	Name 10	3						0	3	<
4										0	5	
6										0	5	
7										0	5	
8										0	5	
9										0	5	
10										0	5	

SP 8. Special Technique

Umpires shall score all point(s) electronically as indicated in the Official ITF Rules of Competition and the following decisions will apply:

a. After a red flag is raised by the referee, each Individual competitor or Team has a total of five (5) minutes to attempt to break the board for all five (5) special technique items, which must include one (1) pre-judgment of distance with no touching allowed, followed by the attempt to break the board.
b. Competitors and/or Teams that exceed the settled time shall receive 0 points for any break not yet attempted within the prescribed time limit.
c. Referees may disallow a break due to the following:
    - Using incorrect attacking tool or in the incorrect manner.
    - Knocking down the obstacle when performing Twio Nomo Yop Chagi.
    - Falling down (when any part of the body, other than the feet, touches the ground).
d. Referees must examine regularly each machine and/or board.
e. Each fully broken board will count as three (3) points and each half-broken board will count as one (1) point.
f. The four highest scores will set 1st, 2nd, and two (2) 3rd place winners. (Only in the event that two (2) or more competitors tie for third place, with the same total score in the same round of jumping, will there be two 3rd place winners.)
g. In the event of a tie, the Jury President will select one item from the list to be the tiebreaker. He/She will decide how high the jump will be. The tied competitors will then carry on until the places are decided.

N.B.: Competitors and/or Teams that did not score any points at their first attempt during the match will not be allowed to continue the special technique competition to determine any place and will not receive any medal.

Scoring example:

First round

#15490 Senior Male Individual Special Technique

No.		Country	Name	Nopi Ap Cha Busigi	Twimyo Dollyo Chagi	Bandae Dollyo Chagi	Dolmyo Yop Cha Jirugi	Twimyo Nopi Yop Cha Jirugi	Points	Place	
1	1	COU1	Name 1	2	1	0	0	2	5	7	
2	2	COU2	Name 2	2	0	2	2	0	6	3	<
3	3	COU3	Name 3	2	2	2	2	2	10	1	<
4	4	COU4	Name 4	0	0	0	0	0	0	10	
5	5	COU5	Name 5	0	0	0	0	2	2	8	
6	6	COU6	Name 6	0	0	0	0	2	2	8	
7	7	COU7	Name 7	2	1	2	2	2	9	2	<
8	8	COU8	Name 8	2	2	2	0	0	6	3	<
9	9	COU9	Name 9	2	0	2	0	2	6	3	<
10	10	COU10	Name 10	2	2	0	0	2	6	3	<

Second round (one third place)

#15490 Senior Male Individual Special Technique

No.		Country	Name	Place before	Nopi Ap Cha Busigi	Twimyo Dollyo Chagi	Bandae Dollyo Chagi	Dolmyo Yop Cha Jirugi	Twimyo Nopi Yop Cha Jirugi	Points	Place	
3	3	COU3	Name 3	1						0	1	<
7	7	COU7	Name 7	2						0	2	<
2	2	COU2	Name 2	3		1				1	4	
8	8	COU8	Name 8	3		0				0	5	
9	9	COU9	Name 9	3		2				2	3	<
10	10	COU10	Name 10	3		0				0	5	

Second round (two third places)

#15490 Senior Male Individual Special Technique

No.		Country	Name	Place before	Nopi Ap Cha Busigi	Twimyo Dollyo Chagi	Bandae Dollyo Chagi	Dolmyo Yop Cha Jirugi	Twimyo Nopi Yop Cha Jirugi	Points	Place	
3	3	COU3	Name 3	1						0	1	<
7	7	COU7	Name 7	2						0	2	<
2	2	COU2	Name 2	3		2				2	3	<
8	8	COU8	Name 8	3		0				0	5	
9	9	COU9	Name 9	3		2				2	3	<
10	10	COU10	Name 10	3		0				0	5	

Result (one third place)

#15490 Senior Male Individual Special Technique

No.		Country	Name	Place before	Nopi Ap Cha Busigi	Twimyo Dollyo Chagi	Bandae Dollyo Chagi	Dolmyo Yop Cha Jirugi	Twimyo Nopi Yop Cha Jirugi	Points	Place	
1	3	COU3	Name 3	1						0	1	<
2	7	COU7	Name 7	2						0	2	<
5	9	COU9	Name 9	3						0	3	<

Result (two third places)

#15490 Senior Male Individual Special Technique

No.		Country	Name	Place before	Nopi Ap Cha Busigi	Twimyo Dollyo Chagi	Bandae Dollyo Chagi	Dolmyo Yop Cha Jirugi	Twimyo Nopi Yop Cha Jirugi	Points	Place	
1	3	COU3	Name 3	1						0	1	<
2	7	COU7	Name 7	2						0	2	<
3	2	COU2	Name 2	3						0	3	<
5	9	COU9	Name 9	3						0	3	<

SP 9. Pre Arranged Free Sparring Competition

Umpires shall score all point(s) electronically, as indicated in the Official ITF Rules of Competition.
The team obtaining the majority of umpire votes shall be declared the winner and advance to the next round of competition according to the following criteria:

a. The team obtaining the majority of umpire votes, with a minimum of two (2) Umpire votes in his favor, shall be declared the winner and advance to the next round of competition.
b. In the case of a draw, both teams will perform an additional time, until the winner is decided.

Each team shall perform one at a time, and the Umpires shall give a score between 0 and 10 points, after having deducted points for errors, for each performance taking into consideration the following criteria:

c. Scoring Procedure

Umpires shall score all point(s) electronically, as indicated in the Official ITF Rules of Competition, and the following decisions will apply:

i. Level 1: Umpires will deduct up to SIX (6) points in total (in .2 increments only) for each technical error noted or will give a total score of 0 if a major penalty event is noted.
   Level 2: Umpires will deduct up to FOUR (4) additional points (in .5 increments only) for errors in Teamwork, Choreography, and Difficulty.
   Total Score: The TUIC sanctioned Electronic System will calculate the total score for each competitor according to the deductions issued by each umpire.
ii. After deducting points for errors, the Umpires shall give a score between 0 and 10 points for the performance, based upon choreography, teamwork, difficulty, power, and sine wave.
iii. The team obtaining the majority of umpire votes, with a minimum of two (2) Umpire votes in his favour, shall be declared the winner and advance to the next round of competition.
iv. In the case of a draw, both teams will perform again, until such time as the winner is decided.

PRE-ARRANGED SPARRING PENALTIES

You have 10 points in total – Please deduct for each offense committed

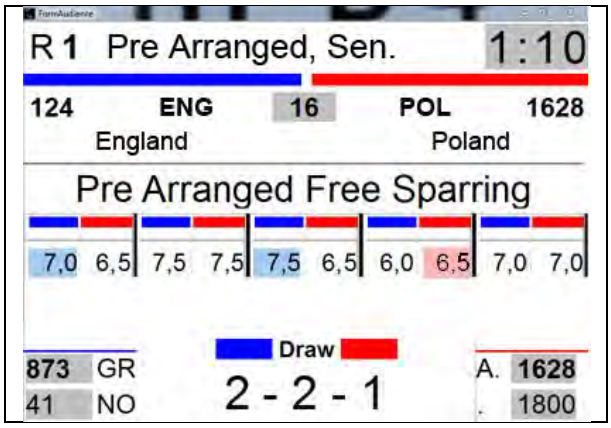
	DEDUCT 0.2 POINTS, PER OCCURRENCE, FOR EACH MISTAKE PERFORMED. FOR EXAMPLE, THOUGH NOT LIMITED TO
Scoring Level 1	Performing any technique without an accessible, legitimate target
	Attacking or defending with an incorrect application of technique
	Performing any offensive, defensive or evasive movement without purpose/function/need, except during acrobatic movements
	Losing balance
	Failure to maintain appropriate distance for attack and defense exchange
	Shouting or "Kihap" at any time during performance, with exception of the final sequence
	Lack of and/or incorrect application of power
	Stepping completely out of the ring by either one or both competitors *(See Glossary)*
	Hesitating and/or stopping for more than a split of a second. *(i.e. Failure of at least one competitor to be engaged in action at all times.)*
	Inaccurate or Incorrect Breathing
	Inaccurate or Incorrect Preparation or Execution of technique *(i.e. crossing, pre-action, flying, jumping…)*
	Inaccurate or Incorrect Sine-Wave and/or stepping Rhythm
	Inaccurate or Incorrect Stance
	Inaccurate or Incorrect Motion *(i.e. continuous, connecting, slow, fast, natural, normal)*
Maximum of 6 points total for deduction	Assisting opponent during execution of technique or movement
	Not withdrawing a snap kick immediately after execution *(Front/Sidefront/Turning/Middle or High Twisting Kick)*

	GIVE 0 POINTS (for entire performance) FOR:
Terminal Penalties	Not meeting the minimum and/or maximum time requirements
	Pausing and/or stopping for **more than 2** full seconds at any time during the performance (Both athletes must have stopped the performance eg *forgetting the performance, or waiting for the clock at the end of the performance)*
Given During Level 1 Scoring	Performing more than three (3) acrobatic sequences per team
	Failure to block and/or evade an opponent's attack at any time other than the final blow and/or final sequence

Note: In the event that a single technique has multiple errors, deduct one penalty for each error performed

Scoring Level 2	DEDUCT A MAXIMUM OF 4 POINTS AT END OF PERFORMANCE (In 0.5 increments) FOR:
	Teamwork, Choreography, and Difficulty

Scoring Example:



d. Teams shall compete according to the following rules and regulations:

i. Pre-Arranged Free Sparring shall consist of movements as shown in the encyclopaedia, manuals and/or CD-ROM, and as taught during the International Instructor Courses (IIC).
ii. Attacking techniques (with exception of the final blow) must be blocked or avoided and must be performed with realism.
iii. Competitors may be from 1st to 6th degree and must be either male, female or mixed couples.
iv. Bout duration shall consist of one (1) round: minimum 60 seconds – maximum 75 seconds.
v. Teams that exceed the 75-second duration of the bout shall receive 0 points.
vi. Teams that perform less than the required minimum of 60 seconds shall receive 0 points.
vii. Protection gear may be worn as written in Official ITF Rules of Competition art.T.7.a. Point ii and T.7. b.
viii. No more than a total of three (3) acrobatic sequences of technique, that are not part of the Taekwon-Do syllabus, may be performed during the bout by each team.
ix. If one or both team members perform more than a combined total of three (3) acrobatic sequences of technique during the bout, the team shall receive 0 points.

Appendix 2 – Approved Clothing

APPROVED DOBOKS AND BELTS

In accordance with *Article T6* the following items have officially been approved by the ITF Tournament, Umpire and IT Committees (TUIC) for use in ITF World Championship and World Cup Competitions.

NO OTHER doboks are currently approved, or permitted, for use in ITF World Championship or World Cup Competition.

DOBOKS

Competitors, while competing must wear the "official approved" TKD dobok with badges officially approved by the ITF. The black belt must be of the official dimensions and must indicate the competitor's degree. Female competitors may wear a white T-shirt under the dobok jacket.

All ITF Approved Doboks must conform to the following criteria:

a. **Manufacturer Labels:** Approved Manufacturer/Suppliers will be permitted to place their logo, measuring no greater than 8cm wide by 5cm high, on the dobok in the following locations:
   i. On the Right (R) sleeve. Positioned on the outside of the arm, between the elbow and shoulder.
   ii. On the Right (R) pant. Positioned on the front of the thigh, between the knee and the waist.

b. **Sponsorship:** Competitors are permitted to display personal sponsor's logos, according to the following criteria:
   i. Total area of sponsorship must measure no greater than 8cm wide by 5cm high
   ii. Located on the left (L) sleeve. Positioned on the outside of the arm, between the elbow and shoulder.
   iii. Any sponsor logo or image must be in good taste and must be approved by the ITF Umpire Committee.

c. **National Emblem/Flag or National Association / School Crest:**
   i. For the World Championships: competitors are permitted to display either their national flag or national logo on their dobok on the front right (R) chest of their dobok, directly opposite the ITF Logo.
   ii. For the World Cup Only: Competitors are permitted to display their national flag, national association or school/club crest on the front right (R) chest of their dobok, directly opposite the ITF Logo.
   iii. If displayed, Flags, Logos, and crests **must** be located on the front right (R) chest of their dobok, directly opposite the ITF Logo.
   iv. If displayed, Flags, Logos, and crests **must** be no larger than the ITF Logo.

OFFICIALLY APPROVED ITF DOBOK MARKINGS FOR WORLD CHAMPIONSHIPS AND WORLD CUP

- Traditional ITF Crest located on left (L) chest of jacket.
- Total Dimensions: 7cm high * 7cm wide

- NEW ITF Crest located on left (L) chest of jacket, below traditional ITF Crest.
- Total Dimensions: 9cm wide * 3.5cm high

- ITF Sponsor's logo ONLY at the right (R) sleeve of the jacket, above elbow level.
- ITF Sponsor's logo ONLY at the right (R) part of the dobok pants. Positioned on the front of the thigh, between the knee and the waist.
- Both areas shall measure no greater than 8cm long * 5cm high
- NO other logos allowed

- Personal Sponsorship is permitted only on the Left (L) sleeve of the jacket, above elbow level, measuring a maximum of 8cm long * 5cm high
- Logo must be approved by ITF Tournament and Umpire Committees.
- No Sponsor logos or publicity is allowed on any other part of the dobok pants and, or jacket

- National Flag or Emblem MAY be worn on the right (R) chest, opposite the ITF Crest
- Crest may be no larger than the ITF Crest

- ITF Approved label must be printed on the inside flap of the jacket

- Country Name MUST be printed on the back (only World Championship, in World Cup MAY be printed the Country Name, the Club Name or nothing on the back)
- Must be located above or below the belt level
- Letters must be all black
- Height of letters: 4cm – 8cm

- New ITF text located horizontally on both legs of the pants at knee level
- Letters must be all black
- Total Dimensions: 7cm wide * 5cm high

BELTS

All ITF Approved Black Belts must conform to the following criteria:

a. **Pre- Junior and Junior Black Belt:** Junior Competitors under the age of 18 years must wear a Junior Black Belt.
   i. The Pre-Junior and Junior Black Belt:
      a. Of sufficient length to wrap only one time around the waist
      b. Width is a maximum of five (5) cm.
      c. Belt has a one (1) cm wide, white stripe running lengthwise through the center of the belt.
      d. White stripe is on one side (face) of the belt only.
      e. Belts must indicate the competitor's degree in gold-coloured Roman Numerals, positioned transversally across one end of the belt
      f. The belt may optionally:
         i. Indicate the competitors name on one end of the belt.
         ii. Indicate the name "International Taekwon-Do Federation" or "Taekwon-Do" in Korean
         iii. Indicate the name of the wearer's National or Allied National Association
         iv. The colour of any writing must be gold (yellow).

b. **Adult Black Belt:** Competitors aged 18 and over wear a Adult Black Belt
   i. The Adult Black Belt
      a. Of sufficient length to wrap only one time around the waist
      b. Width is a maximum of five (5) cm
      c. Colour is completely black.
      d. Belts must indicate the competitor's degree in gold coloured Roman Numerals, positioned transversally across one end of the belt
      e. The belt may optionally:
         i. Indicate the competitors name on one end of the belt.
         ii. Indicate the name "International Taekwon-Do Federation" or "Taekwon-Do" in Korean
         iii. Indicate the name of the wearer's National or Allied Association
         iv. The colour of any writing must be gold (yellow).

Note:
The following images are examples and are not limited to type face, calligraphy and ITF-initials.
However ITF crests or logos are not permitted on the belt.

Official Adult Black Belt – "MINIMUM REQUIREMENTS"

Official Pre-Junior and Junior Black Belt: "MINIMUM REQUIREMENTS"

This belt is to be worn by all black belt members under the in the competition valid age of 18.

Official Adult Black Belt with "OPTIONAL INFORMATION" for EXAMPLE

1. Name
2. Name of National or Allied Association

Official Pre-Junior and Junior Black Belt with "OPTIONAL INFORMATION" for EXAMPLE

1. Name
2. International Taekwon-Do Federation in Korean Calligraph

All ITF Coloured Belts must confirm to the following criteria (only World Cup):

a. All coloured belts for Juniors and Adults must be of one colour.
b. A belt for an odd numbered gup must have a cross stripe in the appropriate color about 5cm from the left end of the belt.

Example 2nd gup

Example 1st gup

COACHES DRESS REQUIREMENTS

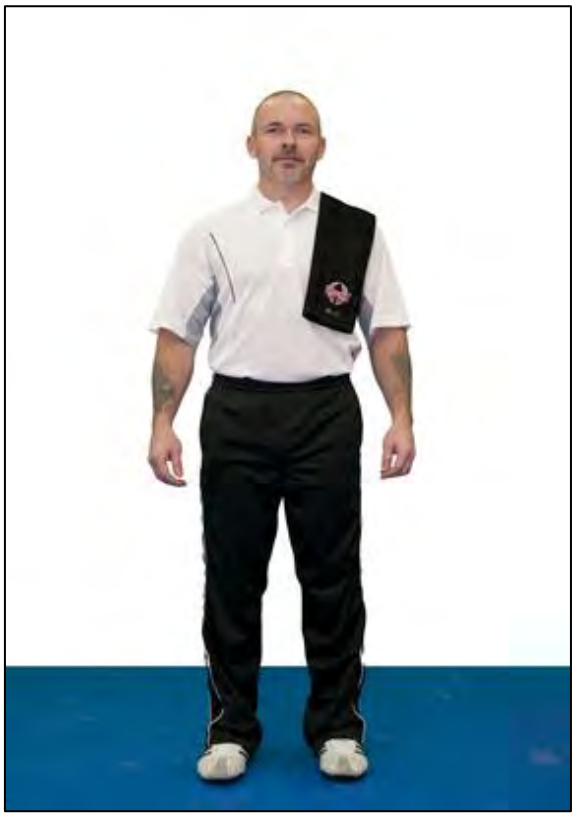
In accordance with *Article T14 of the Official ITF Rules of Competition*, criteria for Coach's Dress has been approved by the ITF Tournament, Umpire and IT Committees (TUIC) for wear in ITF World Championship and World Cup Competitions.

Coaches, while on the competition floor, must wear the "official approved" Coach's Dress with markings officially approved by the ITF. The Country Name must be written in the back of the shirt.

T 14. COACHES (excerpt)

"…Coaches must wear a training suit (i.e. pants, t-shirt or polo shirt and/or athletic jacket), gymnastic shoes and carry a towel. Coaches are not allowed to wear bag packs and/or other non Taekwon-Do items in the competition area…"

- **Coaches MUST wear a training suit (i.e. T-Shirt, Polo Shirt, pants, and/or jacket)**
- **Coaches MUST wear gymnastic shoes**
- **Coaches MUST carry a towel**
- **Coaches MAY bring a water bottle**
- **Country Name MUST be printed on the back (only World Championship, in World Cup MAY be printed the Country Name, the Club Name or nothing on the back),**
  Recommended height of letters: 4cm – 8cm
- **Coaches are NOT allowed to wear bag packs and/or other non Taekwon-Do items in the competition area**



UMPIRE'S DRESS REQUIREMENTS

In accordance with *Article T6 of the* Official ITF Rules of Competition, *the* criteria for Umpire's Dress has been approved by the ITF Tournament, Umpire and IT Committees (TUIC) for wear in ITF World Championship and World Cup Competitions.

U 15. Dress regulation

The Umpire's dress code consists of:

i. Blue blazer/jacket,
ii. White, long sleeved, shirt
iii. Blue trousers,
iv. Blue tie
v. White socks,
vi. White gymnastic shoes
vii. A pen.

The Umpire Committee may, at its discretion, change the above dress requirements, for certain international events, due to weather, health or other requirements.

- Blue blazer/jacket
- White, long sleeved, shirt
- Blue trousers
- Blue tie
- White Socks
- White gymnastic shoes
- A pen

Appendix 3 – Umpire's Procedures and Signals

The following document documents and illustrates the official ITF Procedures and Hand Signals to be used by all Officials when conducting competitions.

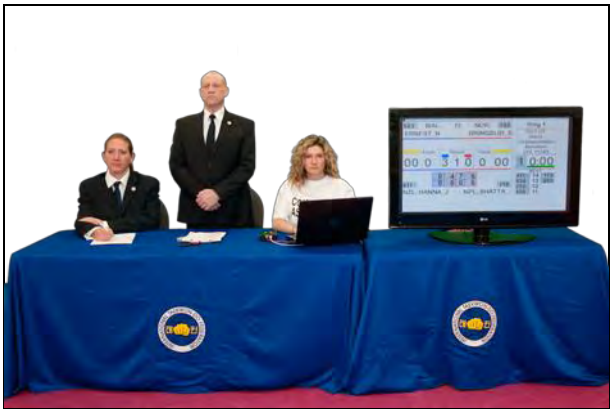
It is important to ensure that all officials administer and conduct the operation of their assigned duties in strict accordance with these procedures. This will help to ensure that competitors, coaches and spectators clearly understand how the events of the competition operate and will further help develop the competitor's and coach's confidence in the proceedings of the competition.

Therefore, it is critical that the procedures and signals are followed precisely, and without deviation, so as to avoid any confusion or misinterpretation. We ask that all officials, coaches and competitors become familiar with and follow these procedures and signals.

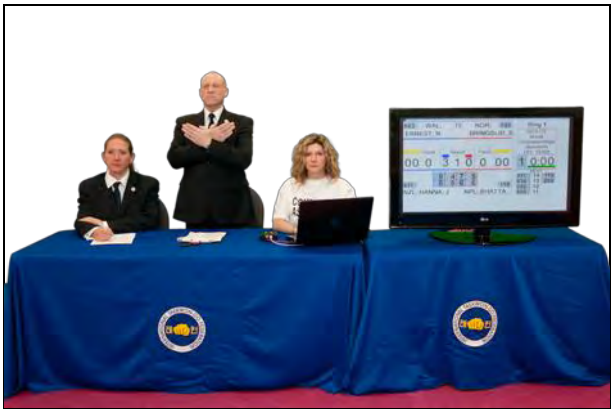
On behalf of

ITF Tournament Committee, ITF Umpire Committee and ITF IT Committee (TUIC)

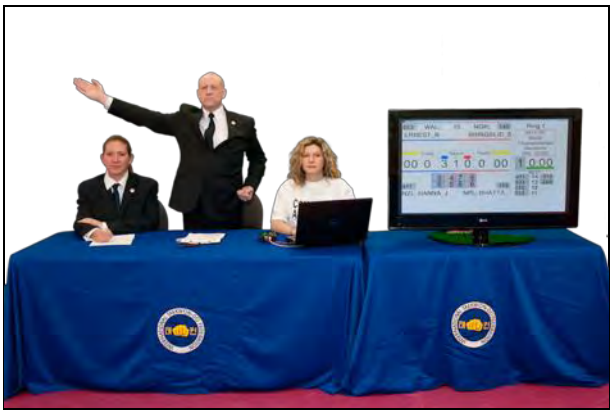
JURY PRESIDENT HAND SIGNALS



Waiting to give decision



Draw



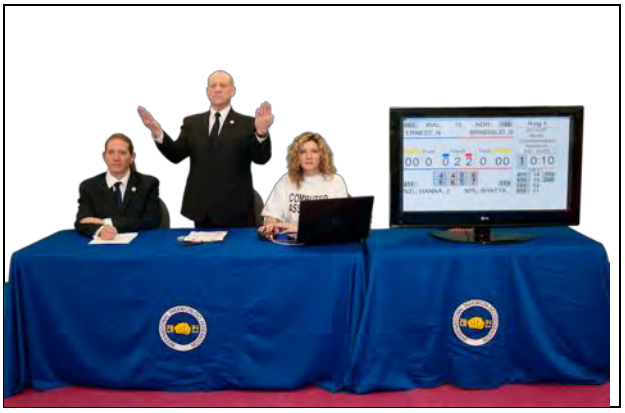
Blue Wins

Red Wins

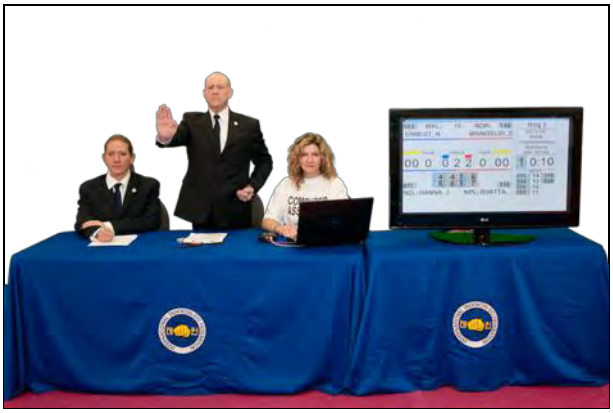
Disqualify (Blue)

Time Stop (JUNG JI)

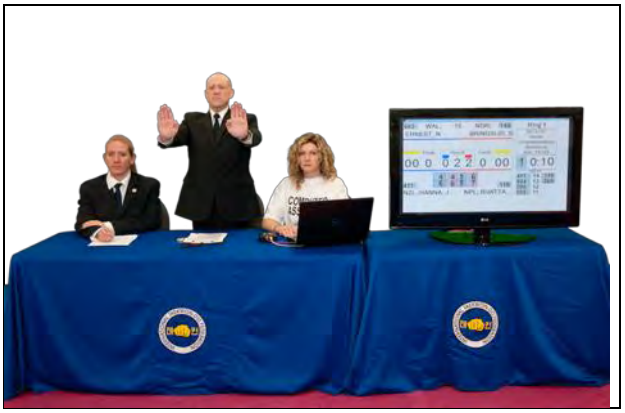
Call one (1) Corner Official to the Jury Table



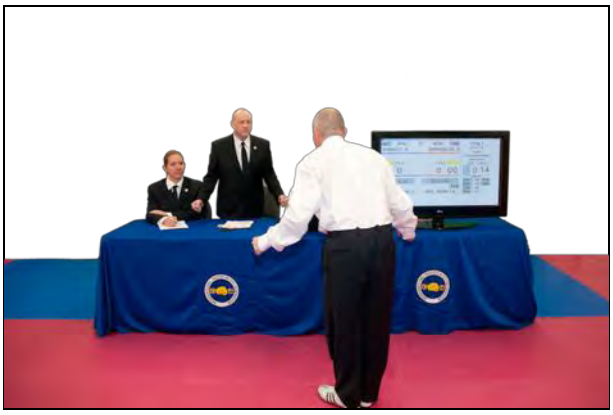
Call all Officials to the Jury Table



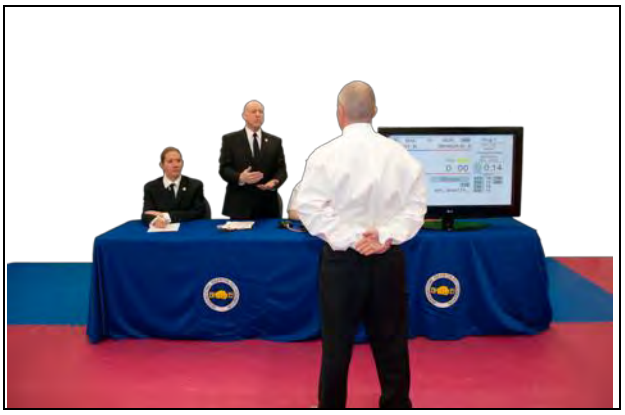
Send one (1) Corner Official back to his/her chair



Send all Corner Officials back to their chairs



Corner Official / Center Referee approaches the Jury Table and bows



Corner Official / Center Referee receiving directions. Center Referee waits in parallel stance with hands clasped behind back

INSPECTING THE COMPETITOR'S SAFETY EQUIPMENT

(in case it will not be done outside the ring by other indicated Umpires)

1. Direct competitor to extend their arms for inspection

2. Check the front surface of the gloves

3. Check the top surface of the gloves and wrists

4. Check the palm and underside of the gloves

5. Check for mouth guard

6. Check for groin protection

(Mandatory for Males, Optional for Females)
(Must be worn inside the dobok trousers)

7. Check the top of the foot padding

8. Check the heel portion of the foot protector

9. Direct competitor to turn around: check helmet and look for metal/plastic hair fasteners

10. Verify the competitor's I.D. number / country

BOWING IN

1. Referee calls in Red Competitor "Hong"

2. Referee calls in Blue Competitor "Chong"

3. Competitors face the Jury Table. *"Charyot"*

4. Competitors bow to the Jury Table. *"Kyong-Ye"*

5. Competitors face the Center Referee. *"Charyot"*

6. Competitors bow to the Center Referee. *"Kyong-Ye"*

7. Competitors face each other. *"Charyot"*

8. Competitors bow to each other. *"Kyong-Ye"*

STARTING THE MATCH

9. Step Back into ready position. *"Junbi"*

10. Extend arm between competitors

11. Indicate round number. *"Il Hue Jong"*

12. Keeping arm between competitors, visually check to ensure Jury President and all Corner Judges are ready to begin.

13. Drop arm to begin. *"Sijak"*

AT THE END OF A MATCH

1. Drop hand between competitors to stop for end of match. *"Guman"*

2. Referee directs Red competitor back to center "Hong"

3. Referee directs Blue competitor back to center "Chong"

4. Competitors face each other. *"Charyot"*

5. Competitors bow to each other. *"Kyong-Ye"*

6. Competitors face the Center Referee. *"Charyot"*

7. Competitors bow to the Center Referee. *"Kyong-Ye"*

8. Competitors face the Jury Table. *"Charyot"*

9. Competitors bow to the Jury Table. *"Kyong-Ye"*

AT THE END OF A MATCH *(continued)*

10. Center Referee takes the competitor's arms.

11. Raise winners arm. (Winner Blue "Chong Sung")

ADDITIONAL SIGNALS 1

Nothing Happened

Time Stop
"Jung-Ji"

Fight

Listen

No Talking

Time Stop for Injury

Direct opponent back to coach in the event of an injury

Directing both competitors to their coaches

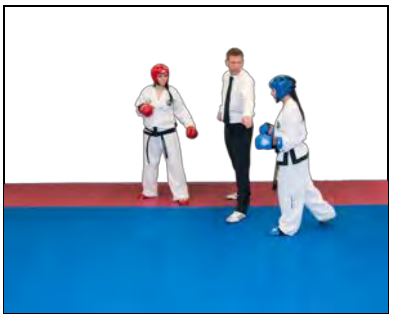
ADDITIONAL SIGNALS 2

Coach: No Talking

Coach: Sit Down

Directing Red Competitor to return inside the ring after exiting the playing area

(Return at least 1 meter inside of the ring)



Referee directs Blue competitor to back up

WARNINGS

Warnings may be issued for the following offences:

See photographs on next page.

a. Pretending to have scored a point or refuting a potential scored action by gesturing with the arm or hand.

Attempting to influence the umpires through acting or suggestion.

b. Stepping completely out of the ring.

Two feet must be completely out of the ring, or one foot out and the other off the ground.

Note: This rule does not apply when the competitor has been forcibly pushed (with the hands or body) out of the ring.

c. Falling down, whether intentional or not.

When any part of the body other than the feet touches the ground for any period of time.

d. Faking an injury.

Pretending to have an injury to gain a win or to run the clock down.

e. Intentionally avoiding sparring.

Running away, evading the opponent, or using the Center Referee as a shield.

f. Unintentional attack to an illegal target.

Any prohibited target, both above and below the belt.

g. Adjusting equipment during the bout without the consent of the Center Referee.

Attempting to delay time or any other manipulation of time.

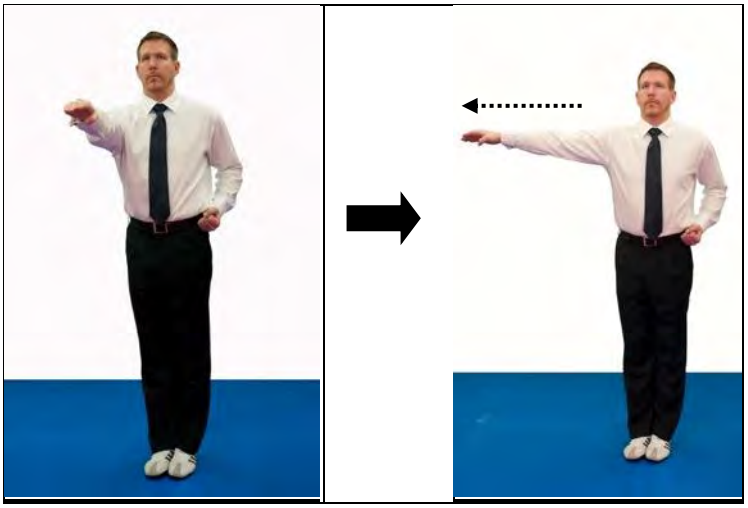
h. Pushing with the hands, shoulders or body.

Using the hands, shoulders or body to create distance, unbalance or relocate the opponent.

WARNINGS

1. Pretending to have scored a point or refuting a potential scored action by gesturing with the arm or hand.

(Pull closed fist straight down from eye level to shoulder level)



2. Stepping outside of the ring with both feet.
5. Intentionally avoiding sparring.
7. Adjusting equipment without consent of the Referee.

(Draw a horizontal line outward across your body from center line to side of body)

3. Falling Down.

(Extend both hands, palms down, parallel to the floor while lowering the body by bending at the knees)

4. Faking an Injury
8. Pushing

(Execute an outer foream inward block)

6. Unintentional attack to an illegal target.

(Execute an angle punch)

FOULS

Fouls may be issued for the following offences (See photographs following page).

a. **Heavy Contact**
   Contact made to an opponent without any attempt to control or retract: the technique, the delivery of technique or the emotion of the competitor.

b. **Attacking a fallen opponent.**
   Attacking a competitor when any part of their body other than the feet touches the ground for any period of time.

c. **Leg Sweeping.**
   Any attempt, using the feet, to take the opponent to the ground**.**

d. **Holding or grabbing.**
   Retaining any part of the body.

e. **Intentional attack to an illegal Target**
   Targeting and /or contact to any prohibited target, both above and below the belt.

f. **Unsportsmanlike Conduct.**
   To include any action taken by competitor that shows disrespect, lack of following directions or other unacceptable behaviours towards umpire, other competitors or officials, including though not limited to: Failure or refusal to follow referee's directions, intentionally leaving ring / manipulation of time, inappropriate behaviour/language….)

1. Heavy Contact
4. Holding/Grabbing
5. Intentional attack to an illegal target
6. Unsportsmanlike Conduct

(Execute an angle punch into the open palm)

2. Attacking a fallen opponent

(Execute a low front snap kick)

3. Leg Sweeping

(Execute a sweeping kick)

GIVING WARNINGS & FOULS

How to give a Warning or Foul

- The Center Referee stops the bout, stepping between the two competitors and dropping his/her hand, at the same time announcing "HAECHYO".
- The Center Referee stands upright in a close stance.
- The Center Referee then uses the correct hand signal to indicate what offense has been committed.
- The Center Referee then steps back with one leg into walking stance, raising and/or circling one finger in the air and pointing with the other hand to the offending party.
- The Center Referee announces WARNING "JU UI HANNA" or FOUL "GAM JUNG HANNA".
- After the signal has been made the Center Referee returns to a ready position, raises his/her hand and issues the command to continue "GAESOK".

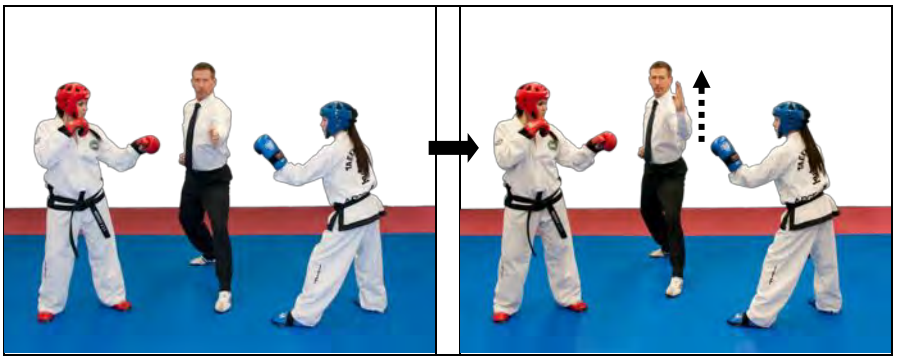
1. Center Referee stops the match. *"Haechyo"*

2. Center Referee indicates the infraction with the correct hand signal.

(i.e. FOUL: Intentional attack to an illegal target)

3. Center Referee steps back, indicates the offending competitor and announces one Foul while circling his hand above his head. *"Gam Jung Hanna"*

4. Center Referee returns competitors to Ready Position.



5. Center Referee raises hand and issues command to continue. *"Gaesok"*

DISQUALIFICATIONS

Disqualifications may be issued for the following offences:

1. **Misconduct against officials or ignoring instructions.**
   Any ignoring of instructions or disrespect against officials of the Ring Council.

2. **Uncontrolled or excessive contact.**
   Contact made to an opponent without any attempt to control or retract: the technique, the delivery of technique or the emotion of the competitor.

3. **Receiving three (3) minus points/fouls directly given by the Centre Referee.**
   Upon receipt of the third (3rd) minus points/foul (for any infraction or combination of infractions), a competitor will automatically be disqualified.

4. **Being under influence of alcoholic beverages or drugs.**
   Suspected of being under the influence of any substance that may impair physical or mental abilities, including medication.

5. **Loss of temper.**
   Failure to control behaviour, words and/or emotions.

6. **Insulting an opponent, coach and/or official.**
   Any disrespect directed towards ANY official, coach, competitor or individual associated with the event.
   NOTE: A competitor that insults an opponent, coach or official will be disqualified from the rest of the competition.

7. **Biting, scratching.**
   Use of the teeth or nails to attack an opponent.

8. **Attacking with the knee, elbow or forehead.**
   Use of prohibited attacking tools.

9. **Being responsible for causing a loss of consciousness**
   Being responsible for causing a loss of consciousness. (Momentary, short term, or long term)

See Rule T. 39 *A competitor that is culpable for causing a loss of consciousness or causing a concussion in sparring competition may be disqualified. The unconscious or concussed competitor shall not be able to compete again during the whole event, and as such will forfeit any remaining matches or events.*

DISQUALIFICATIONS

How to give a Disqualification

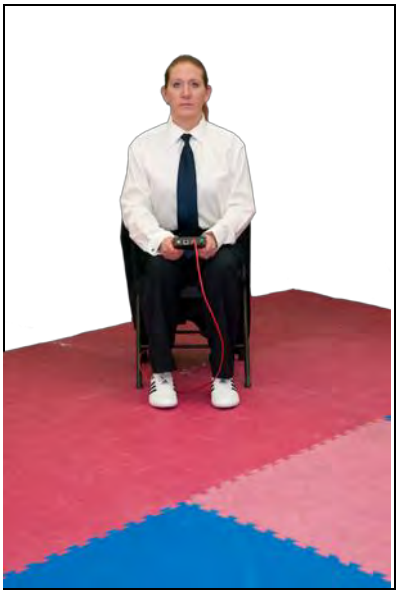
- The Jury President stands, points at the disqualified competitor and raises his opposite hand in a closed fist with the underside of the fist facing out.
- The Jury President issues the decision of "SIL KYUK"
- The Center Referee raises the hand of the opposite competitor, indicating the winner.

The Jury President stands, points at the disqualified competitor and raises his opposite hand in a closed fist with the underside of the fist facing out, and issues the command to disqualify "SIL KYUK"

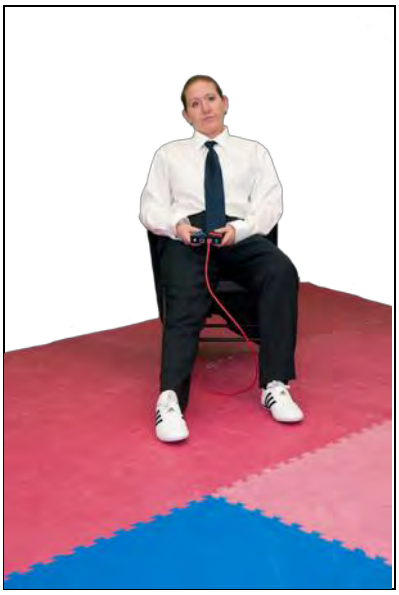
CORNER UMPIRE POSTURES

Correct Posture: Standing

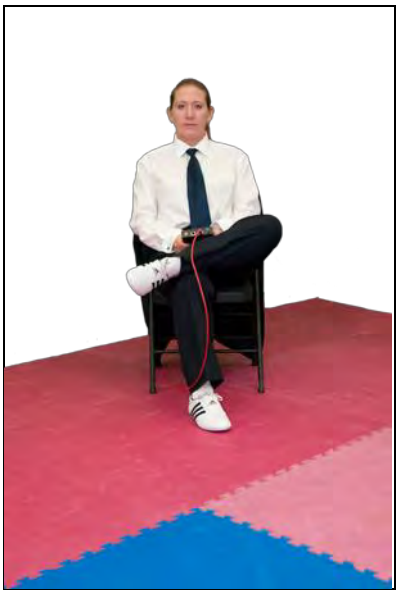
Correct Posture: Standing



Correct Posture: Seated



Incorrect Posture: Seated



Incorrect Posture: Seated

Incorrect Posture: Seated

CORNER UMPIRE POSTURES *(continued)*

First Point Scored
One step to the side (Left)

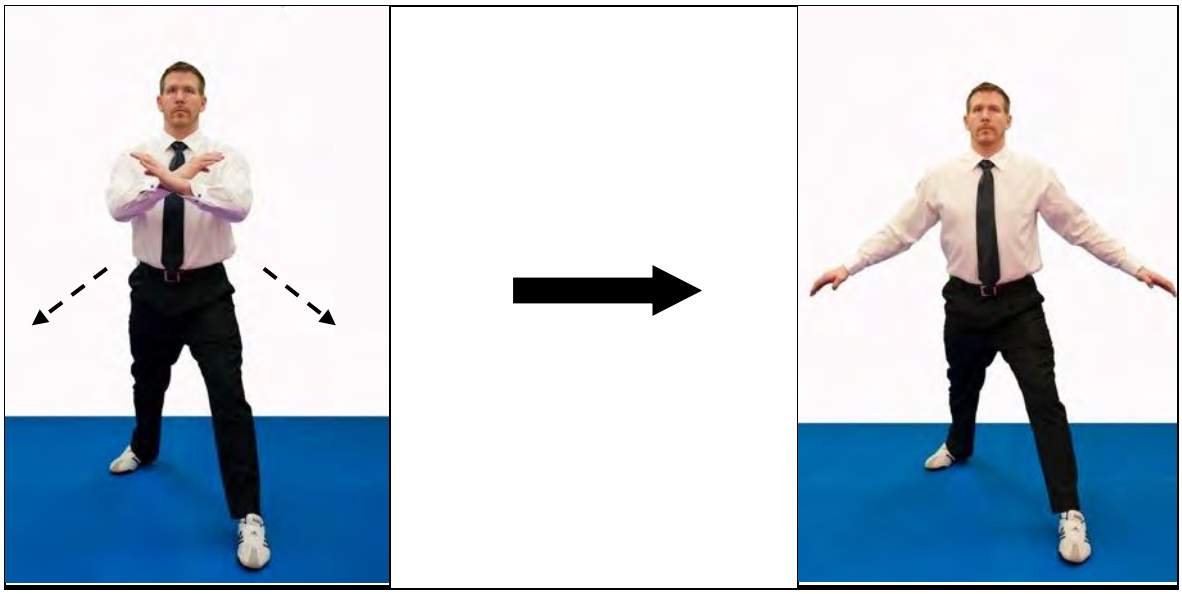
First Point Scored
Standing

First Point Scored
One step to the side (Right)

First Point Scored
Incorrect Posture

HAND SIGNALS
POWER AND SPECIAL TECHNIQUE BREAKING

Disallowing a Break



No Break

(Hands start in X-Knifehand Position then separate downwards)

HAND SIGNALS
POWER AND SPECIAL TECHNIQUE BREAKING

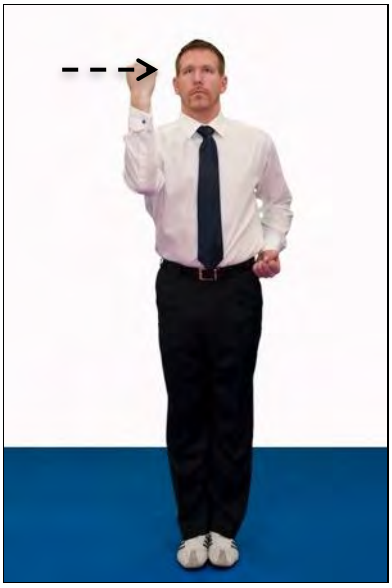
Disallowed Breaks *(continued)*

1. Touching the Board more than Once

(Execute an angle punch, touching the opposite hand twice)

2. Illegal / Incorrect Tool

(Execute an angle punch)



3. Incorrect Technique

(Execute an outer forearm inward block)

HAND SIGNALS
POWER AND SPECIAL TECHNIQUE BREAKING

Disallowed Breaks *(continued)*

4. Loss of Balance

(Extend both hands, palms down, parallel to the floor while lowering the body by bending at the knees)

5. No Guarding Block

(Execute Middle Forearm Guarding Block, L-Stance)

Appendix 4 – NGB GUARANTEE

This document outlines the protocols regarding the Application for Approval for sponsorship/advertising items on competitors' doboks and equipment as well as the clothing and equipment of delegates. These protocols are considered of full force and effect as of September 31, 2013.

Please review these regulations and protocols and sign the attached SPONSORSHIP/ADVERTISING DISCLOSURE, indicating that you have read, understand and agree to comply with the attached protocols. Please forward the signed letter of disclosure to the Chair of the ITF Umpire Committee. This letter will be kept on file as your agreement for all members and delegates to abide by the protocols set forth and to accept any decision and or action necessary to enforce these protocols.

Should you have any questions or concerns, please do not hesitate to contact the Chair of the ITF Umpire Committee for clarification.

Best Regards

Master Abelardo Benzaquen	Chairman
Grandmaster Ruben Suarez	Member
Master Gordon Wallace	Member
Master Kurt Ottesen	Member

Attached: Sponsorship/Advertising Disclosure, Appendix 4 – Sponsorship Approval
CC: Our files

SPONSORSHIP / ADVERTISING DISCLOSURE
ASSURANCE OF ADHERENCE

One form for each sponsor: to be completed and signed by the Head of Delegation and forwarded to the ITF Umpire Committee, prior to the first day of the event.

Head of Delegation: *(Insert Name)*

On behalf of: *(Insert name of National Governing Body or Allied National Association)*

Country: *(Insert name Country)*

Sponsorship of: *(Insert name of Competitor(s), or Team(s))*

Sponsored by: *(Insert name of Sponsor)*

In accordance with the Official ITF Rules of Competition: Appendix 2 – Approved Clothing, and Appendix 4 – Sponsorship Approval:

The above noted Chief of Delegation

1. does hereby assure that they have read and fully understand the regulations and requirements of Sponsorship/Advertising and does fully agree to follow said regulations,
2. does hereby assure that the above noted Sponsor and all associated images, logos, word marks and text does adhere strictly to, and meets the requirements of, Appendix 4 – Sponsorship Approval,
3. does hereby agree to abide by any decision made by the ITF Umpire Committee regarding the appropriateness of said sponsorship/advertising, in the event there is any doubt or question as to compliance or appropriateness of said sponsorship/advertising,
4. does hereby agree to accept any and all actions and or penalties applied by the ITF Umpire Committee in the event of non-compliance with, or a breach of, the above referenced regulations.

SIGNATURE: *(Insert Signature of Chief of Delegation)*

DATE: _____ / _____ / _____
Day *month* *year*

Appendix 5 – SPONSORSHIP/ADVERTISING APPROVAL

OVERVIEW

These regulations are made pursuant to Article T6 of Official ITF Rules of Competition - Appendix 2 – Approved Clothing. Of specific note is the following clause:

Appendix 2 – Approved Clothing.

a. **Sponsorship:** Competitors are permitted to display personal sponsors' logos, according to the following criteria:

   i. Total area of sponsorship must measure no greater than 8cm wide by 5cm high
   ii. Located on the left (L) sleeve. Positioned on the outside of the arm, between the elbow and shoulder.
   iii. Any sponsor logo or image must be in good taste and must be approved by the ITF Umpire Committee.

Competitors, teams and delegations participating in ITF World Championship and World Cup competitions must comply with these regulations. It is recommended that National Governing Bodies and/or Allied National Associations seeking clarification of any of the regulations do so by referring to the specific rules of competition.

We would encourage National Governing Bodies and/or Allied National Associations to seek clarification at the earliest possible time, in relation to designs, content or nature of sponsorship/advertising from the ITF Umpire Committee. National Governing Bodies and/or Allied National Associations are reminded to ensure compliance with these regulations prior to commencing the manufacturing or screening process.

Heads of Delegations for each National Governing Bodies and/or Allied National Associations are REQUIRED to submit an ASSURANCE OF ADHERENCE for each sponsor to be represented on their teams'/competitors' doboks, clothing and equipment, guaranteeing the Sponsor and all associated images, logos, word marks and text does adhere strictly to, and meets the requirements of, Appendix 4 – Sponsorship Approval. The responsibility of compliance rests solely on the National Governing Body and/or Allied Association.

Approval for each sponsorship/advertising is not necessary, as the ASSURANCE OF ADHERENCE is the guarantee of the National Governing Body and/or Allied National Association that said sponsorship/advertising is indeed in compliance. Only in the event of questionable sponsorship/advertising will formal approval from the ITF Umpire Committee be required.

The ITF Umpire Committee reserves the right to inspect any and all sponsorship/advertising on doboks, clothing and or equipment for compliance at any time during, and at any venue of the event, and to approve or disallow any sponsorship/advertising for non-compliance at any time.

All decisions made by the International Taekwon-Do Federation Umpire Committee in these regards shall be final and binding.

The ITF Umpire Committee has produced a practical guide (Appendix 2 - ITF Approved Clothing) on how to apply the formal regulations relating to sponsorship on the competitor's doboks. This can be found on the official ITF website.

All photographs, images, designations, messages, logos, trademarks, names and emblems are reproduced here for illustrative purposes only. All copyright, trademarks and other intellectual property rights vest in and remain the legal property of the rightful owners.

For any further clarification on the contents of this publication and matters relating to it, please contact the Chair of the ITF Umpire Committee.

DEFINITIONS AND INTERPRETATION

Sponsorship /Advertising Any designation, message, logo, trademark, name or emblem of any nature. All sponsorship must conform to the rules and regulations as outlined in the Official ITF Rules of Competition including limitations to size, placement and subject.

(**Note**: in calculating the area of any sponsorship referred to in these regulations, the usual mathematical formula will be used, and any outlines or box surrounds of the relevant designation, message, name, logo, emblem or mark, and all included space, shall be considered as part of the area of advertising.)

Dobok The official approved uniform worn by the competitor, as specified in the Official ITF Rules of Competition. Consists of pants and jacket of an approved model manufactured by an approved supplier.

Belt The belt worn by the competitor, with required rank indicated in gold/yellow-coloured roman numerals, marked transversely across a minimum of one end. Includes any/all officially permitted markings, as specified in the Official ITF Rules of Competition.

Equipment The officially mandated equipment of a competitor, and shall include without limitation; safety hand protectors, safety foot protectors, safety helmet, mouth guards, shin guards, groin protectors, under-dobok chest protectors, and equipment bags.

Clothing Any garments including though not limited to; athletic clothing (pants, jackets, shorts, t-shirts, sweaters, headbands), worn by competitors, coaches, dignitaries and supporters while in the competition area or any related venues at any time.

Approved Supplier Manufacturers that have received official approval from the International Taekwon-Do Federation to manufacture approved doboks, safety equipment, breaking boards and other related items.

Delegation Includes all persons in attendance that represent the national team and includes, though is not limited to; Chief of Delegation, dignitaries, coaches, assistants, managers, medical personnel, and includes

any support persons associated with said team, in attendance at the competition sight or any competition associated venue.

PROCEDURE - APPLICATION FOR APPROVAL OF SPONSORS IN QUESTION

The following procedure is to be used to seek clarification and formal approval, **ONLY** in the event that a proposed sponsor may represent products, services or activities that may be questionable in accordance with the rules and regulations as set forth in this document.

a. Prior to procuring any sponsorship/advertising, activity or service that may be in question, National Governing Bodies, Allied National Associations, delegations and/or competitors should send a written request for approval to the Chair of the ITF Umpire Committee.
    i. Application for Approval shall include a description, in English, of the Sponsor's services, products and/or scope of business to ensure that it falls within the scope of ethical and moral acceptability
    ii. Application for Approval shall include an English translation of any and all text included in the sponsorship/advertising
    iii. Application for Approval shall include a true graphic or photo representation of the sponsorship/advertising in question
    iv. Graphic or photo shall be provided in actual size.
    v. Exact measurements and dimensions shall be clearly marked on the graphic or photo.
    vi. Exact placement of the sponsorship/advertising shall be clearly marked on the graphic or photo.
b. Upon receipt of Application for Approval, the ITF Umpire Committee shall review the application for compliance with the Official ITF Rules of Competition - Appendix 2 – Approved Clothing.
c. Compliance shall be assessed based upon actual compliance to the written rules and regulations as well as consideration given to the intent of the rules and regulations, and in respect of Tenets of Taekwon-Do and common ethical and moral considerations.
d. The ITF Umpire Committee shall forward a formal written reply to the applicant within twenty (20) working days.
e. Protests/Arbitration of decision shall not be considered.
f. Any non-approval will be documented with the reasons for non-approval.
g. The position and reply of the ITF Umpire Committee shall be final and binding.
h. Applicants/team managers should have a copy of the formal reply in their possession while in attendance at the event

GENERAL

a. Except as set out in the Official ITF Rules of Competition, sponsorship/advertising on competitors' Doboks and equipment is prohibited during the period of a competition.

b. Disciplinary action in accordance with the Official ITF Rules of Competition disciplinary action may be taken against a competitor or any other member of a delegation for any breach of these regulations. Such action shall be in accordance with the official rules, or, when not addressed in the rules, may include though shall not be limited to: requiring the offending articles to be removed, removal of the offending party from and competition related venue and or other administrative actions as deemed appropriate.

c. Without limiting the effect of the above, in the case of a competitor under the competing age of 18 (see article T5. of the Official ITF Rules of Competition), the appearance on or incorporation in any item of clothing, dobok or equipment, of any reference whatsoever to a product, service or other activity which is considered by ITF Umpire Committee as detrimental to the welfare, health or general interest of young persons, or is otherwise considered inappropriate or offensive, having regard to the age of the players, is prohibited.

It is the view of International Taekwon-Do Federation, its Tournament, Umpire and IT Committees (TUIC) that examples of such products, services or related activities include, but are not limited to, alcohol, drugs, tobacco, and gambling.

d. Prior to procuring any sponsorship/advertising, activity or service that may be controversial or considered to be detrimental or inappropriate to young persons, Chiefs of Delegations should contact the ITF Umpire Committee to seek approval.

e. The appearance on, or incorporation in, any item of clothing, dobok, or equipment of any competitor or member of a delegation, of any distasteful, threatening, abusive, indecent, insulting, discriminatory or otherwise ethically or morally offensive message, or any political message, is prohibited. The sponsorship/advertising of alcohol, drugs, tobacco, or gambling products/services is expressly prohibited.

f. Any issues arising in relation to the interpretation or effect of these regulations shall be referred to the ITF Umpire Committee for its determination, which shall be final and binding.

g. A delegation shall supply on demand to the ITF Umpire Committee any item of clothing or equipment for consideration as to whether it complies with these regulations.

Appendix 6 – BOARDS AND HEIGHTS

The following points outline the minimum boards to be used on the Power Breaking Competition, the minimum heights to be used in Special Technique Breaking and the procedures that need to be followed by competitors in each of these divisions.

For Power Breaking, the number of boards refers to the minimum numbers of official boards to be used to commence each technique. All boards are to be inserted into the approved machine in the same sequential order, in the same relative positioning, and in the same board holder machine for each break.

For Special Technique Breaking, the minimum height refers to the height of the board, as measured from the surface of the floor to the lowest edge of the board.

a. **Power Breaking**

WORLD CHAMPIONSHIP POWER BREAKING BOARD COUNTS			
KOREAN	ENGLISH	BOARDS Junior	BOARDS Adult
MALE – Junior and Adult			
Ap-Joomuk Jirugi	Forefist Front Punch	2	3
Sonkal Taerigi	Knifehand Strike	2	3
Yopcha Jirugi	Side Piercing Kick	3	4
Dollyo Chagi	Turning Kick	2	3
Bandae Dollyo Chagi	Reverse Turning Kick	2	3
FEMALE – Junior and Adult			
Ap Palkup Taerigi	Front Elbow Strike	1	2
Sonkal Taerigi	Knifehand Strike	1	2
Yopcha Jirugi	Side Piercing Kick	2	3
Dollyo Chagi	Turning Kick	1	2
Bandae Dollyo Chagi	Reverse Turning Kick	1	2

WORLD CUP POWER BREAKING BOARD COUNTS		
AGE	BOARDS HAND	BOARDS FOOT
MALE –18 years and above only		
Adult	3	4
Senior	2	3
Veterans	2	3
FEMALE –18 years and above only		
Adult	2	3
Senior	2	2
Veterans	1	2

WORLD CUP POWER BREAKING TECHIQUE LIST	
HAND	
Ap Joomuk Jirugi	Forefist Punch
Dung Joomuk Jirugi	Backfist Strike
Sonkal Taerigi	Knifehand Strike
Sonkal Dung Taerigi	Reverse Knifehand Strike
FOOT	
Yopchagi	Side Kick
Dollyo Chagi	Turning Kick
Dwitchagi	BackKick
Bandae Dollyo Chagi	Reverse Turning Kick

General Notes

- An appropriate mechanical holding device must be used throughout the Power Test Competition.
- Competitors are not permitted to add weight to the machine at any time.
- The Center Referee will determine if the machine is properly positioned and stabilized correctly; from this point on, **NO** adjustment to the location or stability of the machine is permitted.
- In order to ensure equality for each competitor, official plastic Re-Breakable Boards shall be used.

Power Test Procedure Overview

i. **A - ADJUST:** Indicate higher or lower.
DO NOT TOUCH THE BOARDS OR MACHINES (not a disqualifiable offence)

ii. **M - MEASURE:** Make one (1) Forearm Guarding Block (signals ready)

Make one (1) Mandatory measurement for distance
- For Power Breaking - a measure (or measurement) is defined as the deliberate extension of any attacking tool towards the target board(s).

Make one (1) Forearm Guarding Block (immediately prior to break)

iii. **E - EXECUTE:** Break boards
Make on (1) Forearm Guarding Block (immediately after break)

b. Special Technique

WORLD CHAMPIONSHIP SPECIAL TECHNIQUE BOARD HEIGHTS				
KOREAN	ENGLISH	HEIGHTS Pre-Junior	HEIGHTS Junior	HEIGHTS Adult
MALE – Junior and Adult				
Twimyo Nopi Ap Cha Busigi	Flying High Front Kick	230 cm	250 cm	260 cm
Twimyo Dollyo Chagi	Flying Turning Kick	210 cm	230 cm	240 cm
Twimyo Bandae Dollyo Chagi	Flying 180 Reverse Turning Kick	190 cm	210 cm	220 cm
Twio Dolmyo Yop Cha Jirugi	360 Mid Air Kick	190 cm	210 cm	220 cm
Twio Nomo Yop Chagi	Flying Overhead Side Kick	120 cm	130 cm	140 cm
FEMALE – Junior and Adult				
Twimyo Nopi Ap Cha Busigi	Flying High Front Kick	200 cm	220 cm	230 cm
Twimyo Dollyo Chagi	Flying Turning Kick	180 cm	200 cm	210 cm
Twimyo Bandae Dollyo Chagi	Flying 180 Reverse Turning Kick	170 cm	180 cm	190 cm
Twio Dolmyo Yop Cha Jirugi	360 Mid Air Kick	170 cm	180 cm	190 cm
Twio Nomo Yop Chagi	Flying Overhead Side Kick	100 cm	110 cm	120 cm

WORLD CUP SPECIAL TECHNIQUE BOARD HEIGHTS			
KOREAN	ENGLISH	HEIGHTS MALE	HEIGHTS FEMALE
Pre-Junior			
Twimyo Nopi Ap Cha Busigi	Flying High Front Kick	230 cm	200 cm
Twio Nomo Yop Chagi	Flying Overhead Side Kick	120 cm	100 cm
Junior			
Twimyo Nopi Ap Cha Busigi	Flying High Front Kick	250 cm	220 cm
Twio Nomo Yop Chagi	Flying Overhead Side Kick	130 cm	110 cm
Adult			
Twimyo Nopi Ap Cha Busigi	Flying High Front Kick	260 cm	230 cm
Twio Nomo Yop Chagi	Flying Overhead Side Kick	140 cm	120 cm
Senior			
Twimyo Nopi Ap Cha Busigi	Flying High Front Kick	250 cm	210 cm
Twio Nomo Yop Chagi	Flying Overhead Side Kick	120 cm	90 cm
Veterans			
Twimyo Nopi Ap Cha Busigi	Flying High Front Kick	240 cm	200 cm
Twio Nomo Yop Chagi	Flying Overhead Side Kick	110 cm	80 cm

General Notes

- An appropriate mechanical holding device must be used throughout the Special Technique Test.
- The machine should be capable of indicating both a fully broken board and a half-broken board. The machine must be situated the same for each competitor.
- Competitors are not permitted to add weight to the machine at any time.
- Competitors are not permitted to touch the board or the machine at any time.
- The official will determine if the machine is properly positioned and stabilized correctly; from this point on, **NO** adjustment to the location or stability of the machine is permitted.
- The Tournament Committee will set the height for each technique.

Special Technique Procedure Overview

i. **A - ADJUST:** ***DO NOT TOUCH THE BOARD, MACHINES OR OBSTACLES***

- ***a.*** This step is **ONLY FOR TWIO NOMO YOP CHAGI "FLYING OVERHEAD SIDE KICK"**
- ***b.*** **NO ADJUSTMENTS** are allowed for any other breaks
- c. The target board cannot be adjusted from its official horizontal position (left, right, forward, backward) on the tatami.
- d. Indicate to the Umpire if the Twio Nomo Yop Chagi "Flying Overhead Sidekick" target board needs to be adjusted in vertical position (height), where the bottom edge of the target board may not be positioned any lower than the height of the hurdle.
- e. Indicate to the Umpire if the Twio Nomo Yop Chagi "Flying Overhead Sidekick" hurdle needs to have the distance from the target board adjusted.

ii. **M - MEASURE:** Make one (1) Forearm Guarding Block (signals ready)

Make one (1) Mandatory measurement for distance

* For Special Technique Breaking – A measure is defined as taking a minimum of one (1) or more deliberate steps towards the target.

Make one (1) Forearm Guarding Block (immediately prior to break)

iii. **E - EXECUTE:** Break boards
Make on (1) Forearm Guarding Block (immediately after brea**k**

Appendix 7 – Glossary of Terms

This appendix has been removed.
Previous contents have been placed in the new section entitled “Glossary of Terms”, located at the end of these rules.

Appendix 8 – Approved Equipment

Refer to *Article T7 of the official Official ITF Rules of Competition* for a list of officially approved equipment required for competition use.

ALL EQUIPMENT MUST be an officially approved model, of an ITF Board of Directors approved manufacturer. ***NO OTHER*** brands or models of safety equipment are currently approved, or permitted, for use in ITF sanctioned events.

Article T7 of the Official ITF Rules of Competition

T 7. SAFETY EQUIPMENT AND PROTECTIVE WEAR

i. Competitors **must** wear:
   i. **Red or blue** coloured hand and feet safety equipment.
   ii. Groin guards must be worn inside the Dobok trousers – males only.
   iii. **Red or Blue** coloured head guard.
   iv. Mouth guards being of a **transparent** colour.

ii. Safety equipment must be of an approved type and certified by the Board of Directors. Approved Equipment shall be indicated in the World Event official invitation letter and ITF website.

iii. Competitors may, optionally, wear the following:
iv. Shin protectors.
v. Breast protectors - for females only - and must be worn inside the Dobok jacket.

vi. All approved equipment must consist of an elasticised material with sponge or rubber-type padding, and may not contain any metal, bone, or hard plastic (accept for groin guards and breast protectors). The use of zip, lace or stud fasteners is forbidden.

vii. No other protective or safety equipment may be worn, except in special circumstances and with the approval of the Tournament Committee.

viii. Soft, non-padded, strapping and taping may be permitted to give temporary aid to an injury as long as it **DOES NOT** provide protection that may give the wearer and advantage over an opponent. No hard plastic or metal fasteners can be used to secure any strapping. Strapping should be flesh coloured, or white. No multi-coloured strapping will be permitted

ix. No jewellery, watches or other adornments may be worn.

x. Hair may be kept in place using a material of a soft elastic nature only, no grips or slides are allowed.

Appendix 9 – Health and Safety

The following policies and procedures **MUST** be adhered to during the ITF World Cup and World Championships events. These procedures have been adopted in an effort to provide the best possible care and protection of all our members, coaches, competitors and officials; and as such, these procedures apply equally to all members, without exception.

a. MEDICAL EXAM GLOVES - COACHES

i. All coaches **MUST** be in possession of medical exam gloves at all times while at the ringside. Coaches **MUST** wear gloves on both hands any time they are dealing with potential bodily fluids.
(Silicone, Nitrile, Neoprene, Latex[1], or other such medical gloves are permitted. These may be powder-free for those coaches/competitors with allergies).

ii. Coaches **MUST** supply their own gloves. Absolutely **NO GLOVES** will be supplied by the Tournament Host, Tournament Committee, or Medical team members.

b. MEDICAL EXAM GLOVES – UMPIRES (REFEREES & EQUIPMENT CHECK)

i. Referees **MAY CHOOSE** to wear medical exam gloves on both hands while executing their duties in the ring or while at ringside.
(Silicone, Nitrile, Neoprene, Latex[1]or other such medical gloves are permitted. These may be powder-free for those officials with allergies).

ii. Equipment Check Umpires **MUST** wear medical exam gloves on both hands while executing their duties in the ring or while at ringside.
(Silicone, Nitrile, Neoprene, Latex[1]or other such medical gloves are permitted. These may be powder-free for those officials with allergies).

iii. The Tournament Host **must** supply appropriate gloves at each ring table for use by Officials. These gloves **MUST NOT** be given to, or provided for coaches at any time.

c. MEDICAL CARE AT RINGSIDE

i. Only the ITF Approved Tournament Doctor(s) and/or their appointed medical staff are permitted at ringside and/or to attend to athletes while in competition or in the competition area.

ii. The ITF Approved Tournament Doctor(s) and/or their appointed medical staff will have final say regarding medical care, and/or any decisions pertaining to the continued participation of an athlete, while on the competition floor.

a) Any competitor or coach failing or refusing to abide by the ITF Approved Doctor's decisions regarding continuation will be immediately disqualified from the competition and removed from the competition area.

iii. Competitor/Team Doctors are permitted to care for competitors outside of the competition area only.

d. BODILY FLUIDS

i. Anti-bacterial spray and disposable paper towels must be present at each ring for use in cleaning blood/bodily fluid. (Anti-bacterial wipes are not recommended as they may mistakenly be used on athletes.)

ii. Coaches are responsible for cleaning/disinfecting any of their competitors' blood/bodily fluid from the competition area, contaminated equipment, or any other item.

iii. The Centre Referee will direct coaches as to the need and appropriate time to enter the ring and clean/disinfect contaminated surfaces.

iv. Coaches must immediately comply with the Center Referee's directions regarding health and safety issues. Arguing, delaying or refusing to comply with these directions will result in the coach being immediately removed from their coaching position and the permanent revocation of their coaching credential.

v. Umpires, Tournament Committee, Umpire Committee and IT Committee members are prohibited from cleaning bodily fluids at any time during the competition.

e. CONTAMINATED CLOTHING / EQUIPMENT

i. Competitors with excessive blood/bodily fluids on their dress will be required to remove and replace the soiled items at the umpire's discretion. If directed to replace an item, competitor must complete the change within the allotted three (3) minute timeframe.

ii. Competitors with excessive blood/bodily fluids on their skin or safety equipment will be required to clean and disinfect the items at the umpire's discretion. If directed to replace an item, the competitor must complete the change within the allotted three (3) minute timeframe.

iii. Contaminated clothing and/or equipment must not be placed on the floor, coach's chair, competition area, or any other competition related area/surface.

iv. Contaminated items must be placed in a suitable plastic bag and sealed so as to minimize the potential of cross-contamination or transmission to other surfaces.

v. Coaches **MUST** remove all contaminated items from the tournament site as soon as reasonably possible, and either decontaminate or dispose of these items appropriately.

Note: [1] Latex Gloves: Extreme care and caution must be used by coaches choosing to wear Latex medical gloves as latex allergies are very common and can be very severe. Coaches must carefully consider their own personal health as well as that of each of their athletes and other persons with whom they may come into contact. In consideration of the potential for allergic reaction, Latex gloves are NOT RECOMMENDED.

Appendix 10 – Weigh In Procedures

In accordance with Article T 21 of the Official ITF Rules of Competition, **ALL COMPETITORS must attend the official registration at the weigh-in location and adhere to the following rules and procedures for Weight Verification.**

GENERAL NOTES

i. **ALL athletes of ALL weight divisions competing in Individual Sparring** must present themselves and mount the scale for official weight verification.

ii. In order for an athlete to compete, their verified weight **MUST** fall within the prescribed minimum and maximum weights (+500 grams) for the division in which they officially registered.
   a) Please see official Schedule 2 (Pages 52-64) for official weight categories.

iii. Weight Verification is only for confirming the competitor's registered weight.
   a) It is an athlete's responsibility to ensure that their weight meets the minimum / maximum criteria prescribed for their registered division.
   b) NO CHANGES OF DIVISIONS WILL BE ALLOWED!
      i. Athletes are not permitted to move into another weight category from that which they originally registered for.

iv. All athletes competing in Individual Sparring are permitted one (1) Official Weight Verification.

v. One (1) coach, ***and, if necessary, one translator*** per country **must** be present during their country's weight verification procedures.

vi. If an athlete does not meet the minimum / maximum weight (+500 grams) for their registered division, they will be permitted one (1) additional opportunity to verify their weight.
   a) Competitors not making their weight during their first weight verification shall have one (1) hour of time to return and present themselves for the 2nd and final weight verification.
   b) Second verifications may be done earlier upon discretion and consent of the ITF Tournament Committee, and in compliance with Procedure 5.a

vii. If, upon second verification of weight, an athlete fails to meet the minimum / maximum weight (+500 grams) as prescribed for their registered division, they will be disqualified from the event, with no refund of any monies paid.

PROCEDURE

i. One (1) Country Coach ***and, if necessary, one translator*** will approach the weight verification facility, with the following items in hand:
   a. Competitor I.D. Card for each athlete
   b. Competitor Passport

i. Weight Verification Staff will confirm each athlete's name and category of competition.

ii. Athlete will be asked to mount the scale
   a. **Do Not** mount the scale prior to being asked.

iii. Verifier will indicate weight AND indicate it on the Official Weight Verification manifest.

iv. Verifier will indicate whether the athlete has satisfied the minimum / maximum criteria (+500 grams) for their registered division
   a. In the event an athlete does not meet the minimum / maximum weight (+500 grams) for their registered division, they will be asked to return within one (1) hour for their second verification.
   b. Any athlete requiring a second weight verification who fails to present themselves to the weight verification staff, within the allotted one (1) hour timeframe, WILL be disqualified from the event with no refund of any monies paid.
      1. There will be **NO TOLERANCE** within the time schedule. **DO NOT MISS YOUR ALLOTTED TIME.**

v. Athlete will then dismount the scale and depart the Weigh-In Area.

vi. In the interest of time and equality, **ALL ATHLETES** for a country must be prepared to mount the scale immediately upon request.
   a. Please be prepared for your own weigh-in as the rest of your team is being verified.
   b. Remove all shoes and excess clothing prior to approaching scale.

REQUIRED CLOTHING

i. Competitors MUST wear the following items:
   a. Official Approved ITF Dobok Trousers,
   b. T-shirt OR Polo Shirt

ii. Clothing Factor: +500 grams
   a. **NOTE:** Clothing factor is used as a standard measure to allow for any variations in competitor's weight due to the required clothing.
   b. Clothing factor is **NOT A TOLERANCE** and is **ONLY** to allow for a variance in clothing weights.

iii. **It is prohibited** to remove any of the required articles of clothing in attempt to lower the weigh**t** measurement.

iv. **It is prohibited** to wear any extra articles of clothing, accessories, or carry any item onto the scale in attempt to raise the weight measurement.

CONSIDERATIONS

i. Only one (1) coach and an athlete are allowed to be within proximity of the scale at a time.
   a. All other competitors, coaches, parents, supporters, must wait at least **three (3)** meters from the scale at all times.

ii. Weigh-In Staff will make the official determination of weight. This determination is deemed to be correct and final.

iii. Weigh-In Facility Scales are deemed to be accurate and final.

iv. Disrespect, arguing, inappropriate conduct, and/or poor behaviour will not be tolerated. Offenders will be asked to leave the weigh-in facility and will forfeit their opportunity to weigh-in.

iv. There will be one (1) supplemental scale available for athlete's use, located outside of the Weight Verification Area. Athletes wishing to pre-verify their weight may use this scale.

v. **It is prohibited** to use the official scales for pre-verification.

REQUIRED EQUIPMENT

i. One (1) Weigh-In Area, consisting of a minimum of two (2) Weight Stations
   a. Minimum Size 4m*4m
   b. 2 Long Rectangular Tables (1 per Weight Station)
   c. 4 Chairs (2 per Weight Station)

ii. Two (2) Calibrated Scales – One located at each Weight Station

iii. One (1) Calibrated Scale to be used by athletes for pre-verification of weight
   a. Located outside of Weigh-In Area

iv. One (1) Calibration weight (1 kilogram)

Appendix 11 –
Adjustments to the Official ITF Rules of Competition for e-Tournaments

Adjustments to the Official ITF Rules of Competition for E-Tournaments can be separated into three categories:

a) Rules that will cause the competitor's video to be reset.
   a. If a video is reset by the Tournament, Umpire and IT Committee (TUIC), the competitor will be able to upload a new video, up to the published deadline for video uploads.

b) Rules that will result in point deductions from the competitor's score.

c) Administrative rules that have no impact on the competitor's score.

All exceptions or adjustments to the rules *(including though not limited to, criteria for rejection, point deduction or without influence*) will be made available via all of the following:

a) Published on the official Sportdata event website
b) Published in the event documentation
c) Announced during the coach's meetings
d) All rules, clarifications, amendments or other as announced during the coach's meetings are considered valid, in effect and enforceable.

a) <u>RULES THAT WILL CAUSE THE COMPETITOR'S VIDEO TO BE RESET</u>

If a video is reset by the Tournament, Umpire and IT Committee (TUIC), the competitor will be able to upload a new video, up to the posted deadline for video uploads**.**

i. Competitors or Teams must create and upload a valid video, prominently displaying the correct Match-Code, for each corresponding round of competition.

Note: The Sportdata system will create a Match-Code (created by Sportdata and published on the Sportdata website) for each round of the competition draw.

ii. Videos must be uploaded within the time / date parameters listed for the event.

iii. The official procedure for creating and uploading a video for Individual Pattern is as follows:

a. The FIRST FRAME of the video MUST start with a close up view of the competitor, visibly displaying the correct match code.
   1. Close-up view must clearly show the head and shoulders of the competitor.
   2. Match code **<u>MUST</u>** be readable (no glare from any mobile device screen).

b. The competitor **<u>MUST</u>**:
   1. Put aside the match code without leaving the video.
   2. Go directly to their starting point.
   3. Bow correctly.
   4. Perform the ready stance required for their pattern.
   5. Begin the pattern immediately (without delay) and **<u>WITHOUT</u>** any commands.
   6. Finish the pattern, return to the appropriate ready stance and then relax.
      - ***In the case of competition with 2 patterns continue to point b-7.***

- ***In the case of competition with 1 pattern continue to point d-4.***

7. Competitors have a MAXIMUM of 10 seconds rest/preparation time between the two (2) patterns.
   - The rest time begins at the moment the competitor relaxes after adopting the final ready stance at the end of the 1st pattern and ends when the competitor begins the ready stance for the start of the 2nd pattern.

c. The competitor **MAY** change the location of the 2nd pattern starting position during these 10 seconds.

d. The competitor **MUST**:
   1. Perform the ready stance required for their 2nd pattern
   2. Begin the pattern immediately (without delay) and **WITHOUT** any commands.
   3. Finish the pattern, return to the appropriate ready stance and then relax.
   4. Bow correctly.

e. The video should stop immediately following the bow.

f. NO commands, directions or advice are allowed to be given by a coach during the entire video.

iv. The official procedure for creating and uploading a video for Team Pattern and Pre-Arranged Sparring is as follows:

g. The FIRST FRAME of the video **MUST** start with all of the team members on the floor and positioned in the location where they will begin their pattern.
   1. **NO** marching in, marching out or changing of the positions are allowed.

h. One team member must be positioned directly in front of the camera, displaying the correct match code.
   1. Close-up view must clearly show the head and shoulders of the competitor.
   2. Match code **MUST** be readable (no glare from any mobile device screen).
   3. All other team members MUST be visible on their starting positions and not moving about.

i. The team member displaying the match code **MUST**:
   1. Put aside the match code without leaving the video.
   2. Go directly to their starting point where the whole team is waiting on their starting positions for the 1st pattern.

j. All team members **MUST** bow together correctly.
   1. Team members may pivot on their spot in order to face the camera and perform the required bow.
   2. Team members **CANNOT** move location or change their position before the commencement of the pattern.
   3. Team members **MUST** perform the ready stance required for their pattern.
   4. The team MUST begin the pattern immediately (without delay) and with the command given by the team leader/member only.
   5. Finish the pattern, return to the appropriate ready stance and then relax.
      - ***In the case of competition with 2 patterns continue to point b-7.***
      - ***In the case of competition with 1 pattern continue to point d-4.***
      - ***In the case of Pre-Arranged Sparring continue to point d-4.***

6. Teams have a MAXIMUM of 15 seconds rest/preparation time between the two (2) patterns.
    - The rest time begins at the moment the team relaxes after adopting the final ready stance at the end of the 1st pattern and ends when the team begins the ready stance for the start of the 2nd pattern.

k. The team **MAY** change the location of the 2nd pattern starting position during these 15 seconds.

l. The team **MUST**:
    1. Perform the ready stance required for their 2nd pattern
    2. Begin the pattern immediately (without delay) and with command given by the team leader/member only.
    3. Finish the pattern, return to the appropriate ready stance and then relax.
    4. Bow correctly.
        - Team members may pivot on their spot in order to face the camera and perform the required bow.
        - Team members **CANNOT** move location or change their position before the end of the bow protocol.

m. The video should stop immediately following the bow.
    1. **ALL** commands for bowing, calling the name of the pattern, giving directions *(Junbi, Sijak, Goman , Baro)* MUST be given by one team leader/member.
    2. **NO** commands, directions or advice are allowed to be given by a coach during the entire video.

v. Additional criteria for camera set-up and competitor/team positioning.

a. The video **CANNOT** have any interruptions, edits, inclusions or be cut in any manner.

b. Competitors must be full facing to the camera at the moment they start their performance for individual pattern.

c. The video camera must stay on a fixed spot and cannot move laterally.
    i. Zooming or rotating (umpire view) on the spot is allowed.
    ii. If the camera does not have a zoom, moving forward and backward to imitate zooming is allowed.
    iii. Moving the camera laterally during any single pattern is not allowed.
    iv. Changing the position of the camera during the rest time (Maximum of 10 seconds for individual patterns and 15 seconds for team patterns.

vi. Venue or Performance Area

a. In the case that someone cannot create a video in a sports hall, the video can be made in any other appropriate place. The Tournament, Umpire and IT Committee (TUIC) reserves the right to make the final assessment as to whether the place of performance is appropriate.

b. Any posters or signage that is shown in the video cannot be of any questionable nature. The TUIC reserves the right to determine the level of appropriateness. (See rule b-v)

vii. Competitor Dress Code

The official dress code, as described in Article T6 and T7 of the Official ITF Rules of Competition of Competition must be complied with. In addition, the following amendments to Article T7 have been approved and adopted:

a. Head / scalp / neck coverings may be worn by all competitors. Head / scalp / neck coverings must be constructed of a solid white colour, be made of a soft and/or elastic material and must not contain any hard materials, metals, grips or slides.
b. Hair bands / retainers can be of any colour but be made of a soft and/or elastic material and must not contain any hard materials, metals, grips or slides.
c. Undergarments must be made of a soft or elastic nature only and may be worn beneath the competitor's Dobok (beneath the top and/or trousers). Undergarments must be of a solid white colour, be made of a single layer of soft and/or elastic material and must not provide additional protection or support from impact nor contain any hard materials, metal, grips or slides.
   Undergarments must not extend past the distal portion of either the wrist or ankle. Females **MUST** wear a white t-shirt or white underclothing beneath their Dobok top.

b) RULES THAT WILL RESULT IN POINTS REDUCTION

i. Competitors MUST visibly mark the starting point of their pattern on the ground. Failure to visibly mark the starting point will result in a deduction of 0.2 points.
ii. If it is not visible or clear to the umpires that the competitor has returned to the starting point, within one shoulder width, it will result in a reduction of 0.2 points.
iii. The competitor's image **MUST** always occupy a **MINIMUM** of 25% of the video screen height. If the preparation, the execution or the tool cannot be recognised due to the poor image quality or image size, 0.2 points will be deducted for every omission.
iv. If a competitor's foot or hand tool is outside of the video frame, a deduction of 0.2 points will be made for every occurrence.
v. If a competitor or team performs their pattern or pre-arranged sparring sequence on any surface (eg grass, obstacles etc) that makes it difficult for the umpires to see and determine the correct formation of the tool or foot/hand placement, 0.2 points will be deducted for each and every occurrence. (See rule a-vi)

c) ADMINISTRATIVE RULES THAT HAVE NO IMPACT ON THE COMPETITOR'S SCORE

If the video recording is too large, it is possible that the video will be distorted or disrupted during streaming. This may appear as a pause or stop to the Umpires. It is recommended a total file size of no more than 200MB.

GLOSSARY OF TERMS

Acrobatic Sequence

An acrobatic sequence is defined as one (1) continuous series of techniques of an acrobatic, gymnastic, tumbling, or other like nature, performed by one competitor, which terminates upon the performance of an interceding TaeKwon-Do technique.

Acrobatic sequence/techniques include, though are not limited to; splits, flips, tumbles, rolls, dives, etc.

Adding a Movement

In Patterns, when a competitor/team performs more than the total number of movements than that required by the technical directions of the pattern, they have added a move. This will result in a total score of zero (0).

Approved Safety Equipment

Approved model of personal protective equipment (gloves, feet, headgear) from an official manufacturer, as approved by the I.T.F. Umpire Committee in accordance with their bylaws. Equipment must be in good condition, with no damage compromising the coverage or effectiveness of the protective features. No hard fasteners, plastic, laces, studs, zippers or metal are permitted. No repairs using tape or glue are permitted. *(Refer to Official I.T.F. releases for the official specifications pertaining to approved safety equipment.)*

Athletic Taping

Applying pressure-sensitive sport/therapeutic tape directly to the skin or over a soft pre-wrap in order to maintain a stable position of bones and muscles to physically hold muscles or bones in a certain position. Used to reduce pain and aids in recovery by restricting the motion of an injured joint for a temporary period of time.
Taping compresses soft tissues to reduce swelling, supports anatomical structures involved in the injury, secures dressing or bandages over wounds, protects the injured joint from re-injury, and or protects the injured part while the injured part is in the healing process.

Products include, though are not limited to:

- soft cotton under-wrap
- medical / surgical tape
- Kinesio Tape/ Spider Tech / KT Tape / Ortho Tape / Rock Tape …
- Elastic Bandages / Tensor Bandages / Ace Bandages / Crepe Bandages ...

NOTE: Boxing wraps and other stiff wraps designed to provide excessive mechanical support are specifically PROHIBITED

*See also: Soft Bandaging/Strapping, Mechanical Support

Belt

The symbol of rank, worn as part of the official uniform of I.T.F. TaeKwon-Do practitioners. The belt must be worn wrapped once (1 time) about the waist and knotted in the front. The belt must be a true indication of the wearer's earned rank, by way of colour and/or stripe, and (for black belt competitors) by Roman numeral pertaining to their earned degree. *(Refer to Appendix 2 – Approved Clothing)*

Bent Board

A bent board is defined as any board that has a noticeable concave deviation from its normal joined position, and which remains in a position where it is no longer flat, with a noticeable line of separation at the joint.

Broken Board

1. In Power Breaking, a broken board is defined by the successful and complete separation of the two halves of a target board so that there is no portion remaining connected.

2. In Special Technique Breaking, a broken board is defined as the successful movement of the target surface from its plane of rest, to, or past, one of the pre-set scoring planes.

Fully Broken Board – A board that has been moved a minimum of 90 degrees from its plane of rest

Half-Broken Board - A board that has been moved a between 45 and 89 degrees from its plane of rest

Centre Referee

The Official assigned to a specific Ring Council and tasked with the fair and professional operation of the competitions held in a specific ring. As such they are in command of the behaviour and actions of the competitors during a match, as well as the administration of penalties for infractions of the rules. Referees are responsible to, and take directions from, the Jury President of their assigned Ring Council.

Certified Official

Any Jury President, Jury Member, Center Referee, or Corner Umpire who has successfully taken the official I.T.F. Umpire Training Course and has been accredited by the I.T.F. Umpire Committee to grade the

performance of any given event within the competition. Certified Officials must possess qualification of Class "A" ITF Umpire.

Chong

The "Blue" competitor.

The competitor whose name is listed in the second (lower) position on a match key, who takes their position on the left (L) side of the ring (to the left of the center when looking towards the front of Jury Table) when ready to compete.

Clothing Factor

A (+500 grams) factor used as a standard measure to accommodate for any variations in competitor's weight due to the required clothing for weight verification. The clothing factor is NOT A TOLERANCE AND IS ONLY to allow for a variance in clothing weights.

Coach

The official representative of an athlete with a minimum age of 18 years who has registered and received coach's accreditation by the Tournament and IT Committee. Only one registered coach, or a registered competitor acting as a coach, may be on the competition floor, represent an athlete, and/or present a protest.

Coaches must wear the appropriate Coach's Dress, wear protective medical gloves on their hands while at ringside, and carry a towel. Coaches must not bring any other items/equipment to the ringside.

Competition Floor

The area within the competition venue upon which the Rings, Head Table and Jury Tables are located. Only Officials, Competitors, Coaches and Qualified Medical Personnel are permitted to be on the competition floor. The competition floor should have a substantial barrier between it and the spectators/supporters.

Competitor

A registered member of an I.T.F. affiliated organization. Competitors must be in good standing, having earned and been issued an Official I.T.F. Certificate of Grade, as verified by means of an ITF Black Belt Identification Card and Degree Certificate Number.

Concussion

A serious cerebral or traumatic brain injury (TBI) resulting from the sudden jarring of the brain or spinal cord, usually caused by a blow or fall, that may result in a bad headache, altered levels of alertness, or unconsciousness. A concussion temporarily interferes with the way

your brain works, and can affect memory, judgment, reflexes, speech, balance, coordination, and sleep patterns.

Corner Umpire

The Officials who grade the performance of the competitors while engaged in a match. Corner Officials are responsible to, and take directions from, the Referee, who in turn is responsible to, and takes direction from, the Jury President of their assigned Ring Council.

Delegate

A person assigned administrative or special authority on behalf of a member school or organization, who is empowered to make decisions and take actions on behalf of the school's/organization's members.

Direct Result

"As a direct result" refers to the term used in U7: **Rights & Duties of the Jury President**; 2(a) **Due Process for T39**, 1(b) **Note: Procedure to determine responsibility** whereby the **BLUE** competitor has been injured and cannot continue the match due to the consequence of a potentially warned action or foul and the doctor has been called.

If it is the case that the **BLUE** competitor cannot continue the match, either due to the nature of the injury or that the allocated treatment time of 3 minutes has expired, the **RED** competitor can only be held negatively responsible if no additional match action has occurred since the consequence of the warned action or foul. If match action continues after the initial visit of the doctor and the match is stopped again due to a reoccurrence of the original injury, the **RED** competitor is not negative responsible AS THEY CANNOT BE SANCTIONED A SECOND TIME for the past (original) infraction and the **BLUE** competitor must surrender the match.

Displaced Obstacle

In Special Technique Breaking, if any part of the competitor's body, uniform or belt comes into contact with either the barrier or any of its components, and subsequently caused the barrier to be moved from its normal position of rest and either activated or dislodged, resulting in an incomplete and therefore ineligible attempt to break.

Disqualification

The disbarring of a competitor from continuing a match due to prohibited or unsportsmanlike actions, words, or behaviour. A competitor who has been disqualified from a match cannot win that match; however they are still permitted to compete in any other match

for which they are eligible. Depending on the type and severity of infraction, a Competitor may be disqualified for a match, an event, or an entire competition. Disqualified competitors are still permitted to receive any award(s) they may have earned up to and including the time of disqualification.

Dobok — The official uniform of I.T.F. TaeKwon-Do practitioners, consisting of both a jersey and pants, complete with the appropriate I.T.F. crest and all appropriate logo marks, as produced by one of the Official I.T.F. Suppliers. *(Refer to Appendix 2 – Approved Clothing)*

Doctor — A person licensed to practice medicine, as a physician or surgeon, appointed to be in charge of all first aid, emergency medical care, and medical decisions at a tournament.

Doctor - Tournament — The official Tournament Doctor(s), as appointed by the ITF Tournament Committee, is/are the final authority in any medical decision pertaining to the tournament and, as such, their decision is final and binding.

Excessive Contact — Any interpersonal contact during sparring competition, whether intentional or not, committed in gross violation of the rules, that is intended or likely to cause injury to the opponent; that is executed in an unsafe, uncontrolled, disrespectful or unsportsmanlike manner. These actions may or may not have caused injury and/or been the result of Negative Responsibility. This is a major violation of the rules that results in the offender being disqualified.

Falling Down — When any part of the competitor's body, (other than the feet) comes into contact, for any period of time, with the playing surface of the ring.

Final Sequence — In Pre-Arranged Sparring, the last continuous, uninterrupted series of blows, performed by one member of the team, which are not defended or interrupted in any manner by the opponent. The Final Sequence is the only series of unblocked attacks permitted throughout the performance. It is the terminal sequence designed to incapacitate or stop the opponent. The effects of this final sequence may be made evident by the opponent falling, twisting, flipping, or tumbling in representation of the impact.

The effect of the final blow is not considered an acrobatic sequence, so long as it is a single reaction (i.e., it is a logical representation of the final blow, such as flips resulting from the final impact, throws that are not avoided/released, sweeps that are not avoided or moved through, etc.).

First Aid

A person accredited to provide emergency care for injuries of a non-life threatening nature and appointed to provide care for all minor treatment of wounds or injuries at a tournament. In the event there is no official Tournament Doctor in authority, First Aid reserves the final authority in any medical decision pertaining to the tournament and, as such, their decision is final and binding.

Approved First Aid is any person certified at a minimum of an Advanced Level of First Aid or higher, including though not limited to: Doctors, Physiotherapists, Paramedics, First Responders, and Professional First Aid Personnel.

Forgetting a Movement

In Patterns, when a competitor/team performs *fewer* than the total number of movements required by the technical directions of the pattern, they have forgotten a move. This will result in a total score of zero (0).

Foul

A penalty issued to a competitor for a medium to severe infraction of the rules, resulting in the immediate deduction of one (1) point from that competitor's total score. The accumulation of three (3) fouls automatically results in a disqualification.

Head / Neck Covering

Head and / or neck coverings may be worn by all competitors. Head / neck coverings must be constructed of a solid white colour, be made of a soft and/or elastic material and must not contain any hard materials, metal, grips or slides.

For sparring divisions, all head covering must fit fully within the safety headguard, and neck coverings must fit and remain within the confines of the dobok jacket.

Heavy Contact

Any interpersonal contact that is administered with emotion, aggression, mal-intent and/or a loss of control, or any technique that is executed without an attempt to control or retract the attacking tool, and/or that causes the opponent's body (head or torso) to be displaced

more than acceptable for the situation. This violation of the rules results in a foul being assessed against the offender.

Holding

Gripping, grasping, or retaining any part of the opponent's body for any period of time. Holding is a violation of the rules and will result in a foul.

Hong

The "Red" competitor.

The competitor whose name is listed in the first (upper) position on a match key, who takes their position on the right (R) side of the position on the right (R) side of the ring (to the right of the center when looking towards the front of Jury Table) when ready to compete.

Injury Time

The three (3) minute maximum *accumulated* time period during a match in which the official timer is stopped, allowing the tournament medical personnel (doctor, or appropriate first aid attendant) to diagnose and treat an injury sustained during the course of the match.

The three-minute Injury Time will begin the moment the doctor is in front of the injured competitor, and will end when the doctor departs. This time will be recorded, and if the doctor is called again during the same match, the injury clock will resume counting down from the last time point recorded.

At the end of the three (3) minute Injury Time, the medical personnel must make a final declaration as to the competitor's ability to continue with the competition. Any competitor requiring more than three (3) total minutes of medical attention during a match will not be allowed to continue and will forfeit the match.
Regardless of the remaining Injury Time, in the case of a concussion examination, the Injury Time is at least 2 minutes.

Interfere (Interference)

Any actions, articulations, words, sounds, or behaviours, which cause a disruption or distraction, or otherwise influence or manipulate a competition, a competitor's performance, the duties of an Official, or the potential outcome of a match.

Jump

To propel oneself rapidly upward, such that momentum causes the body to become airborne and lose contact with the ground. The jump

is executed at the moment when both feet are no longer in contact with the surface of the playing area.

Jury Member

One of two officials assisting the Jury President in the administration of a Ring Council. The Jury Member is responsible for aiding in the management of the Competition Draw; recording data (i.e. fouls, warnings, round number, winners); ensuring that the correct competitors are present when called; and performing any other necessary business of the Ring Council. Jury Members are responsible to, and take directions from, the Jury President of their assigned Ring Council.

Jury President

The Head Official in charge of and responsible for the overall administration of the rules of competition and the fair and professional operation of one (1) Ring Council at a tournament. The Jury President is the designated representative of the Tournament Committee for all matters pertaining to that individual ring and its operation and is responsible for the supervision of all other Officials assigned to that Ring Council.

Light Contact

Any interpersonal contact during sparring competition, whether intentional or not, that is executed with care, control, sportsmanlike behaviour, an attempt to control and retract the attacking tool, and does not result in the excessive displacement of the opponent' body (head or torso). This contact is deemed acceptable and does not result in either a warning or foul being assessed. This amount of contact is neither intended nor likely to cause damage or harm to the opponent.

Loss of Consciousness

An altered mental state characterized by the inability of a person to respond to verbal and physical stimuli, often resulting from impact or trauma to the head or spine.

Measure

1. For Power Breaking - The extension of any attacking tool towards the target board(s).

2. For Special Technique Breaking – Taking a minimum of one (1) or more steps towards the target.

Mechanical Support

Any product that provides a competitor excessive support to a portion of their musculoskeletal system during their performance in competition, via the use of:

- Hard materials,
- Lacing, buckles, clips, rings or retainers
- Mechanical Bracing, stays, rods,
- Splints,
- Mechanical joints/articulations/hinges
- Heavy cotton/canvas/nylon straps/bandages (ie. boxing wraps)
- Tape of a nature other than medical/sport tape
- Other

*See also: Athletic Taping, Soft Bandaging/Strapping

Medical Decision

The final decision or declaration by the tournament's Qualified Medical Personnel regarding the treatment of injuries and/or the subsequent ability of a competitor to continue the competition, either immediately or in the near future.

The decision of the tournament's Qualified Medical Personnel is final and irrefutable; as such it must be respected and adhered to by all persons* (i.e. competitor, coach, officials, family). Any person insisting on contravening the Medical Decision will be immediately disqualified from the tournament and subject to future Administrative Action.

***NOTE:** The ITF TUC reserves the right to overrule a Medical Decision and prevent an athlete from returning to competition if, in their opinion, there is a continued risk to the competitor, the opponent, competition ethics, or other such concern. However, the ITF TUC **cannot** overrule a Medical Decision and allow a competitor to continue against medical advice.

Mixing Movements

In patterns, mixing movements occurs when a competitor performs two or more sequential movements from a pattern other than the pattern designated.

Negatively Responsible

A competitor that is deemed to be the cause of an injury or loss of consciousness due to having performed an action that is considered illegal, unsafe, unsportsmanlike, executed with a lack of control, or executed with the intent to cause harm to the opponent.

Official Protest

A formal complaint presented to the Tournament Committee by an accredited coach as to an action or decision in contravention of the rules of competition, ethics, protocols and procedures, or concepts of equitable and fair play. An official protest may only be presented by an accredited coach, and must be presented within five (5) minutes of the end of the match, in writing (In English) on the official protest form, and must be accompanied by the appropriate tax.

Protests are presented to the Tournament Committee who will then meet, investigate, and make a decision as to the validity of the protest. The Tournament Committee's decision is final and binding.

Outside of the ring

The moment that a competitor comes into contact with any area of the floor, outside of the boundaries of the playing surface, and has no portion of either foot in contact with the playing area of the ring. (I.e. two feet completely out of the ring and in contact with the ground; or one foot out of the ring, making contact with the ground, while the other foot is off the ground.)

Playing Surface

The floor, or horizontal portion of the official competition area, which is considered "in play," and upon which a competitor is eligible to receive a score for their performance. The playing surface of the ring must be covered in non-slip safety matting.

Point Deduction

The result of a competitor having received any three (3) warnings for minor infractions of the rules. (Point Deductions are not the same as fouls, and as such, the accumulation of three (3) Point Deductions does not result in a disqualification.)

Pre Action

For Power or Special Technique Breaking - one (1) single and continuous backwards motion performed immediately prior to the attempt to break.

Pushing

The intentional use of any part of the body to exert force on the opponent, with the intention of unbalancing or relocating the opponent, and without the execution of a legal technique intended to score a point.

Ring

One of the official competition areas within a tournament, within which the competitions are conducted. A ring consists of the competition

playing area, safety matting, Jury Table and chairs, Umpire Chairs, Coaches' Chairs, and all associated equipment and supplies.

Ring Council

The eight (8) officials assigned to a given ring in order to administer, manage, conduct and score the performance of the competitors. A ring council is comprised of one (1) Jury President, one (1) Jury Member, one (1) Computer Operator, one (1) Center Referee and four (4) Corner Umpires.

Safety Matting

An approved flooring system comprised of sponge foam or equivalent, specifically designed to provide a measure of impact absorption and slip/fall resistance for martial arts competition.

Safety Matting must have a tactile or textured surface free of any lacquer or slippery treatment, which might contribute to loss of footing, falls or injury. Safety Matting must cover the entire playing surface of the ring floor in one singular colour, and must also include a one-meter wide warning perimeter of a contrasting colour, which delineates the boundaries of the playing surface.

Soft Bandaging/Strapping

The use of a soft, flexible bandage of cotton, elastic or other similar material to;

- temporarily cover a wound, laceration or similar injury,
- provide temporary control/relief of swelling,
- provide temporary soft support of tears or sprains,
- Without providing excessive means of mechanical support.

*See also: Athletic Taping, Soft Bandaging/Strapping

Square

The actual competition playing area, surfaced with appropriate foam safety mats of one (1) solid colour, surrounded by a perimeter of one (1) meter of mats of an opposing colour.

Start

In Patterns: A pattern starts at the command of "Sijak", and is scoreable from the moment the command is issued. If, at the moment the command of "Sijak" is issued, the competitor is in the wrong ready position for the pattern to be performed, then the competitor will receive a score of zero for that pattern.

Step — The complete removal and subsequent replacement of one or more of the feet on the floor, regardless of whether it results in any advancement, withdrawal or lateral motion.

Tax — A monetary fee assessed to a coach in order to initiate or present an Official Protest. This fee is charged in order to discourage frivolous Protests. If the Protest is accepted as valid and is supported by the decision of the Tournament Committee, then the tax will be refunded. If the protest is found to be invalid or without merit, and is ruled against by the decision of the Tournament Committee, then the tax will be forfeited.

Touch — When any portion of the competitor's body comes into contact, whether momentary or continued, with any portion of the target or allied equipment.

Touched Obstacle — In Special Technique Breaking, when any part of the competitor's body, uniform or belt comes into contact with either the barrier or any of its components, yet the barrier has not been displaced and remains in its normal resting position.

A Touched Obstacle may move without penalty, so long as it is not activated or displaced from its normal position of rest.

TUIC Committee — The committee of members that oversees and administers the actual operation of the tournament. The TUIC is responsible for the scheduling of rings and competitions, management and supervision of officials, investigation and decision of protests, and all other business of the tournament. The TUIC Committee is the highest level of authority at a tournament, with jurisdiction over any and all matters, and, as such, their decisions are final and binding.

Undergarments — Undergarments of a soft or elastic nature only, may be worn beneath the competitor's dobok (beneath the top and/or trousers). Undergarments must be of a solid white colour, be made of a a single layer of soft and/or elastic material, and must not provide additional protection from impact, nor contain any hard materials, metal, grips or slides. Undergarments must not extend past the distal portion of either the wrist or the ankle.

Warning

A penalty issued to a competitor for a minor infraction of the rules. The accumulation of any three (3) warnings results in the automatic deduction of one (1) point from that competitor's score. (Note: these point deductions are not considered fouls, and, as such, they do not result in a disqualification.)

Warning Perimeter

A safety zone extending around the entire perimeter of the playing surface of a ring, delineating the boundaries of the playing area, and upon which sparring competitions are not eligible to be graded.

The Warning Perimeter must be comprised of a safety matting colour, which contrasts the colour of the playing area, and measures one (1) meter in width. In the event that a given ring is raised above the ground (i.e., on a platform), then the width of the Warning Perimeter should be extended to a minimum of two (2) meters.

Weigh-In Required Clothing

The required items of clothing to be worn by each sparring competitor when mounting the scales to have their weight verified in accordance with the rules. All competitors attending the weight verification must wear an Official Approved ITF Doboks Trousers and either a T-shirt OR Polo Shirt. No other clothing, accessories or other items may be worn or carried onto the scale. Competitors are not permitted to remove any of the required articles of clothing in attempt to lower the weigh measurement.